

**CZECH TECHNICAL UNIVERSITY**

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**Faculty of Electrical Engineering**

**Electromagnetic Field Department**

## **Non-Line of Sight Visible Light Communication**

Study program: Communication, Multimedia and Electronics

Thesis supervisor: Prof. Ing. Stanislav Zvánovec, Ph.D

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# MASTER'S THESIS ASSIGNMENT

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Recent development in solid-state lighting and highly efficient white light-emitting diodes (LEDs) allowed new communication approach ? Visible Light Communications (VLC). Data rates in the orders of Gb/s over a very short transmission span can be achieved over line-of-sight (LOS) VLC links. Even though indoor VLC can be established by the LOS connections, when the link is shadowed it can use diffuse reflections and communicate via non-LOS (NLOS) path. The main task in the diploma thesis will be to analyticaly and experimentaly analyse utilization of NLOS VLC. Derive optical channel impulse responses using ray-tracing model and analyse experimentally BER performance in case of VLC link with reflection from different surfaces.

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- [1] Z. Ghassemlooy, L. Nero Alves, S. Zvanovec and M. Ali Khalighi, Visible Light Communications: Theory and Applications, CRC Press, 2017.
- [2] P. Chvojka, S. Vitek, S. Zvanovec, Z. Ghassemlooy, S. Rajbhandari, Analyses of Non-Line of Sight Visible Light Communications, Optical Engineering, vol. 56, no.11, pp. 116116-1 - 7, 2017.

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The student acknowledges that the master's thesis is an individual work. The student must produce her thesis without the assistance of others, with the exception of provided consultations. Within the master's thesis, the author must state the names of consultants and include a list of references.

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**Declaration**

I hereby declare that the master thesis at hand is my own written work and I also confirm that I have only used the specified resources which are identified in the references.

In Prague on 15<sup>th</sup> August 2018

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Bc. Ezgi Ertunc

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## **ABSTRACT**

Recent development in solid-state lighting and highly efficient white light-emitting diodes (LEDs) allowed new communication approach Visible Light Communications (VLC). Data rates in the orders of Gb/s over a very short transmission span can be achieved over line-of-sight (LOS) VLC links. Even though indoor VLC can be established by the LOS connections, when the link is shadowed it can use diffuse reflections and communicate via non-LOS (NLOS) path. This diploma thesis provides to analytically and experimentally analyze utilization of NLOS VLC. The goal is to derive optical channel impulse responses using ray-tracing model and analyze experimentally BER performance in case of VLC link with reflection from different surfaces.



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## ABBREVIATION

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|               |   |
|---------------|---|
| BER           | Bit error rate                                  |
| BRDF          | Bidirectional reflectance distribution function |
| CIR           | Channel impulse response                        |
| CP            | Cyclic prefix                                   |
| DC            | Direct current                                  |
| FFT           | Fast Fourier transform                          |
| FIR           | Finite impulse response                         |
| FOV           | Field of view                                   |
| ICI           | Inter-carrier interference                      |
| IFFT          | Inverse fast Fourier transform                  |
| IM/DD         | Intensity modulation//direct detection          |
| LED           | Light emitting diode                            |
| LOS           | Line-of-sight                                   |
| <i>m</i> -CAP | Carrierless amplitude and phase modulation      |
| MMCA          | Modified Monte Carlo ray tracing                |
| NLOS          | Non-line-of-sight                               |
| NRZ           | Non-return-to-zero                              |
| OFDM          | Orthogonal frequency division multiplexing      |
| OOK           | On-off keying                                   |
| OWC           | Optical wireless communication                  |
| P/S           | Parallel-to-serial                              |
| PAM           | Pulse amplitude modulation                      |
| PDF           | Probability density function                    |
| PPM           | Pulse position modulation                       |
| QAM           | Quadrature amplitude modulation                 |
| RLS           | Recursive least square                          |
| RRC           | Root raise cosine                               |
| S/P           | Serial-to-parallel                              |
| VLC           | Visible light communication                     |

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# INTRODUCTION

The diploma thesis comprises the fundamental principles underlying visible light communication (VLC) which part of Optical Wireless Communication (OWC). The main idea behind the employment of VLC involves the use of light emitting diodes (LEDs) for transmitting the visible light spectrum ray for both illumination of place and high-speed communication [1].

Measurement part will be completed to non line-of-sight (NLOS) VLC indoor environment in the optical laboratory. In the measurement, calculation of bit error rate (BER) will be observed on the white paper based on different distance of between transmitter-material and receiver-material and different angle of transmitter and angle of receiver will be showned.

Simulation part will be completed using Monte Carlo ray tracing NLOS VLC in indoor environment via MATLAB. Empty rectangular and homogenous walls are assumed. Device-to-device communication is provided by IR link.

Recent wireless mobile data traffic has been growing majorly. As the number of rapidly emerging smart devices (tablets, smartphones, TVs etc.) are which exists radio frequency (RF) spectrum resources, increases significantly. Hence, researchers have been focusing on to overcome for next-generation wireless communication area [1-2]. Visible light communication (VLC) is an optical wireless communication (OWC) technology that emerging technology for future high capacity communication links is the visible range of the electromagnetic spectrum (~370–780 nm) as indicated visible light spectrum in the Fig. 1 below.

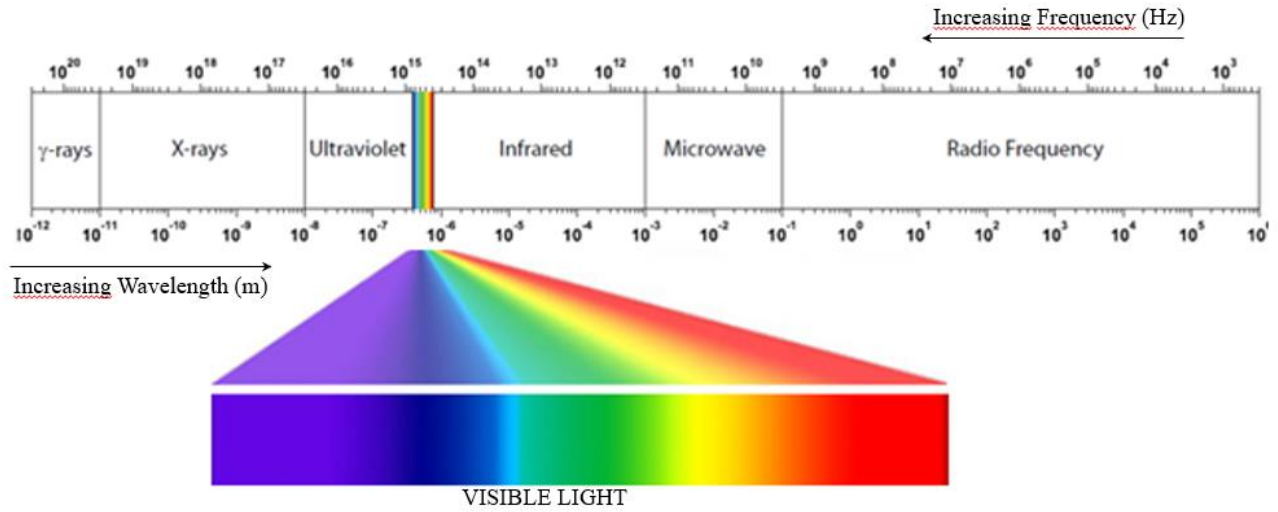


Fig. 1: Electromagnetic spectrum with the marked visible light.

TABLE 1: Properties of visible light communication technology adopted from [3]

| Property                     | VLC                        |
|------------------------------|----------------------------|
| Bandwidth                    | Limited                    |
| Electromagnetic Interference | No                         |
| Hazard                       | No                         |
| Line of sight                | Yes                        |
| Security                     | Good                       |
| Standards                    | IEEE 802.15.7 in progress  |
| Services                     | Illumination/ambient light |
| Power consumption            | Low                        |
| Mobility                     | Limited                    |
| FOV                          | Limited                    |
| Communication range          | Short                      |
| Covarege                     | Indoor                     |

# **1. Visible Light Communication**

## **1.1. Principle of VLC**

In this chapter, the basic principle of VLC will be described from transmitter through an optical channel and receiver based on its block diagram.

### **1.1.1. Transmitter**

As such, the LED can then carry out the dual purpose of lighting homes while at the same time transmit high-speed data in the form of modulated light. The next step is for the receiver to convert the optical signal to an electrical signal with the use of a photodiode which recovers the information that had changed format during transmission [4]. With the recent surge in the popularity of VLC as an indoor communication system with wireless properties, this can prove worthwhile if an LED serves as the material of transmission. The reason is that it can transmit modulated data at high speeds as compared to other conventional sources of light [5].

A block diagram of a basic VLC link is illustrated in Fig. 2 which individually shows every part of the system. Firstly, input data is generated and the modulation is applied. There are two types of modulation techniques which most frequently used in the optical communication systems : digital and analog baseband modulation techniques and advanced modulation techniques as shown Fig. 3. The most popular modulations of baseband are on-off keying (OOK), pulse position modulation (PPM), pulse amplitude modulation [1]. The orthogonal frequency division multiplexing which is one of the advanced modulation technique, utilize the bandwidth and phase modulation (CAP) is one of the significant subcarrier modulation.

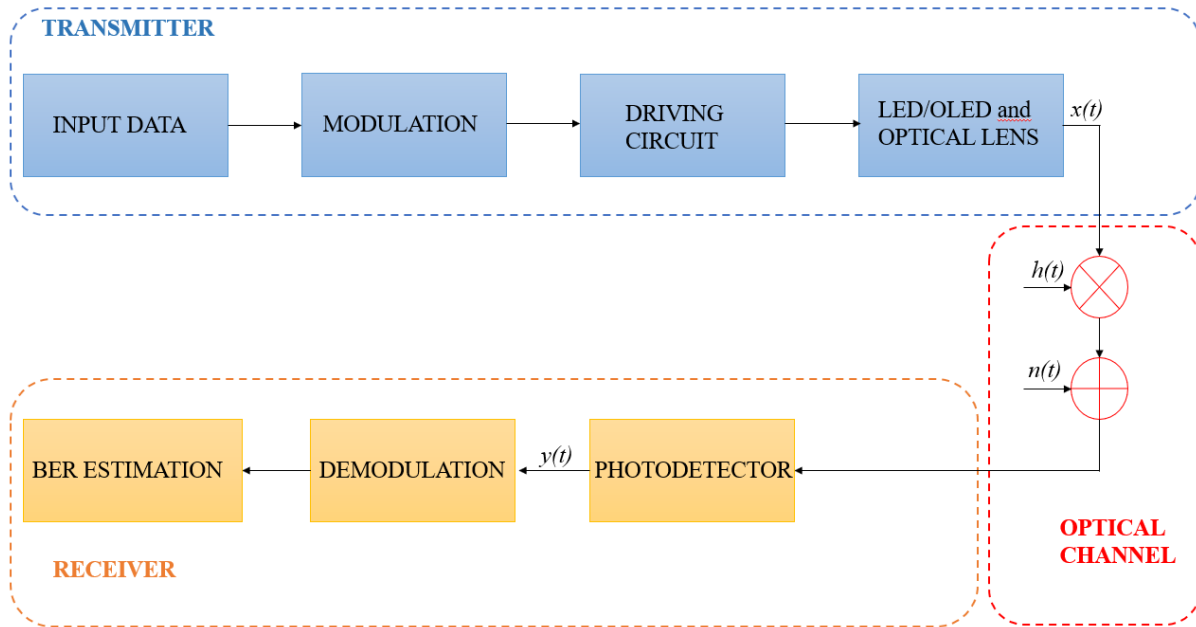


Fig. 2: The block diagram of basic VLC system.

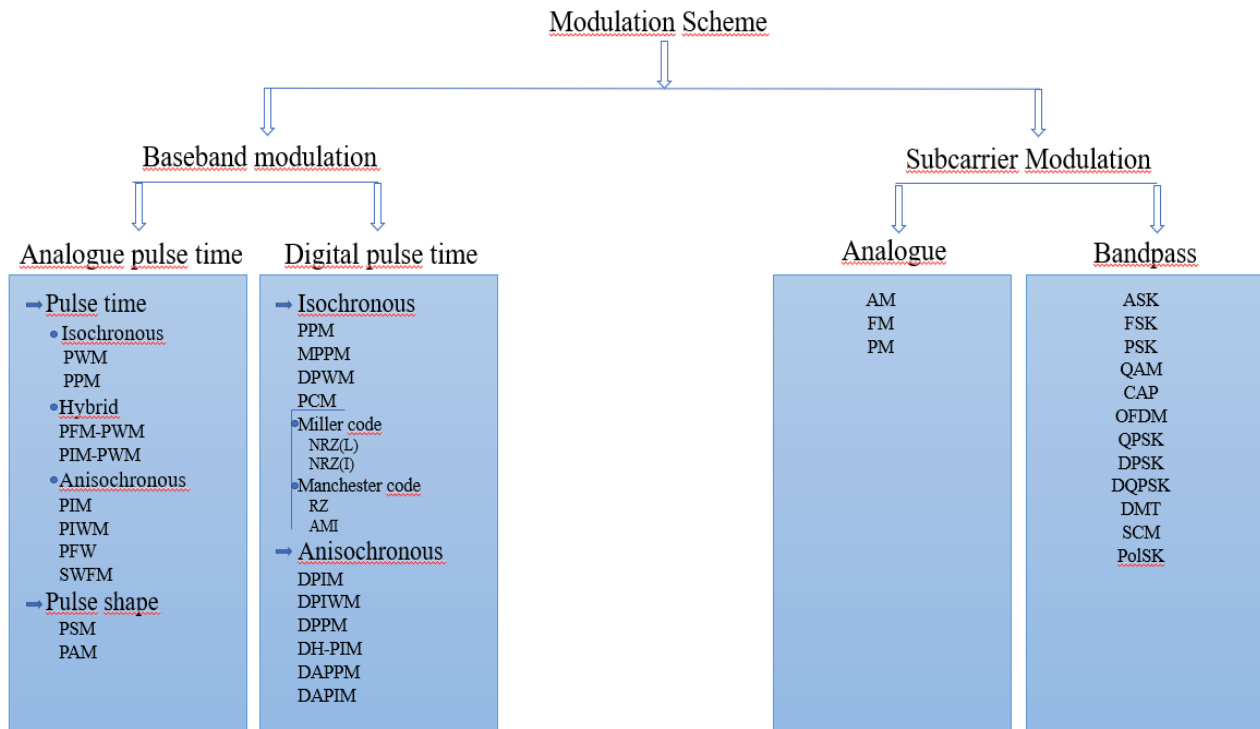


Fig 3: Modulation techniques of optical communication

### 1.1.1 Receiver

Optical receiver obtains information from transmitter. The receiver (photodetector) must receive information via visible light. Its size is significant in this period. Larger receiver would convert more optical signal into electrical signal. They have a very high sensitivity since the signal is pretty weak after the optical channel [1,2].

### 1.1.3 Modulation Techniques

#### 1.1.3.1 Baseband Modulation Techniques

The most frequently used modulation is OOK since it is simplest technique to implement and from the point of power efficiency for IM/DD in optical communication. OOK modulation has reported transmission speed of hundreds of Mb/s [6-10]. The other modulation technique is pulse position modulation (PPM) that is significant for dimming control in high power and spectral efficiency as reported in [11-14]. Pulse width modulation (PWM) is used for brightness of the light emitting diode (LED). It is adopted for increasing the efficiency of the transmission. Pulse amplitude modulation (PAM) provides high bandwidth efficiency in low power efficiency of LEDs as reported [15-17].

| <u>Modulation Type</u> | <u>Bandwidth Efficiency</u> | <u>Power Efficiency</u>            | <u>SNR</u>      | <u>Cost</u>     |
|------------------------|-----------------------------|------------------------------------|-----------------|-----------------|
| <u>Digital</u>         | <u>Low</u>                  | <u>High</u>                        | <u>High</u>     | <u>High</u>     |
| OOK-NRZ                | $R_B$                       | $P$                                | <u>Moderate</u> | <u>Low</u>      |
| OOK-RZ                 | $2R_B$                      | $P/3$                              | <u>Moderate</u> | <u>Low</u>      |
| PPM                    | $R_b L / \log_2 L$          | $P - 5 \log_{10} [(L/2) \log_2 L]$ | <u>Low</u>      | <u>Moderate</u> |

Table 2. Comparisons of different baseband modulation techniques.

OOK-NRZ is the most popular modulation format for VLC as reported [8,18-21].

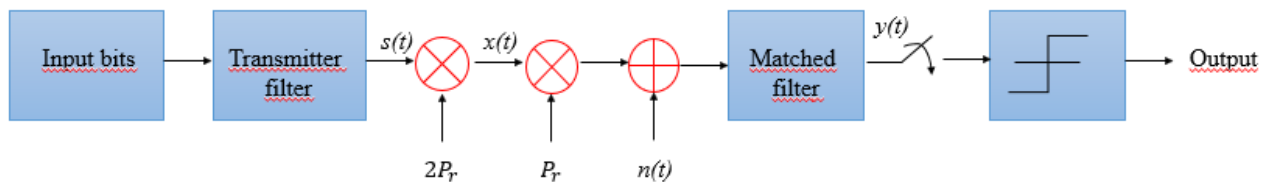


Fig. 4: The block diagram of OOK

In Fig. 4 Transmitter filter has a unit rectangular impulse response. The filter is proportionated by photocurrent  $2P_r$  and average received optical power is  $P_r$ .  $n(t)$  is a shot noise that is added as a Gaussian White noise.

### 1.1.3.2. Subcarrier Modulation Techniques

Recently, researchers have been focusing the advanced modulation formats such as OFDM and CAP [1,2]. These modulation techniques have been supporting higher order modulation formats such as quadrature amplitude modulation (QAM) to increase the link capacity mostly in bandlimited environments. The OFDM technique has been the most popular modulation technique employed due to its compatibility providing out-of-band transmission over hundreds of MHz as reported in [22-29]. Inverse fast Fourier transform (IFFT) in transmitter and fast Fourier (FFT) in receiver utilize to implement the OFDM scheme. The block diagram of OFDM modulation is shown in Fig. 5. It is depicted from [27]. At the transmitter part, input data streams are generated and after the a serial-to-parallel (S/P) conversion, mapped into M-ary QAM (M-QAM) constellation. IFFT technique utilizes as multiplexing and modulation and both inter-symbol interference (ISI) and inter-carrier interference (ICI) is reduced by added cyclic prefix (CP) at the beginning of every symbol. LED is modulated before parallel-to-serial (P/S) conversion, At the receiver part, firstly, CP is removed before S/P conversion. FFT utilizes demodulation and demultiplexing. The received bits are estimated before P/S conversion.

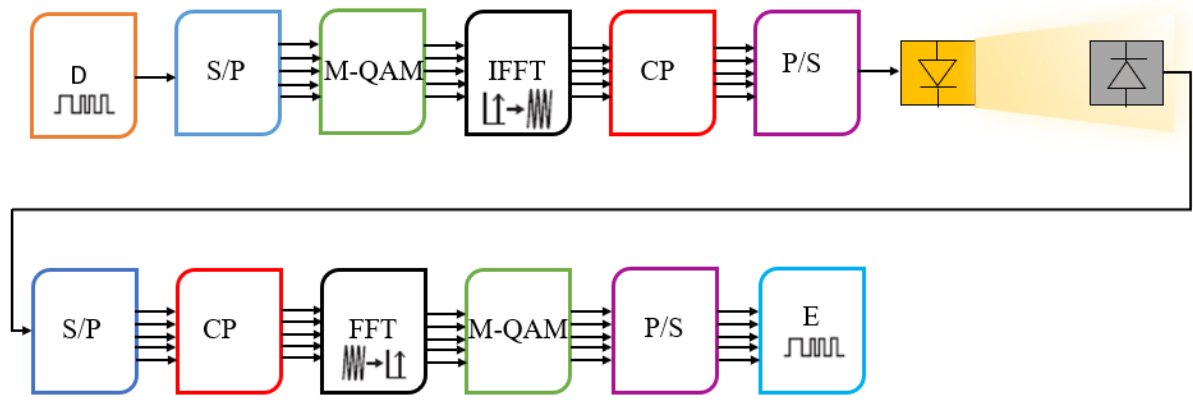


Fig. 5: OFDM block diagram [30].

Carrierless amplitude and phase modulation (m-CAP) is an alternative modulation to OFDM which has many very useful features over OFDM. As [31] reported, the main reason is to use finite impulse response (FIR) for pulse shaping in CAP. Besides, It does not require both IFFT/FFT as OFDM extremely requires. Researchers are already accomplished that CAP modulation format has better achievement than OFDM in VLC as 3.22 Gb/s and 2.93 Gb/s respectively [32,33].

The m-CAP schematic block diagram Fig. 5 is depicted in [30]. After the input data is generated, it is modulated into the constellation. The signal is upsampled, real and imaginary parts are separated into two parts and passed through the pulse shaping transmit filters. The output signal  $s(t)$  is generated as a sum of M-QAM bits. M is the order of QAM. Then it is used to modulate an LED. After the signal is detected matched filtering is used as time reversal. Finally, the signal is down-sampled and de-modulated, the received bits are estimated.

The transmitted CAP signal  $s(t)$  is formulated :

$$s(t) = \sum_{n=-\infty}^{\infty} [a_n p(t - nT) - b_n \hat{p}(t - nT)] \quad (1)$$

Where  $T$  is the symbol period and  $n$  is the symbol index,  $a_n$  is real part of upsampled symbols and  $b_n$  is imaginary part of upsampled symbols.

$$p(t) = g(t) \cos(\omega_c t) \text{ and } \hat{p}(t) = g(t) \sin(\omega_c t) \quad (2)$$

Where  $g(t)$  is the root raise cosine (RRC) filter,  $\omega_c = 2\pi f_c$  and  $f_c$  is a sinusoid frequency.

## 1.2. Channel Modelling

There are two types of link configurations on VLC: directed line-of-sight (LOS), nondirected LOS (NLOS) as shown Fig. 6.

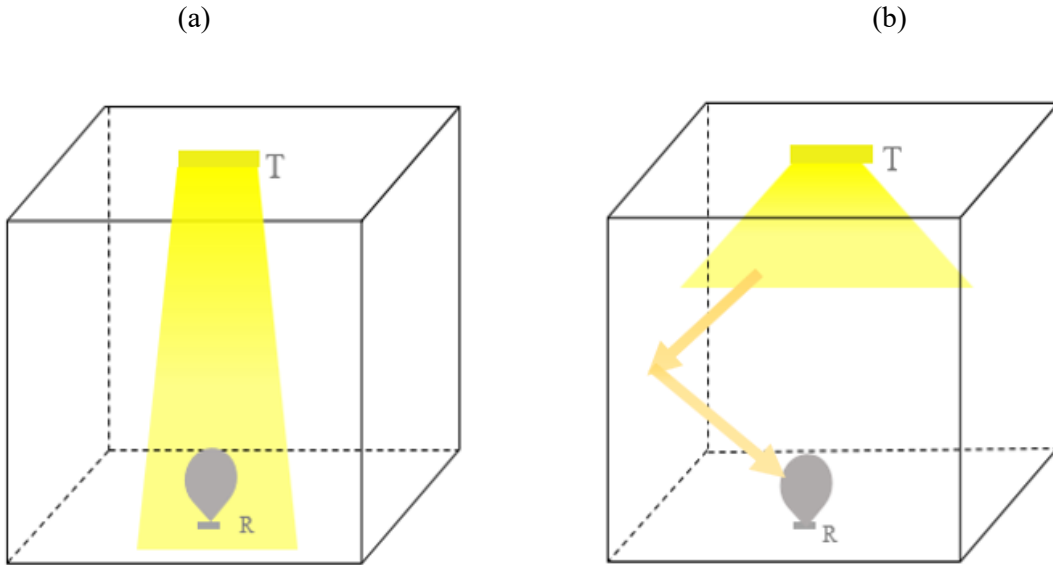


Fig. 6: Link Configuration on VLC. (a) is LOS and (b) is NLOS, T is a transmitter and R is a receiver.



### 1.2.1. Line-of-sight (LOS) VLC

In the VLC, it is significant to transfer data from transmitter to receiver. The light propagates through the direct or non-direct way into the photodetector. Thus, data is obtained by this way. There is a LOS connection in both directed and nondirected between transmitter and receiver. The photodetector collects optical signals and converts into electrical signal. The light distribution is generalised Lambertian radiant intensity as given [1].

$$R_o(\phi) = \begin{cases} \frac{(m_1 + 1)}{2\pi} \cos^{m_1}(\phi) & \in [-\pi/2, \pi/2] \\ 0 & \phi \leq \pi/2 \end{cases} \quad (3)$$

where and the angle of radiated power reaches maximum level at  $\phi = 0$  and  $m_1$  is Lambertian emission, it is expressed

$$m_1 = \frac{-\ln 2}{\ln(\cos \phi_{1/2})} \quad (4)$$

where  $\phi_{1/2}$  is LED semiangle at half-power,

The radiant intensity is expressed

$$s(\phi) = P_t \frac{(m_1 + 1)}{2\pi} \cos^{m_1}(\phi) \quad (5)$$

where  $P_t$  is transmitted power. The intensity of the signal reaching the receiving system linearly at a certain angle from the light source in the illuminated environments is greater than the strength of the signals arriving by reflecting. LOS links enlarge the power efficiency and reduce the multipath dispersion but short distance LOS has insignificant multipath dispersion that can be negligible. Channel impulse response (CIR) of LOS is given by

$$h_{\text{los}}(t) = \frac{A_r(m_1 + 1)}{2\pi d^2} \cos^{m_1} \phi T_s(\psi) g(\psi) \cos \psi \delta\left(t - \frac{d}{c}\right) \quad (6)$$

where  $c$  is the speed of light,  $\delta$  is delta dirac function,  $\delta\left(t - \frac{d}{c}\right)$  presents the signal propagation delay.

$T_s(\psi)$  is optical bandpass filter,  $g(\psi)$  is a non-imaging concentrator of gain,  $d$  is a receiver location (check Fig. 7).

The average received power at the receiver is given

$$P_{r-los} = H_{los}(0)P_t \tag{7}$$

Where the channel gain  $H_{los}(0)$ ,  $P_t$  is transmitted power. LOS optical link is given as

$$H_{los}(0) = \begin{cases} \frac{A_r(m_1 + 1)}{2\pi d^2} \cos^{m_1}\phi T_s(\psi)g(\psi)\cos\psi & 0 \leq \psi_c \\ 0 & \text{elsewhere} \end{cases} \tag{8}$$

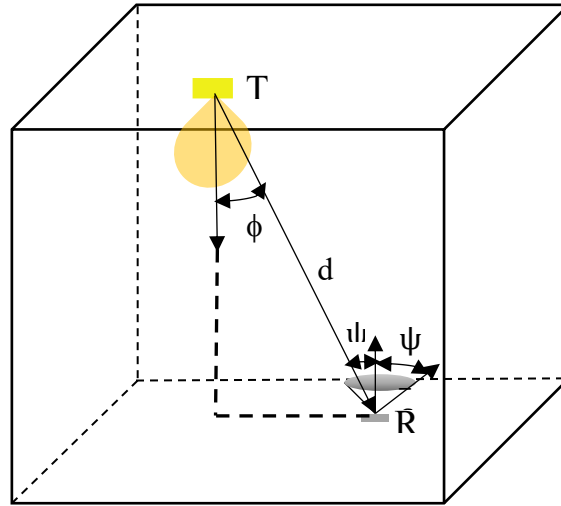


Fig. 7: LOS link model of the VLC [1].

### 1.2.2. Non-line-of-sight (NLOS) VLC

NLOS communication systems are based on multipath propagation. NLOS happens in indoor environmental systems and it is much more complex to predict than LOS links since NLOS optical link communicates with signals by reflection from walls, furnitures, people etc [34]. Moreover, there are more factors that affects to

CIR such as wavelength, surface material, field of view (FOV), blockage and shadowing [35-37]. The collected signals by reflection causes energy loss on reflective surfaces. The average received power at photodetector is defined as [2]

$$\begin{aligned} P_r &= P_t [H_{los}(0) + H_{nlos}(0)] \\ &= P_t H_{los}(0) + P_t \sum_{refl} H_{refl}(0) \end{aligned} \quad (9)$$

where  $H_{refl}(0)$  is reflected path for DC gain and  $P_t$  is transmitted power and  $h_{nlos}$  is called channel impulse response in time domain that is expressed by

$$h_{nlos}(t, S, R_x) = \sum_{k=0}^{\infty} h_{nlos}^{(k)}(t, S, R_x) \quad (10)$$

where  $h_{nlos}^{(k)}$  is the impulse response,  $k$  is the reflection numbers,  $S$  is single source and  $R_x$  is receiver.

If there is more than one source,  $K$  is multiple sources as a summation in the equation. It is given by

$$h_{nlos}(t, S, R_x) = \sum_i^K \sum_{k=0}^{\infty} h_{nlosK}^{(k)}(t, S, R_x) \quad (11)$$

After  $k$  reflection, the impulse response is expressed as

$$h_{nlos}(t, S, R_x) = \frac{(m_1+1)}{2\pi} \sum_{j=1}^K \rho_j \cos^{m_1}(\phi_j) \frac{\cos(\psi)}{d_{sj}^2} \text{rect}\left(\frac{2\psi}{R}\right) \times h_{nlos}^{(k-1)}\left(t - \frac{d_{sj}}{c}, E, R_x\right) \Delta A \quad (12)$$

where  $\Delta A$  is the reflecting area,  $\rho_j$  reflection coefficient of  $E$ ,  $d_{sj}$  is distance between source and reflector  $E$ ,  $h_{nlos}^{(k-1)}$  is the CIR of  $k-1$  order between  $j$  and  $R_x$ .

The channel impulse response is calculated by integrating the power as given (12). The root mean square delay spread ( $D_{rms}$ ) is used for time distribution of multipath channel as given by [2]

$$D_{rms} = \left[ \frac{\int (t-\mu)^2 h^2(t) dt}{\int h^2(t) dt} \right]^{\frac{1}{2}} \quad (13)$$

where the mean delay spread  $\mu$  is expressed

$$\mu = \frac{\int th^2(t)dt}{\int h^2(t)dt} \tag{14}$$

If the  $D_{rms}$  is major, the CIR is more sensitive for frequency since the bandwidth decreases in the channel. If the  $D_{rms}$  decreases, frequency becomes proper in channel. In Fig. 8 shown channel impulse response for LOS and NLOS. The first reflection has a powerful signal in both LOS and NLOS. The multiple reflection of the signal from the light source retards arrival of the signal to the receiver, thereby, this causes to decrease the amplitude of the transmitted signal. As shown in Fig. 8 LOS channel impulse response has much more amplitude than NLOS channel impulse response. Besides, Number of peak of NLOS CIR increases by every reflection.

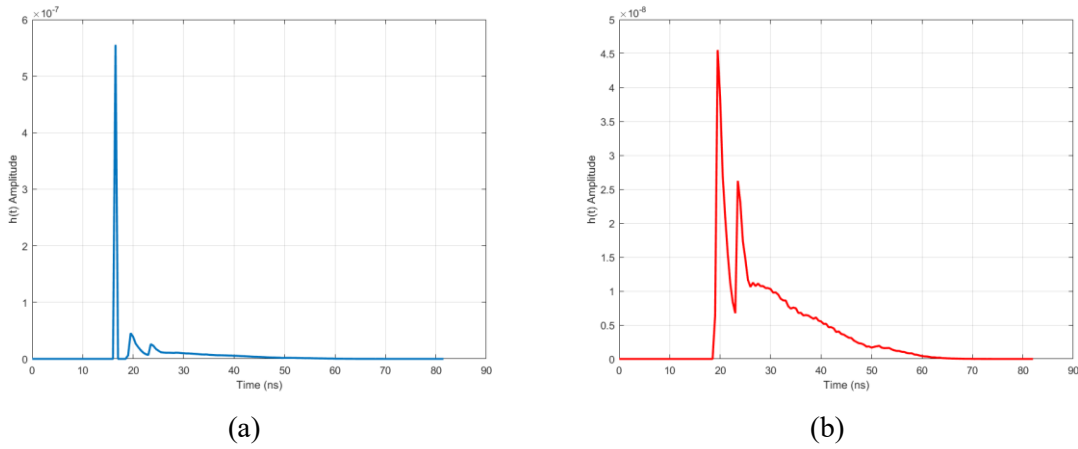


Fig. 8: Channel impulse responses (a) LOS and (b) NLOS [2].

### 1.2.3 Reflection Models

Reflection from any material is very significant for indoor NLOS VLC since receiver obtains not only directed light but also many scattered lights. In NLOS VLC, there are 3 types of reflection as shown in Fig. 9 depicted in [38].

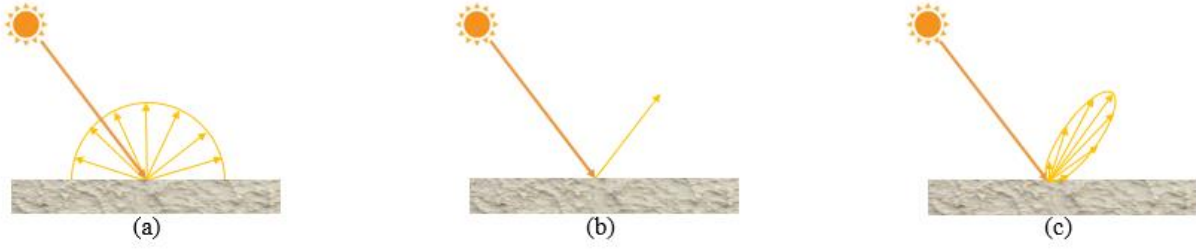


Fig. 9: Types of reflection. (a) diffuse reflection, (b) mirror/specular reflection and (c) glossy/specular reflection.

Mostly, diffuse (non-directed NLOS) reflection is observed by NLOS VLC in indoor environment. Light is reflected from a material. Concurrently, light scattering is observed and it is mainly called Lambert's model of reflection. Generally channel models are described by Monte Carlo ray tracing and Lambert reflection model.

The first order reflection is most significant in NLOS channel as the transmission paths are a significant factor in NLOS channel. Especially when the receiver is close to the edge of the room [2]. Some of models have been adopted from infrared communication systems [39]. There are two models commonly used to approximate the reflection: Lambert's model and Phong's model. Phong's model consists of Lambert's model which is called diffuse reflection is used for rugged surfaces.

As explained on wireless infrared communication in [40] has focused on two areas: the diffuse propagation and tracked directed link in indoor environments. The signal from transmitter is reflected off the walls of the room before reaching the receiver in NLOS channel. The signal travel around the room which could incident from any direction. Particularly, Monte Carlo Method/ray tracing is most useful to calculate channel impulse response (CIR) of the empty room in visible light wavelength [41,42].

Mirror/specular reflection, is also called perfectly specular reflectance, has only one path as shown in Fig. 9. The calculation requires only the reflection point. Then there is a single path through the receiver. It occurs on shiny materials such as metallic mirrors and it is defined [43],

$$L_{reflected}(\theta_r, \phi_r) = \rho_{sp} \cdot L_i(\theta_r, \phi_r \pm \pi) \quad (15)$$

For the ideal case ,

$$\rho_{sp}(\theta_i, \phi_i; 2\pi) = \lim_{K_r \rightarrow 0} \rho_{sp}(\theta_i, \phi_i; \theta_{0r} = \theta_i, \phi_{0r} = \phi_i \pm \pi, K_r) \quad (16)$$

Glossy/specular reflection is distributed ray tracing. Glossy reflection is expressed by bidirectional reflectance distribution functions (BRDFs).

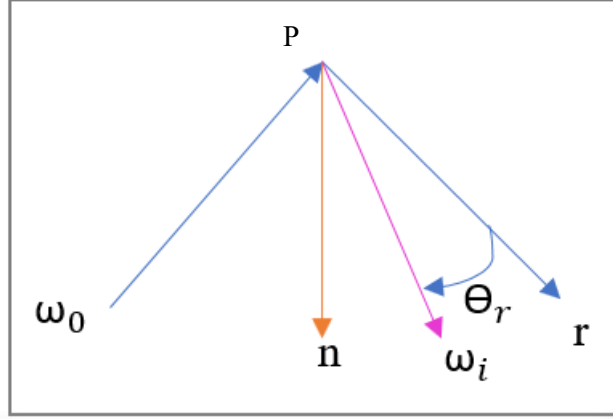


Fig. 10: Mirror and glossy reflection.

A ray hits on the surface from  $\omega_0$ , where mirror reflection  $r$ , reflected way  $\omega_i$  and it makes an angle  $\theta_r$  between mirror reflection and reflected way.

The BRDF for the mirror reflection is shown [44],

$$f_{r,s}(p, \omega_i, \omega_0) = ck_r c_r \cos(\theta_r)^e = ck_r c_r (r \cdot \omega_i)^e \quad (17)$$

where  $c$  is a normalization constant and  $e$  is specular exponent. It indicates that according as  $e$  increases, BRDF consistence increases around  $r$ .

The BRDF for the reflected radiance is shown [44],

$$L_{indirected}(p, \omega_0) = ck_r c_r \int_{2\pi^+} (\omega_i \cdot r)^e L_0(r_c(p, \omega_i), -\omega_i) \cos \theta_i d\omega_i \quad (18)$$

If the  $\cos \theta_i$  is eliminated, where  $\cos \theta_i = n \cdot \omega_i$  and the limit of  $e \rightarrow \infty$ , better glossy/specular reflection is obtained as shown,

$$p(\omega_{i,j}) \propto (r \cdot \omega_i)^e (n \cdot \omega_i) \quad (19)$$

## 1.2.4. Ray Tracing Methods

### 1.2.4.1. Monte Carlo Ray Tracing

The modified Monte Carlo ray tracing algorithm (MMCA) method ensures the estimation of the impulse response. It is used for calculation of diffuse optical channel by Lambertian (diffuse) or specular reflections [45]. If number of rays are enough to estimate the error, Monte Carlo simulation is necessary only once [46]. Probability density function (PDF) is used as a Lambertian pattern. The PDF executes the same optical power through the traced ray. However, Monte Carlo tracing ray from reflected point to receiver is taken into account to line-of-sight (LOS) calculation and LOS impulse response is shown by [46],

$$P_R = \frac{1}{d^2} R_E(\phi, n) A_{eff}(\varphi) \quad (20)$$

where  $P_R$  received power, E emitter, R receiver, large distance between emitter and receiver d, Lambertian pattern. Besides, effective signal  $A_{eff}(\varphi)$  shown as,

$$A_{eff}(\varphi) = A_r \cos \varphi \text{rect}\left(\frac{\varphi}{FOV}\right) \quad (21)$$

$$\text{rect}(x) = \begin{cases} 1, & |x| \leq 1 \\ 0, & |x| > 1 \end{cases} \quad (22)$$

And  $R_E(\phi, n)$  is shown,

$$R_E(\phi, n) = \frac{n+1}{2\pi} P_E \cos^n(\phi), \quad -\frac{\pi}{2} \leq \phi \leq \frac{\pi}{2} \quad (23)$$

where n is mode number of radiation lobe. Besides, it represents the direction of the transmitter.  $P_E$  is the radiated power of emitter. Lastly,  $A_r$  and FOV are the physical area of the receiver and the field of view of the receiver respectively.

### 1.2.4.2. Lambert's Model

Lambert's model is observed on smooth surfaces. Those surfaces reflect the light equally. The reflection patterns are precisely diffuse which are described as

$$R(\theta_0) = \rho R_i \frac{1}{\pi} \cos(\theta_0) \quad (24)$$

Where  $\rho$  is the reflection coefficient,  $R_i$  is the incident optical power and  $\theta_0$  is the observation angle. The important factor is that incidence angle does not play a role on the shape of the reflection pattern. Fig. 10 indicates Lambertian model. The bold lines represent the incidence direction and thin lines represent the direction of specular reflection.

Lambert's cosine law is using for emission from a LED [47].

$$m = -\frac{\ln(2)}{\ln(\cos(\vartheta_{1/2}))} \quad (25)$$

Where,  $m$  is the Lambertian radiant order and  $\vartheta_{1/2}$  is transmitter semi-angle (at half power).

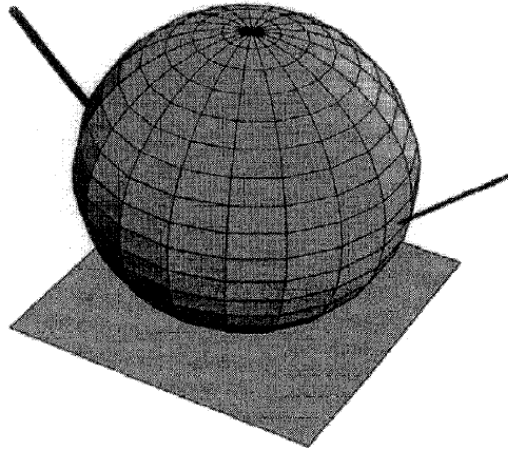


Fig. 11: Reflection pattern of Lambert's model is depicted [39].

### 1.2.4.3. Phong's Model

Phong's model is more complex than Lambert's model. Despite it is not able to approach pattern, Phong's model evolved out of Lambert's model. Specular and diffuse reflections are observed by reflection pattern of rough surfaces. Those reflections are well approximated by Lambert's model. Phong's model described by



$$R(\theta_i, \theta_0) = \rho \frac{R_i}{\pi} \{ r_d \cos(\theta_0) + (1 - r_d) \cos^m(\theta_0 - \theta_i) \} \quad (26)$$

Where  $r_d$  is percentage of incident signal,  $\theta_i$  is incident angle and the parameter  $m$  controls the directivity of the specular component of the reflection.

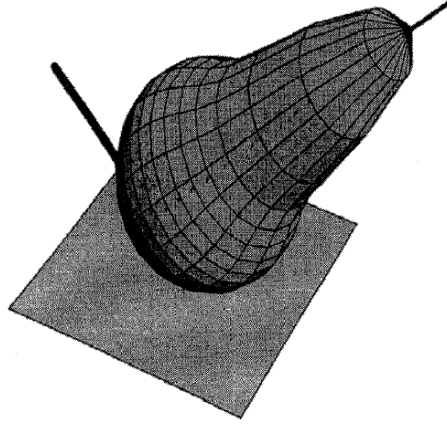


Fig. 12: Phong's model reflection pattern depicted [39].

#### 1.2.4.4. Recursive Method

Using recursive method the impulse response after  $k$  reflection is calculated as in equation (11)

$$h(t, S, R_x) = \frac{m_1 + 1}{2\pi} \sum_{j=1}^K \rho_j \cos^{m_1}(f_j) \frac{\cos(\psi)}{d_{sj}^2} \text{rect}\left(\frac{2\psi}{\pi}\right) x h_{\text{nlors}}^{k-1}\left(t - \frac{d_{sj}}{c}, E, R_x\right) \Delta A \quad (27)$$

where  $\rho_j$  is the reflection coefficient of  $E$ ,  $\Delta A$  is the area of LED,  $K$  is the total number of reflector elements,  $\rho_j$  is reflection coefficient of  $j$ ,  $d_{sj}$  is the distance from  $S$  transmitter to  $E$ ,  $h_{\text{nlors}}^{k-1}\left(t - \frac{d_{sj}}{c}, E, R_x\right) \Delta A$  is impulse response of order  $k-1$  between reflector and  $R_x$ .

Recursive least square (RLS) algorithm is an equalization method that which the coefficients are iteratively determined. It provides very fast convergence.

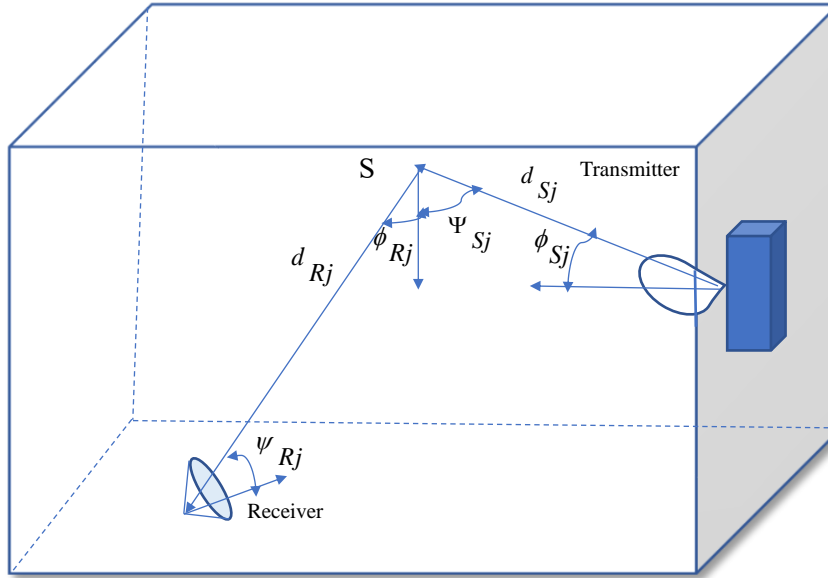


Fig. 13: The geometry of NLOS impulse response by recursive method.

## 2. RESULTS

### 2.1. Measurement

The measurement part has been completed in the optical laboratory at Czech Technical University. The diploma thesis has focused on experimentally analyse utilization of NLOS VLC to derive optical channel impulse responses using ray-tracing model. Besides it has analysed experimentally BER performance in case of VLC link with reflection from different distances and degrees.

Components of the measurement are DC power supply, driver, White LED, lenses, white paper, photodetector, oscilloscope, signal generator and laptop for observing the results.

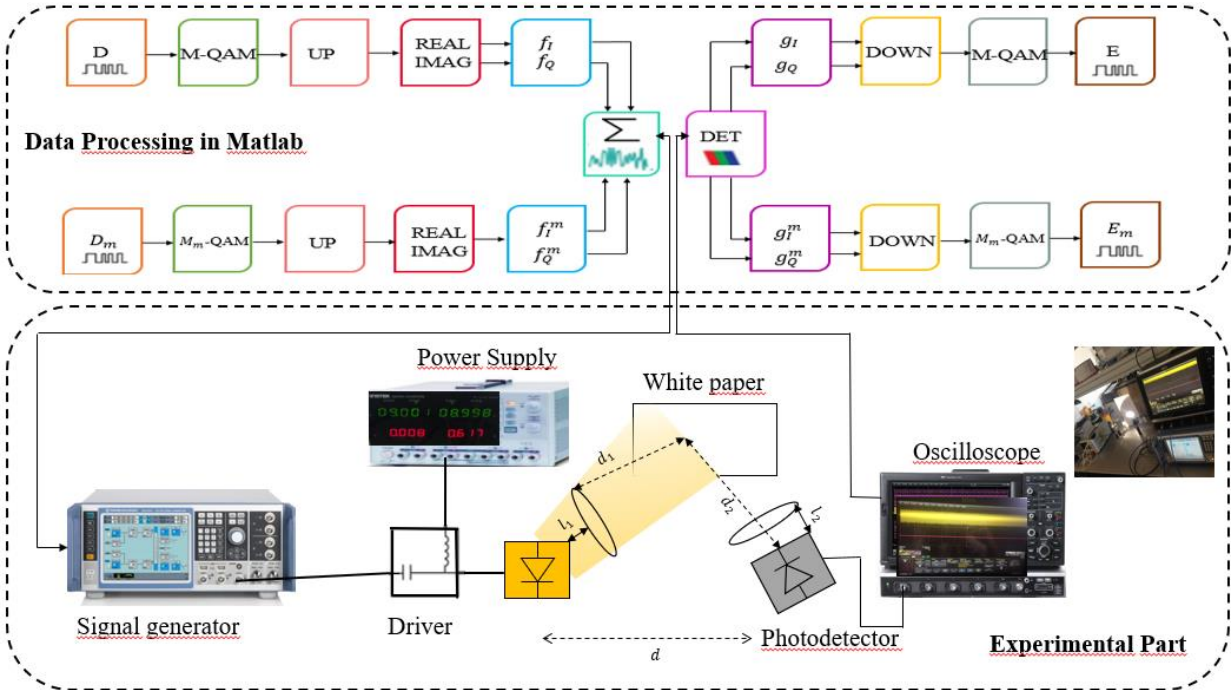


Fig. 14: m-CAP block diagram [30].

As shown in Fig. 14, upper part is data processing in Matlab, bottom part is experimental part in laboratory environment.  $D$  is input streams, DET is determined signal,  $g$  is matched filtering and  $E$  is estimated received bits [32,48].

As shown in Fig. 14 and Fig.15, firstly, vector signal generator generates the QAM signal using m-CAP (10-CAP) modulation which is in 1 MHz frequency and 11.98 dBm (0.0158 W) peak envelope power. LED driver converts the input voltage to optimal utilizable voltage for LED before input data is generated. Then, the lens collimates the light due to the light scattering. The diffuse reflection occurs on the white paper. It is also called Lambert's model. After that, scattered lights goes through the photo-detector as the collimated lens collects the scattered lights to the photo-detector. Finally, the result is observed by the oscilloscope.

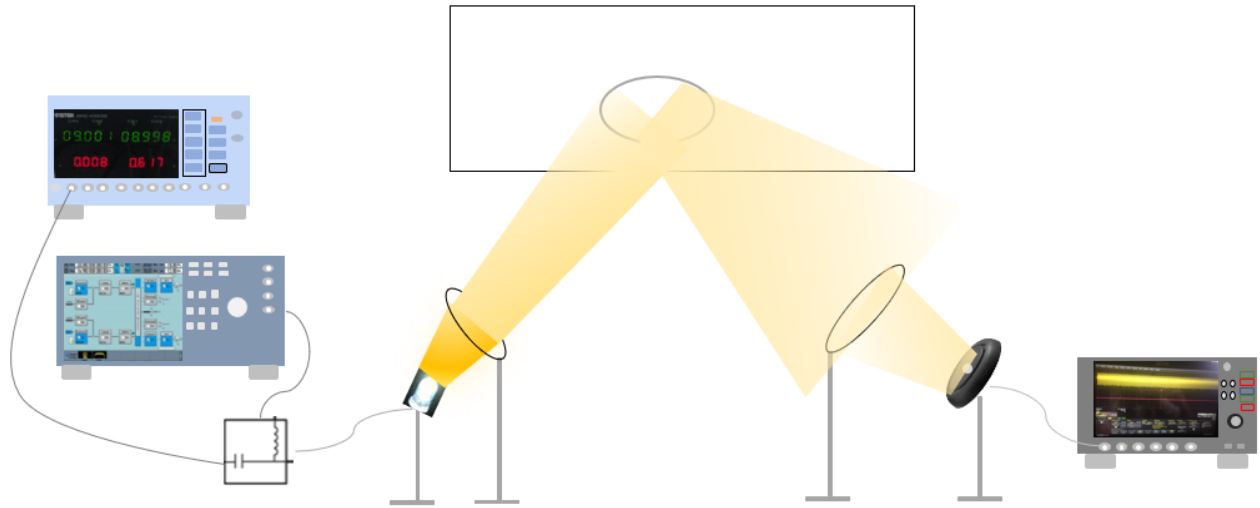


Fig. 15: Scheme of measurement.

TABLE 3. Components of measurement.

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---

|                  |   |   |
|------------------|---|---|
| DC power supply  | → | Instek GPD-430S DC: 9V / 590 mA   |
| Driver           | → | Bias tee  |
| White LED        | → | Osram Golden Dragon   |
| Lens             | → | Focal length is 25 mm and 35 mm for transmitter and receiver, respectively. |
| Photodetector    | → | PDA10A  |
| Oscilloscope     | → | LeCroy 640Zi  |
| Signal generator | → | R&S SMW200A   |

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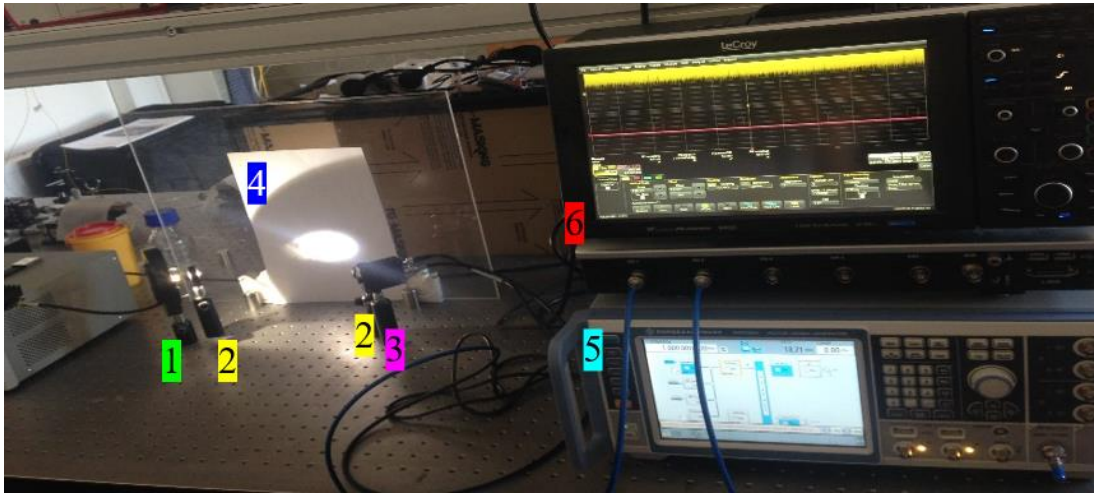


Fig. 16: Experimental part of the master diploma thesis.

As shown in the both pictures Fig. 16 and Fig. 17, 1.White LED, 2.Lens, 3.Photodetector, 4.White Paper, 5.Signal generator, 6. Oscilloscope.

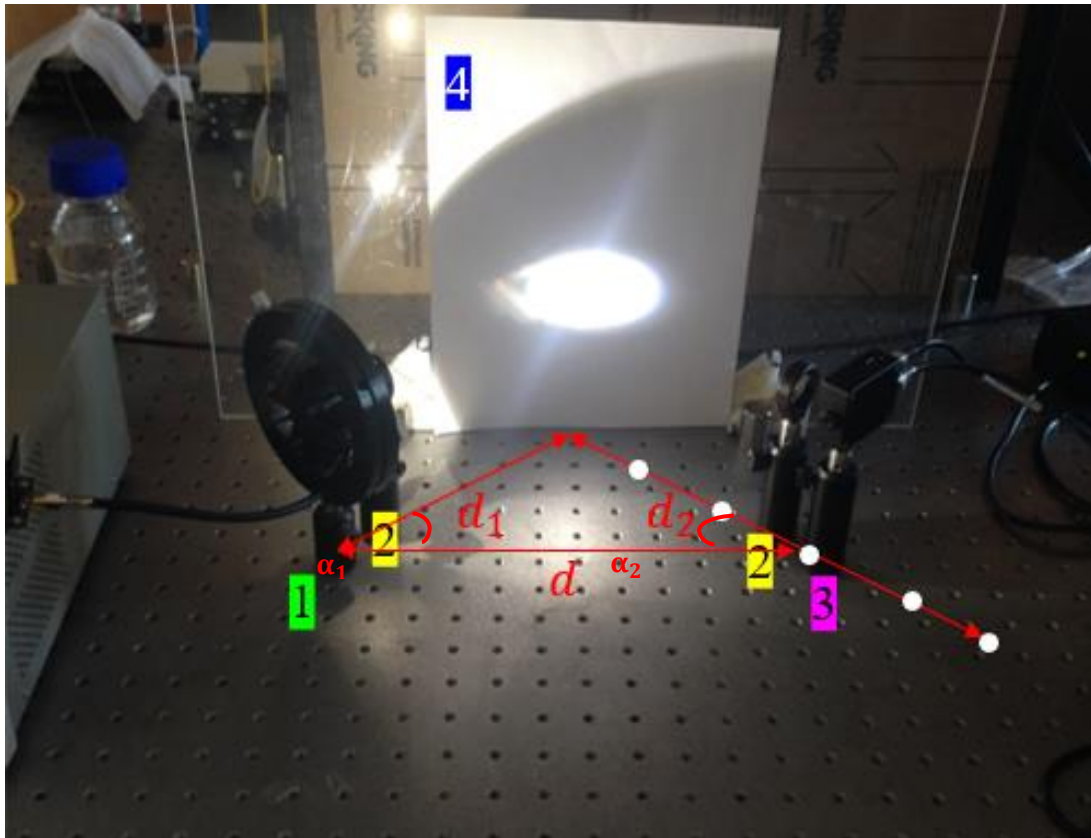


Fig. 17: Frontal view of experimental part of the master diploma thesis.

As shown as the red highlight  $d, d_1$  and  $d_2$  are distance of between transmitter- receiver, transmitter and receiver respectively.  $\alpha_1$  and  $\alpha_2$  are degree of transmitter and receiver.

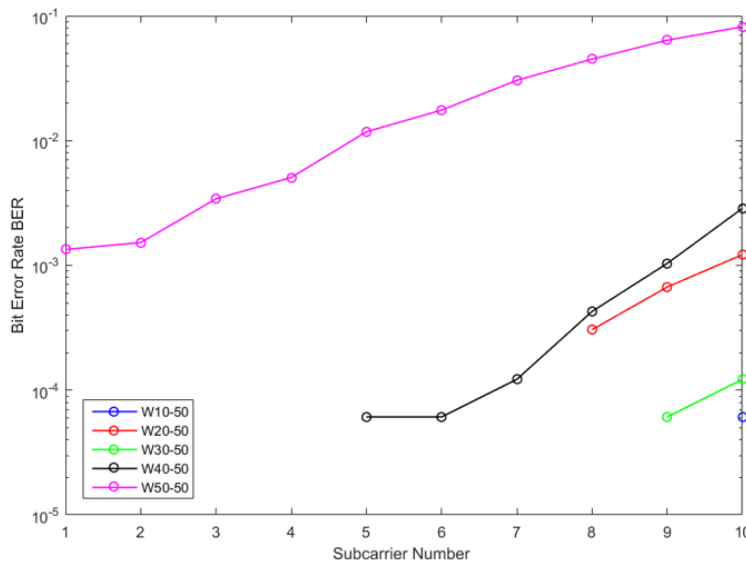


Fig. 18: BER performance on the white paper, transmitter (TX) 20cm, receiver (RX) distance from 10 to 50 cm, angle of transmitter  $30^\circ$  and  $k=1$  bit.

As shown in Fig. 18, W10-50=W10: White paper, RX=10 cm and TX=50 cm. W20-50=W20: White paper, RX=20 cm and TX=50 cm, W30-50=W30: White paper, RX=30 cm and TX=50 cm, W40-50=W40: White paper, RX=40 cm and TX=50 cm, W50-50=W50: White paper, RX=50 cm and TX=50 cm. The transmitter is at 50 cm. Bit error rate is higher at receiver 50 cm and smaller at receiver 10 cm as we expected where the transmitter and receiver have 30 degree.

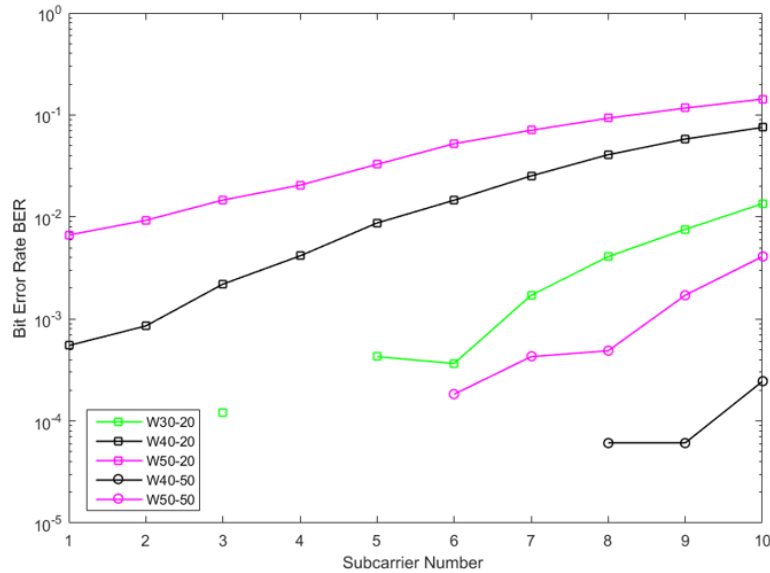


Fig. 19: BER performance on the white paper, transmitter (TX) 20 cm and 50 cm, receiver (RX) distance from 30 to 50 cm, angle of transmitter  $45^\circ$  and  $k=1$  bit.

As shown in Fig. 19, W30-20=W30: White paper, RX=30 cm and TX=20 cm, W40-20=W40: White paper, RX=40 cm and TX=20 cm, W50-20=W50: White paper, RX=50 cm and TX=20 cm, W40-50=W40: White paper, RX=40 cm and TX=50 cm, W50-50=W50: White paper, RX=50 cm and TX=50 cm. The graph indicates that bit error rate is higher at transmitter 20 cm. BER is higher when the receiver at 50 cm in both case where the transmitter and receiver have  $45^\circ$  angle.

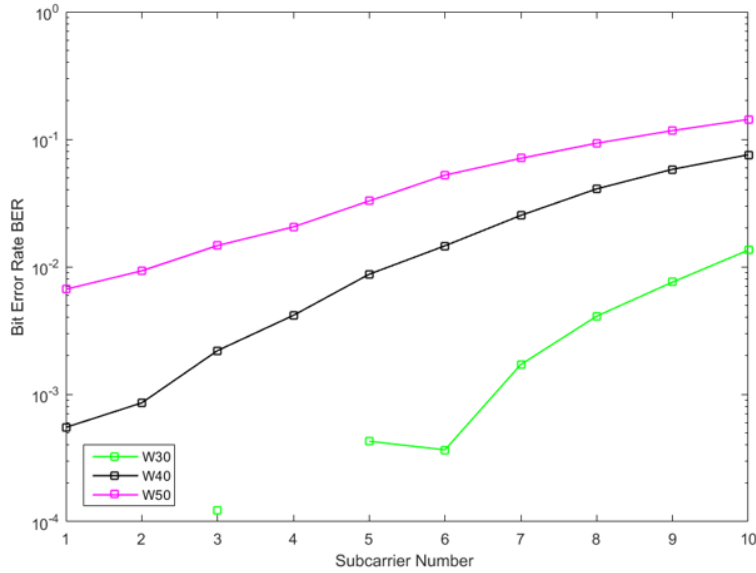


Fig. 20: BER performance on the white paper, transmitter (TX) is 20 cm, receiver (RX) distance is from 30 to 50 cm, angle of transmitter is 45° and k is 1bit.

As shown in Fig. 20, W30=W30: White paper, RX=30 cm, W40=W40: White paper, RX=40 cm, W50=W50: White paper, RX=50 cm. The transmitter is at 20 cm. Bit error rate is higher at receiver 50 cm and smaller at receiver 30 cm as we expected where the transmitter and receiver have 45 degree.

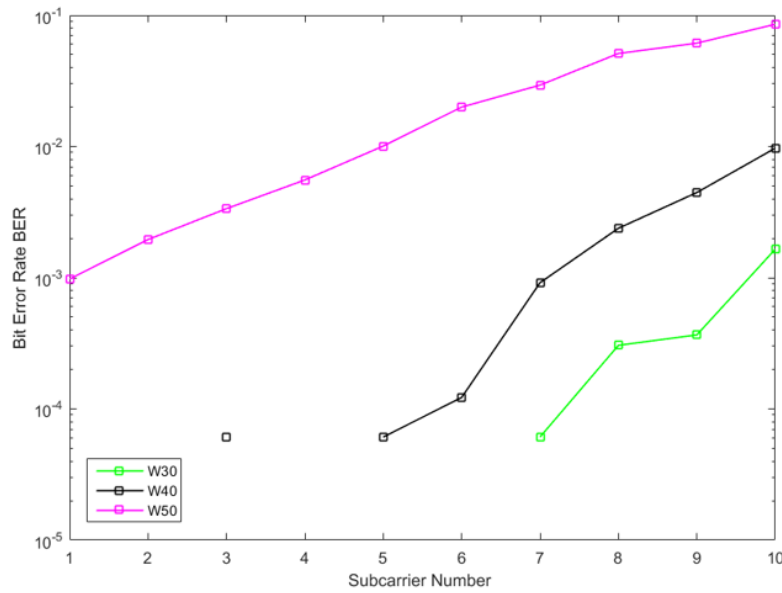


Fig. 21: BER performance on the white paper, transmitter (TX) is 20 cm, receiver (RX) distance is from 30 to 50 cm, angle of transmitter is 60° and k is 1bit.



As shown in Fig. 21, W30=W30: White paper, RX=30 cm, W40=W40: White paper, RX=40 cm, W50=W50: White paper, RX=50 cm. The transmitter is at 20 cm. Bit error rate is higher at receiver 50 cm and smaller at receiver 30 cm, as we expected where the transmitter and receiver have 60° angle.

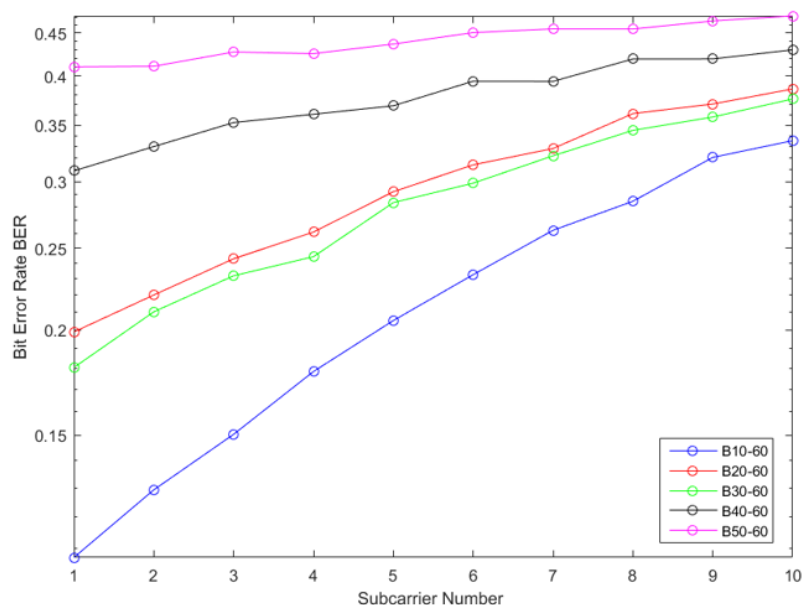


Fig. 22: BER performance on the black cotton material, transmitter (TX) 20cm, receiver (RX) distance from 10 to 50 cm, angle of transmitter 60° and k=1bit.

As shown in Fig. 22, B10-60=B10: Black cotton material, RX=10 cm and TX=60°, B20-60=B20: Black cotton material, RX=20 cm and TX=60°, B30-60=B30: Black cotton material, RX=30 cm and TX=60°, B40-60=B40: Black cotton material, RX=40 cm and TX=60°, B50-60=B50: Black cotton material, RX=50 cm and TX=60°. BER of the black material is very high.

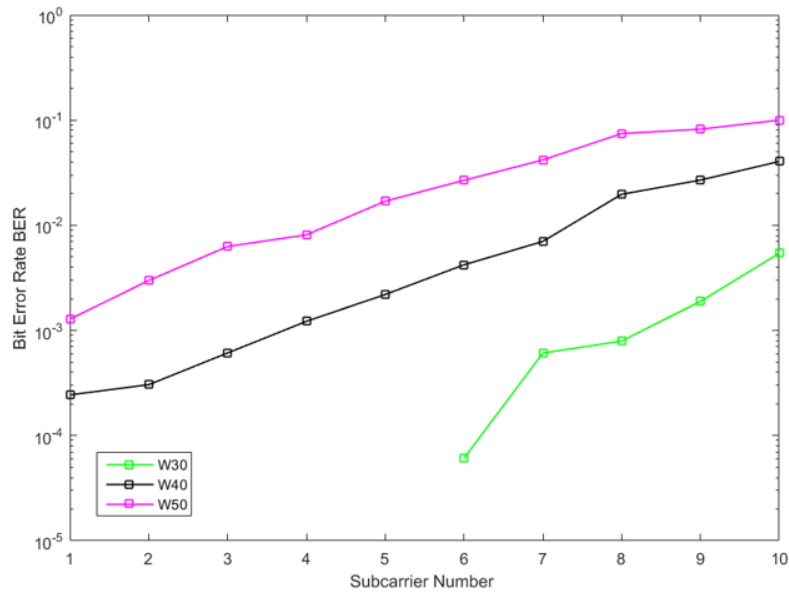


Fig. 23: BER performance on the white paper, transmitter (TX) is 20 cm, receiver (RX) distance is from 30 to 50 cm, angle of transmitter is 75° and k is 1bit.

As shown in Fig. 23, W30=W30: White paper, RX=30 cm, W40=W40: White paper, RX=40 cm, W50=W50: White paper, RX=50 cm. The transmitter is at 20 cm. Bit error rate is higher at RX 50 cm and smaller at RX 30 cm where TX has 75° angle.

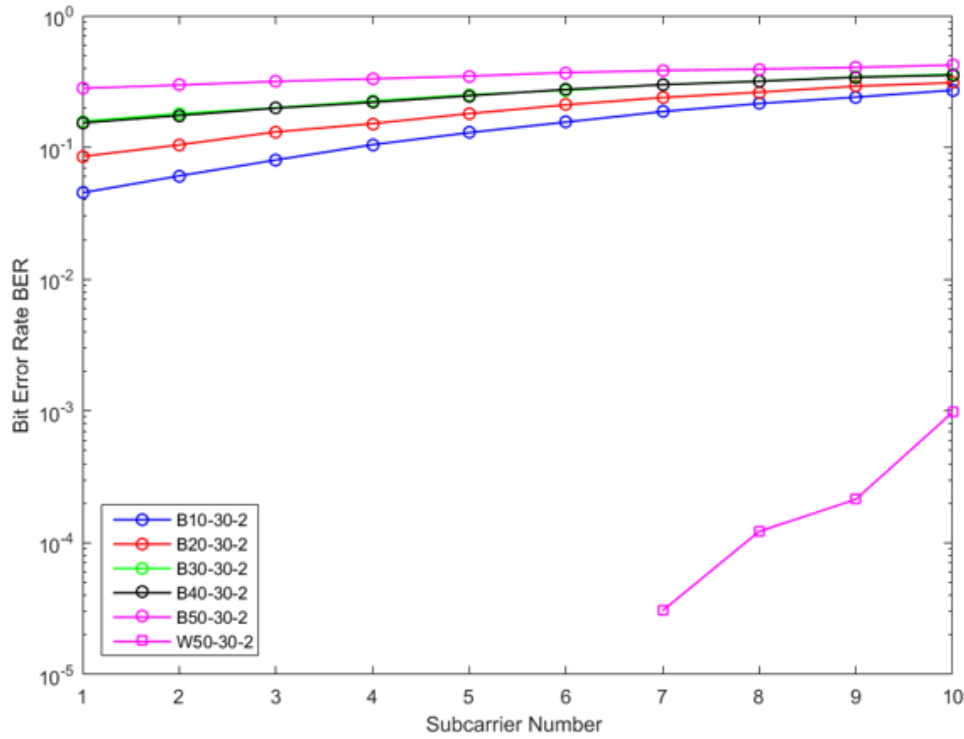


Fig. 24: Comparison BER performance on the black cotton material and on the white paper, transmitter (TX) 20cm, receiver (RX) distance from 10 to 50 cm, angle of transmitter  $30^\circ$  and  $k=2$ bits.

As shown in Fig. 24, B10-30-2=B10: Black cotton material, RX=10 cm, TX= $30^\circ$  and  $k=2$ bits, B20-30-2=B20: Black cotton material, RX=20 cm, TX= $30^\circ$  and  $k=2$ bits, B30-30-2=B30: Black cotton material, RX=30 cm, TX= $30^\circ$  and  $k=2$ bits, B40-30-2=B40: Black cotton material, RX=40 cm, TX= $30^\circ$  and  $k=2$ bits, B50-30-2=B50: Black cotton material, RX=50 cm, TX= $30^\circ$  and  $k=2$ bits. The transmitter is at 20 cm. For black cotton material, Bit error rate is higher at RX 50 cm and smaller at RX 10 cm. Moreover, on the white paper, BER is lower than BER of black cotton material.

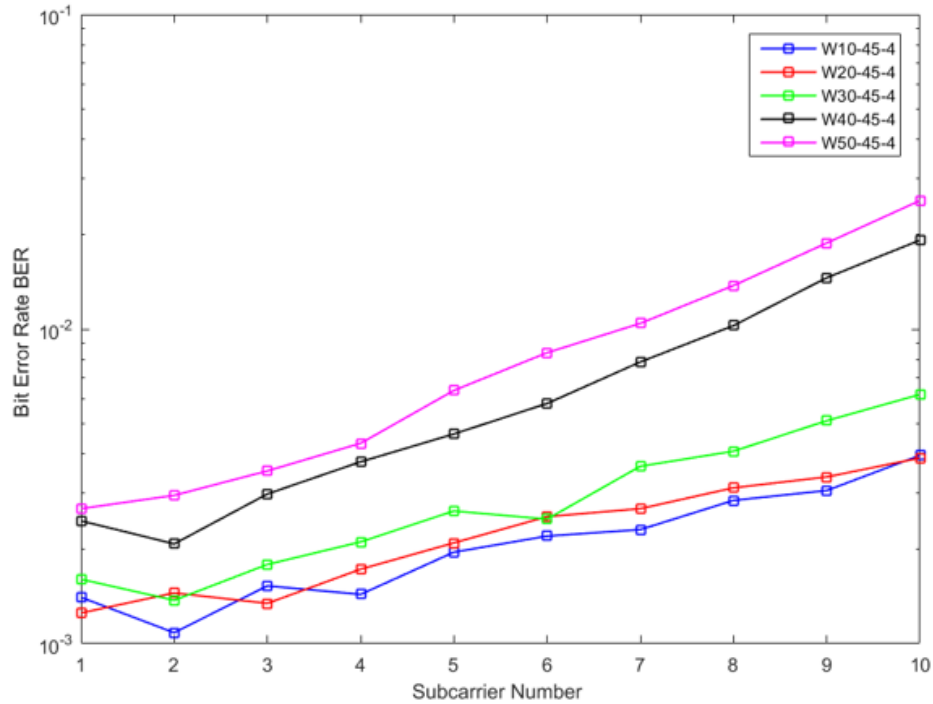


Fig. 25: BER performance on the white paper, transmitter (TX) 20 cm, receiver (RX) distance from 10 to 50 cm, angle of trasmitter 45° and k=4bits.

As shown in Fig. 25, [W10-45-4](#)=W10: White paper, RX=10 cm, TX=45 ° and k=4bits, [W20-45-4](#)=W20: White paper, RX=20 cm, TX=45 ° and k=4bits, [W30-45-4](#)=W30: White paper, RX=30 cm TX=45 ° and k=4bits, [W40-45-4](#)=W40: White paper, RX=40 cm, TX=45 ° and k=4bits, [W50-45-4](#)=W50: White paper, RX=50 cm TX=45 ° and k=4bits. Transmitter is at 20 cm and its angle is 45 ° for 4 bits. BER is highest performance at the RX 50 cm and lowest performance is at 10 cm.

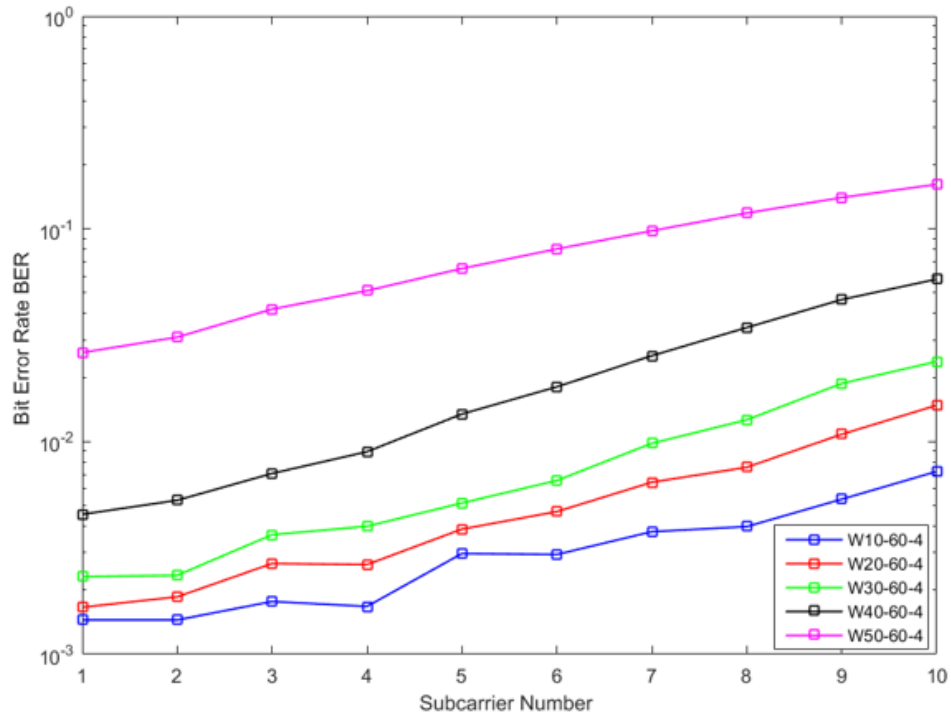


Fig. 26: BER performance on the white paper, transmitter (TX) 20 cm, receiver (RX) distance from 10 to 50 cm, angle of transmitter 60° and k=4bits.

As shown in Fig. 26, [W10-60-4](#)=W10: White paper, RX=10 cm, TX=60° and k=4bits, [W20-60-4](#)=W20: White paper, RX=20 cm, TX=60° and k=4bits, [W30-60-4](#)=W30: White paper, RX=30 cm TX=60° and k=4bits, [W40-60-4](#)=W40: White paper, RX=40 cm, TX=60° and k=4bits, [W50-60-4](#)=W50: White paper, RX=50 cm TX=60° and k=4bits. Transmitter is at 20 cm and its angle is 60° for 4 bits. the transmitter is at 20 cm. As I expected, bit error rate is higher at receiver 50 cm and smaller at receiver 10 cm.

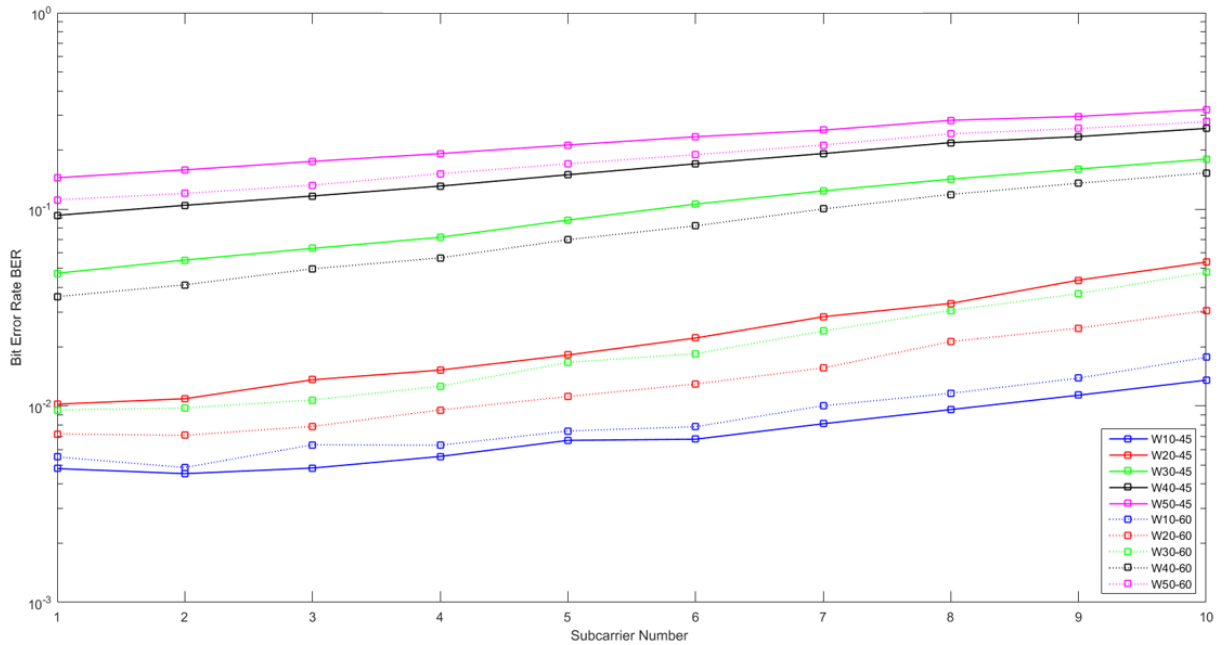


Fig. 27: Comparison BER performance on the white paper, transmitter (TX) 20cm, receiver (RX) distance from 10 to 50 cm, angle of trasmitter 45° and 60° , k=4bits.

As shown in Fig. 27, [W10-45](#)=W10: White paper, RX=10 cm and TX=45°. [W20-45](#)=W20: White paper, RX=20 cm and TX=45°, [W30-45](#)=W30: White paper, RX=30 cm and TX=45°, [W40-45](#)=W40: White paper, RX=40 cm and TX=45°, [W50-45](#)=W50: White paper, RX=50 cm and TX=45°. [W10-60](#)=W10: White paper, RX=10 cm and TX=60°. [W20-60](#)=W20: White paper, RX=20 cm and TX=60°, [W30-60](#)=W30: White paper, RX=30 cm and TX=60°, [W40-60](#)=W40: White paper, RX=40 cm and TX=60°, [W50-60](#)=W50: White paper, RX=50 cm and TX=60°. 45° angle of transmitter has higher BER performance than 60° angle of transmitter.

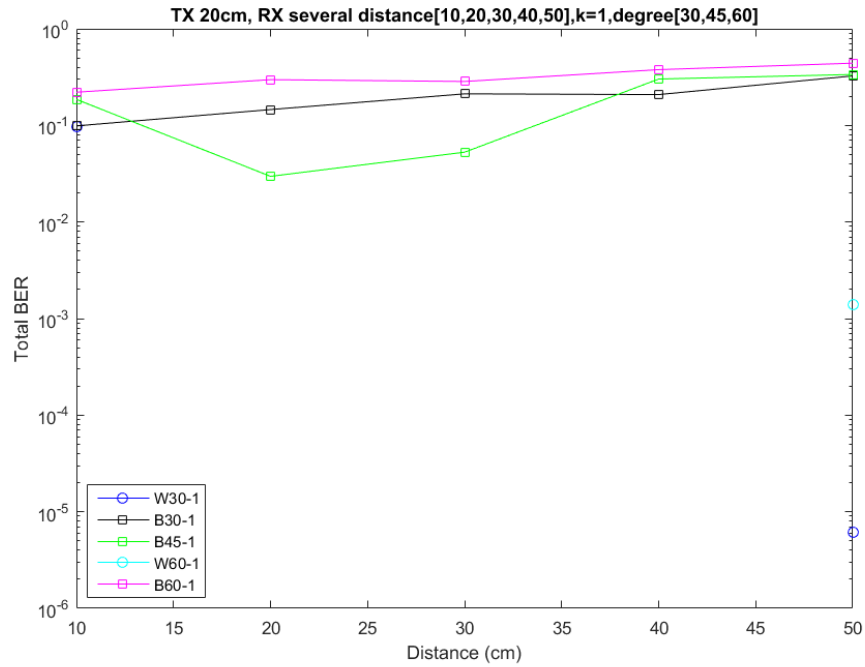


Fig. 28: Comparison of reflection on the white paper and black cotton material, transmitter (TX) 20cm, receiver (RX) distance from 10 to 50 cm, angle of transmitter 30°, 45° and 60°, k=1bit.

As shown in Fig. 28, [W30-1](#)=W30: White paper, TX=30° and k=1bit, [B30-1](#)=B30: Black cotton material, TX=30° and k=1bit, [B45-1](#)= Black cotton material, TX=45° and k=1bit, [W60-1](#)= White paper, TX=60° and k=1bit, [B60-1](#)= Black cotton material, TX=60° and k=1bit.

Fig.28 shows BER performance comparison with different angle of transmitter and receiver at 30°, 45° and 60°. As shown in the figure, both material has a highest BER at 50 cm receiver. When the transmitter is in 30° and 60°. BER on the white paper is higher when the transmitter is in 60° position than in 30° position. As I expected, black material has always highest BER performance than white paper. Black color absorbs all the visible lights and reflects almost none of them. White color reflects all the visible lights and absorbs almost none of them.

## 2.2. Simulations

In this chapter, I indicated modelling of the reflection of infrared signals in indoor environment. Some works [49-51] indicated the diffuse reflection and channel impulse response in various indoor environments. In [52] worked on recursive method to find third order reflection in an empty room. They observed that when the transmitter located at the center of the ceiling and the receiver looking ceiling located at the corner of the floor, impulse response  $1.09 \times 10^{-6}$ . With the same transmitter the receiver with 45 degrees rotation located at the corner, impulse response is  $1.35 \times 10^{-6}$  so, it increases. In simulation part of the diploma thesis, I showed the transmitter located on the right side of the wall and the receiver location is changing with 30

degrees due to the simulation. I found out that how to obtain normalization of impulse response by using curve fitting on the simulation. Moreover, I observed how impulse response changes due to user orientation in time and frequency domain in different position of the room. The result shows that Phong's model is very complex than Lambert's model. Despite it is not able to approach pattern, Phong's model evolved out of Lambert's model. Lambert's model is for smooth surfaces which are totally irregular and reflect IR signals.

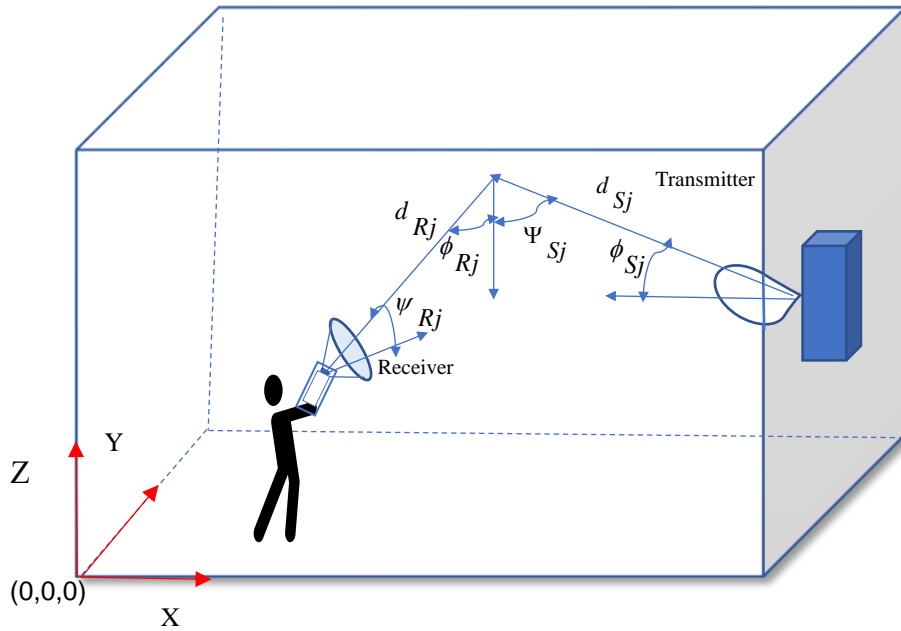


Fig. 29: The geometry of simulation part of the thesis.

Fig. 29 indicates the rectangular empty room shape in X,Y,Z coordination which is  $5 \times 5 \times 3 \text{ m}^3$  as shown in Table 4. I assumed that there is a cell phone user in the room. He was holding his phone with  $5^\circ$  and  $30^\circ$  elevation angle respectively. For both angles, the user was turning around himself. During this period for both elevation angle, I have taken the results when user was at  $90^\circ, 45^\circ, 0^\circ, -45^\circ$  and  $-90^\circ$  azimuth angle. I took into account that for the all the walls inside the room have the same reflection coefficient which is 0.73. The receiver is on the wall in front of the transmitter and its active area was  $1 \text{ cm}^2$ . Half angle FOV was  $70^\circ$ . 1W was considered for the power.



TABLE 4  
PARAMETERS FOR THE SIMULATION

---

| PARAMETER   | VALUE         |
|---|---------------|
| Room size   | 5x5x3 $m^3$   |
| $\rho_{\text{north,south,west,east,floor,ceiling}}$ | 0.73          |
| Source Location (x,y,z)                             | (5,2.5,1.5)   |
| Source Elevation                                    | 180°          |
| Source Azimuth                                      | 0°            |
| Power   | 1 W           |
| Receiver Location (x,y,z)                           | (1.6,1.8,1.5) |
| Receiver Elevation                                  | 5°, 30°       |
| Receiver Azimuth                                    | [-90,90]      |
| Active Receiver Area                                | 1 $cm^2$      |
| $\Delta t$  | 0.5 ns        |
| Half-angle FOV                                      | 70°           |
| k (number of reflections)                           | 3             |
| Responsivity of detector                            | 0.53          |
| N (number of generated rays)                        | 100000        |

Table 1. Simulation parameters.

The simulation part impulse response demonstrates the intensity of the light. In other words, how much deeply possible to get data transmission. The whole frequency response calculated by the Fourier transform of the impulse response of the main reflections. Non-line-of-sight diffuse link modified by Monte Carlo Ray Tracing Method. For example, when receiver is in front of the transmitter, channel impulse response is lower than the other orientations due to scattering from wall.

The equation of normalization of the impulse response in time domain was shown in (28).

$$P(t) = P_{\max} e^{-nt} \tag{28}$$

Where,  $P$  is curve fitting of power,  $P_{\max}$  is maximum power,  $n$  is number of curve and  $t$  is the time.

*Channel Impulse Response and Transmitter-Receiver Orientation and Simulation Results*

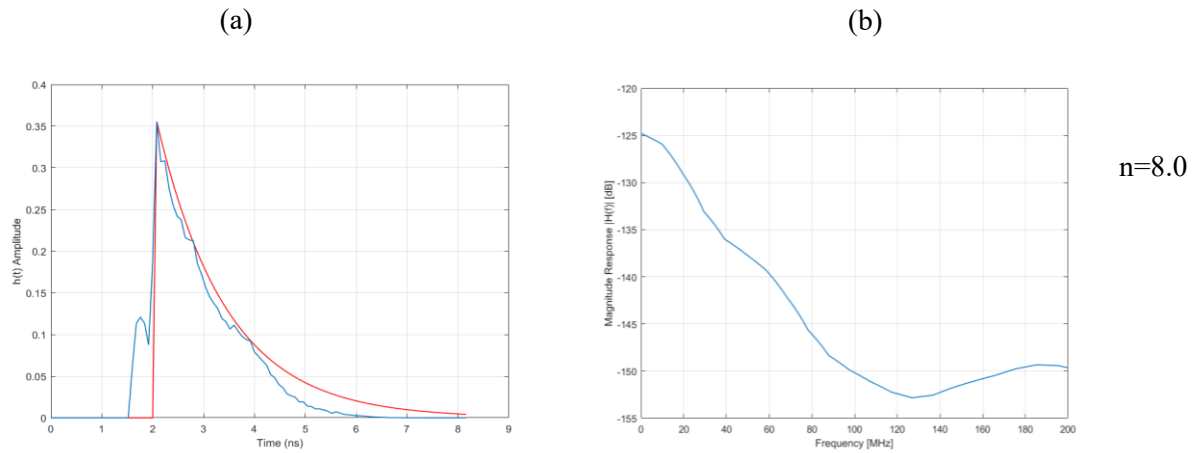


Fig. 30: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for 5° elevation angle of transmitter. (a) indicates reflection of infrared signals from 90° azimuth angle of transmitter. The highest peak is the most significant for indoor NLOS channel. For this case, the lowest performance of the impulse response was observed that is 0.35. The normalization of the impulse response is that  $n$  equals to 8.0. (b) indicates frequency response which has also lowest power ratio at the lowest frequency.

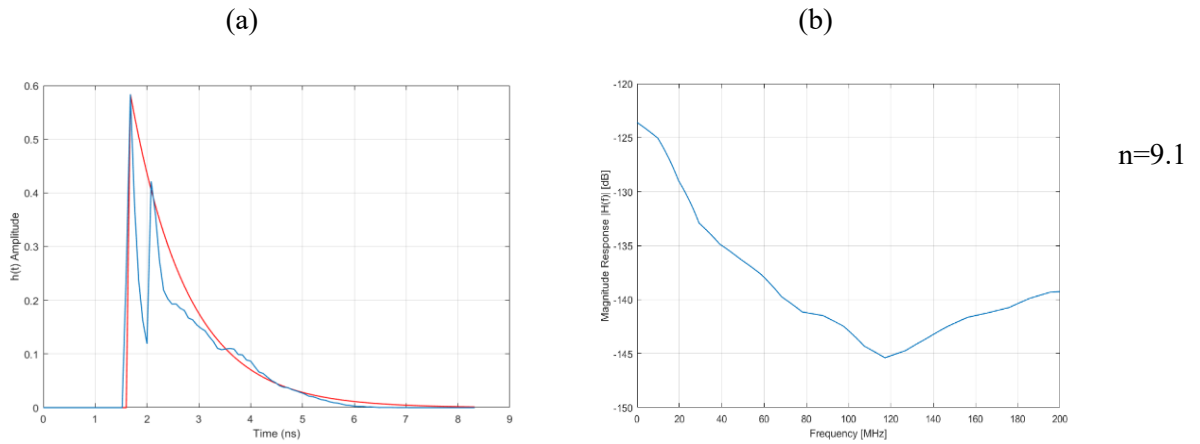


Fig. 31: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for  $5^\circ$  elevation angle of transmitter. (a) indicates reflection of infrared signals from  $45^\circ$  azimuth angle of transmitter. For this case, first higher order reflection of impulse response is 0.58. The normalization of the impulse response that  $m$  equals to 9.1. (b) indicates the frequency response which is higher power ratio than  $90^\circ$  azimuth angle of transmitter at the lowest frequency.

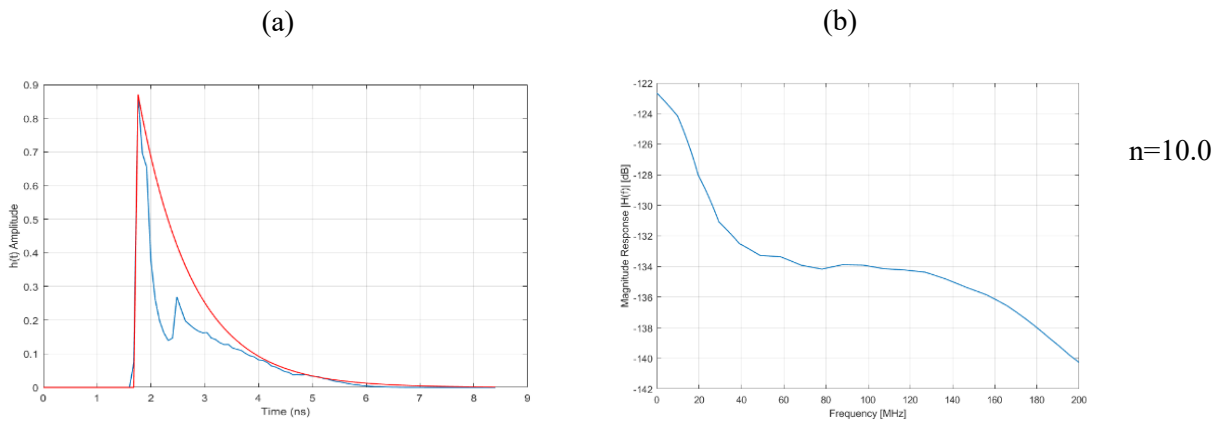


Fig. 32: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for  $5^\circ$  elevation angle of transmitter. (a) indicates reflection of infrared signals from  $0^\circ$  azimuth angle of transmitter. For this case, first higher order reflection of impulse response is 0.87. The normalization of the impulse response that  $m$  equals to 10.0. I observed better result for  $0^\circ$  azimuth angle due to orientation of the transmitter. Its position is in front of the receiver. After the reflections, it received more signal from the transmitter. (b) indicates that power ratio has the highest value at this position of the transmitter at the lowest frequency.

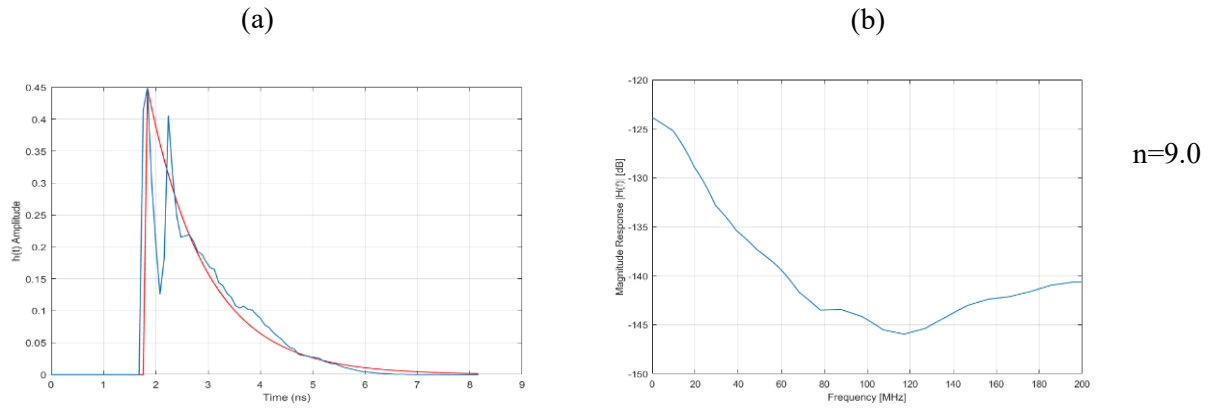


Fig. 34: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for  $5^\circ$  elevation angle of transmitter. (a) indicates reflection of infrared signals from  $-45^\circ$  azimuth angle of transmitter. For this case, first higher order reflection of impulse response is 0.45. The normalization of the impulse response that  $m$  equals to 9.0. (b) indicates the frequency response which is lower power ratio than  $45^\circ$  azimuth angle at the lowest frequency.

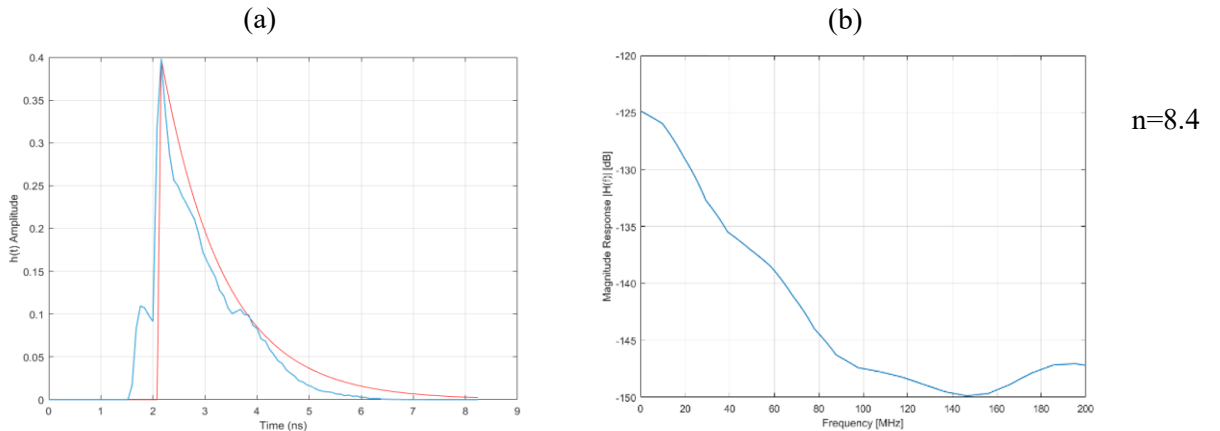


Fig. 35: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for  $5^\circ$  elevation angle of transmitter. (a) indicates reflection of infrared signals from  $-90^\circ$  azimuth angle of transmitter. For this case, first higher order reflection of impulse response is 0.4. The normalization of the impulse response that  $m$  equals to 8.4. (b) indicates the frequency response which is lower power ratio than  $90^\circ$  azimuth angle at the lowest frequency.

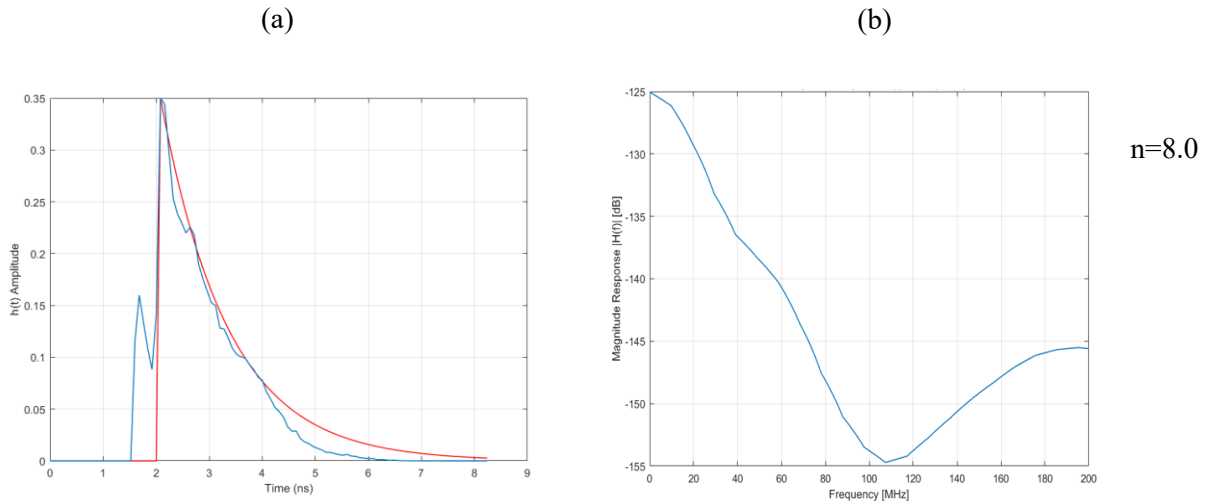


Fig. 36: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for  $30^\circ$  elevation angle of transmitter. (a) indicates reflection of infrared signals from  $90^\circ$  azimuth angle of transmitter. The highest peak is the most significant for indoor NLOS channel. The impulse response was observed that is 0.35. The normalization of the impulse response is that  $m$  equals to 8.0. (b) indicates frequency response which has lowest power ratio at the lowest frequency same as  $-90^\circ$  azimuth angle of transmitter.

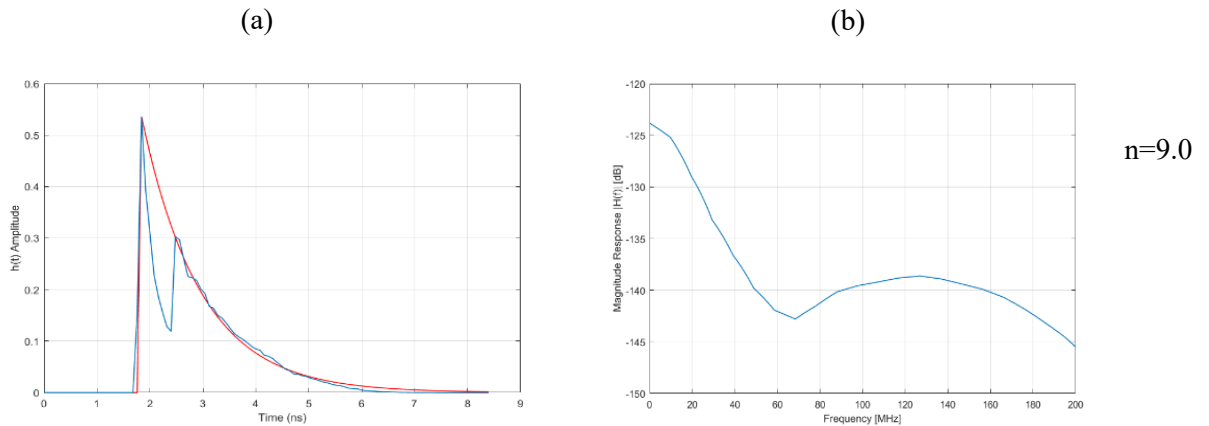


Fig. 37: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for  $30^\circ$  elevation angle of transmitter. (a) indicates reflection of infrared signals from  $45^\circ$  azimuth angle of transmitter. For this case, first higher order reflection of impulse response is 0.54. The normalization of the impulse response that  $m$  equals to 9.0. (b) indicates the frequency response which is same power ratio as  $-45^\circ$  azimuth angle of transmitter at the lowest frequency.

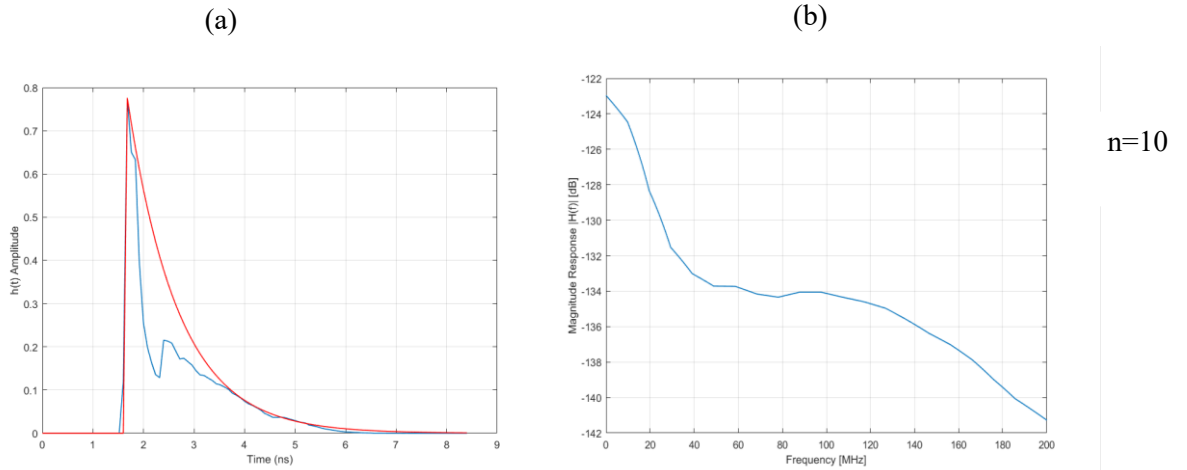


Fig. 38: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for  $30^\circ$  elevation angle of transmitter. (a) indicates reflection of infrared signals from  $0^\circ$  azimuth angle of transmitter. For this case, first higher order reflection of impulse response is 0.82. The normalization of the impulse response that  $m$  equals to 10.0. I observed better result for  $0^\circ$  azimuth angle due to orientation of the transmitter. Its position is in front of the receiver. After the reflections, it received more signal from the transmitter. (b) indicates that power ratio has the highest value at the lowest frequency of this position.

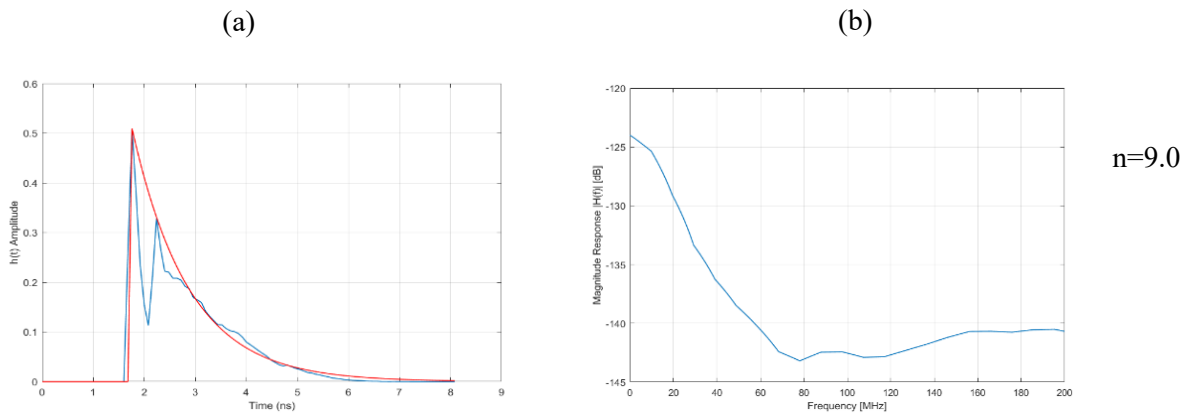


Fig. 39: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for  $30^\circ$  elevation angle of transmitter. (a) indicates reflection of infrared signals from  $-45^\circ$  azimuth angle of transmitter. For this case, first higher order reflection of impulse response is 0.51. The normalization of the impulse response that  $m$  equals to 9.0. (b) indicates the frequency response which is same power ratio than  $45^\circ$  azimuth angle as mentioned on the (a).

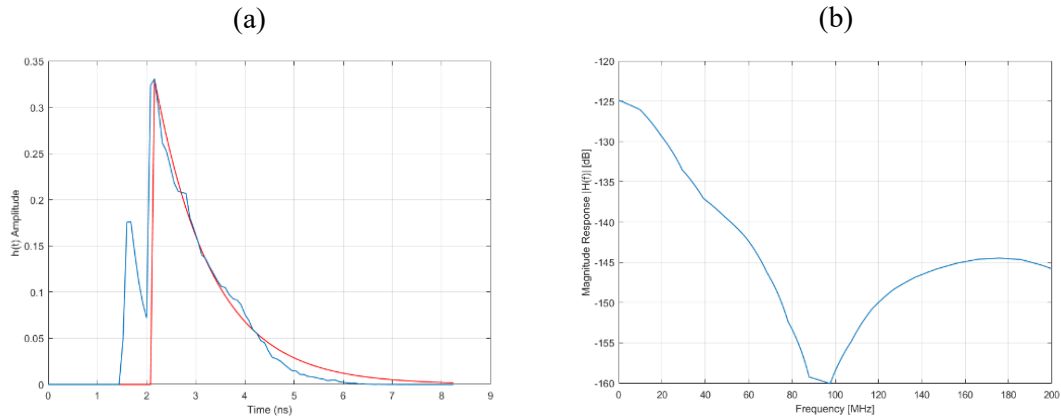


Fig. 40: Non-line-of-sight diffuse reflections (a) channel impulse response in time domain, (b) channel magnitude response in frequency domain simulated result (blue curve), approximation (red curve) for  $30^\circ$  elevation angle of transmitter. (a) indicates reflection of infrared signals from  $-90^\circ$  azimuth angle of transmitter. For this case, first higher order reflection of impulse response is 0.33. The normalization of the impulse response that  $m$  equals to 8.7. (b) indicates the frequency response which is same power ratio with  $90^\circ$  azimuth angle at the lowest frequency.

### 3. SUMMARY

Device-to-device communication was studied in the simulation part. Empty room  $5 \times 5 \times 3 \text{ m}^3$  was assumed, and reflection coefficient was taken into account the homogenous for each wall. Monte Carlo ray tracing method was used for NLOS VLC indoor environmental via MATLAB. Orientation of transmitter get involved significant role for each case.

First scenario of the transmitter is  $5^\circ$  elevation angle. Real scenario of a cell-phone user was assumed for this case. Second scenario of the transmitter is  $30^\circ$  elevation angle. The room conditions, movement of the user, reflection coefficient, field-of-view are the same in the Monte Carlo ray tracing method. The user is changing his orientation from  $90^\circ$  to  $-90^\circ$  by  $45^\circ$  azimuth angle. The diffuse signal is distributed and reflected 3<sup>rd</sup> times from walls randomly. After the 3<sup>rd</sup> reflection, the detector is received the signal. Maximum impulse response which is high order reflection is at  $0^\circ$  angle. Moreover, it is the most important reflection that the result is  $\sim 30.8 \text{ dBm}$  for both cases. Impulse response is  $\sim -34.5 \text{ dBm}$  at the  $90^\circ$  and  $-90^\circ$  azimuth angle. There is approximately  $\sim 40 \text{ dBm}$  power loss after each reflection.

Transfer function is obtained by using Fourier transform. According to magnetic response is approximated by higher order low pass filter at under  $\sim 120 \text{ MHz/s}$ . The second higher impulse response is observed from  $45^\circ$  and  $-45^\circ$  angle and it is  $\sim 32 \text{ dBm}$ . Obviously, power ratio is higher is at  $0^\circ$  angle and it is  $\sim -134 \text{ dBm}$  at  $100 \text{ MHz}$  frequency for both situations. The exponential curve fitting value  $n$  directly proportional with the impulse response of the diffuse signal. If the  $n$  becomes high, the impulse response has better results for data transmission.

After the first high order reflection of the diffuse signal proceeds to become smooth. Therefore, exponential curve fitting is perfectly matching on the impulse response of the diffuse signal. Long decay has perfect effect on the low frequency part of the magnitude response of the diffuse signal. In a nutshell, the channel impulse response depends on the orientation of the transmitter and variable azimuth of transmitter.



## 4. CONCLUSION

In this diploma thesis, optical channel impulse response using Monte Carlo ray tracing method was observed via MATLAB. Moreover, BER performance of NLOS VLC link in indoor environment was investigated with reflection from different surfaces.

The first part of the diploma thesis, theoretical part was derived in details. Based on principle of VLC, modulation techniques were described and shown in block diagram. It was depicted link configuration of LOS and NLOS VLC. Reflection types and ray tracing models were explained and depicted.

The second part of the diploma thesis, measurement part was accomplished in the optical laboratory at Czech Technical University. White paper and black cotton material were used. During measurement, lab environment was completely dark to obtain precise results. The results show that, orientation of the transmitter and receiver is very significant on BER performance. Therefore, black cotton material has very high BER performance than white paper material due to absorption feature. According to results, if transmitter's angle is increased, lower BER performance is observed. Moreover, if bit number is increased, higher BER performance is observed. Obviously, there is direct proportion between number of subcarrier and BER performance.

The third part of the diploma thesis, simulation part was done in MATLAB using Monte Carlo ray tracing method to obtain channel impulse response. Rectangular homogenous empty room  $5 \times 5 \times 3 \text{ m}^3$  was assumed. Orientation of the user-phone was precisely ensured. Also, real role of the user was taken into account for the  $5^\circ$  elevation angle of the transmitter in the simulation. The results show that  $5^\circ$  elevation angle has a better impulse response after the 3<sup>rd</sup> reflection than  $30^\circ$  elevation angle. The most important reflection was shown in first high order reflection peak. Afterwards, impulse response becomes very smooth. Hence, number of exponential curve 'n' perfectly suits on the graph of the impulse response. For the frequency response, low pass filter was used. Impulse response was utilized for the frequency response by Fourier transform. The effects of movement of the user was investigated. Modify the angle of the transmitter to obtain better result is adequate for indoor non-line-of-sight visible light communication.

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