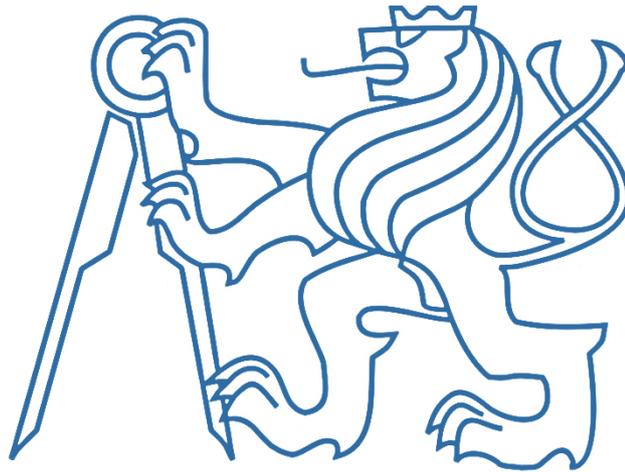


Czech Technical University of Prague
Faculty of Transportation Sciences
Department of Transport Telematics



Control System Development of
Traffic Signal Control in MATLAB for
PTV VISSIM

MASTER'S THESIS

Author: Bc. Filip Skružný
Leader: Ing. Milan Koukol, Ph.D.
Year: 2017



K620.....Department of Transport Telematics

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Bc. Filip Skružný

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Guides for elaboration

During the elaboration of the master's thesis follow the outline below:

- VISSIM + MATLAB connection through COM interface
- Interface creation for setting parameters of external signal plan
- Testing of different options in terms of load, travel times, directionality and composition of traffic flow
- Finding of optimization technique for model testing through Matlab
- Analysis of the results

.....
Bc. Filip Skružný
Student's name and signature

PragueNovember 30, 2016



Graphical work range: according to supervisor's recommendations

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- MATHWORKS, INC. MATLAB Programming Fundamentals [online]. U.S., 2015.
- MATHWORKS, INC. MATLAB External Interfaces [online]. U.S., 2015.
- PTV AG. PTV Vissim 8: User Manual [online]. Germany: PTV AG

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doc. Ing. Pavel Hruběš, Ph.D.
head of the Department
of Transport Telematics

prof. Dr. Ing. Miroslav Svítek, dr. h. c.
dean of the faculty

I confirm assumption of master's thesis assignment.

Bc. Filip Skružný
Student's name and signature

PragueNovember 30, 2016

Declaration

I declare that I have accomplished my final thesis by myself and I have named all the sources I had used in accordance with the guideline about the ethical rules during preparation of university final theses.

I have no relevant reason against using this schoolwork in the sense of § 60 of Act No121/2000 concerning the authorial law.

Prague 26.5.2017

Place, date


.....
Filip Skružný

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With my deepest thanks and appreciation to my parents for letting me study at the University.

.....

Filip Skružný

Title: Control System Development of Traffic Signal Control in MATLAB for PTV VISSIM

Author: Bc. Filip Skružný

Field: Intelligent Transport Systems

Project: Traffic Models and Traffic Control

Type of Thesis: Master's Thesis

Abstract: This master's thesis is aimed to control system development of traffic signal control for microsimulation models in PTV Vissim. The control system is being developed in Matlab program and it controls models in PTV Vissim through COM (Component Object Model) interface.

Papers are also dedicated to *optimization in model testing in a sense* of simplify the work during testing several scenarios within one model.

The overall aim is to present new possibilities in controlling and testing microsimulation models via Matlab. It is considered to be a quite new, not very well-known and used approach which could help to *broaden horizons* and make working with traffic models more efficient. At least for the people from the faculty.

Key Words: Traffic simulations, PTV Vissim COM interface, Control system of traffic signal control, Optimization in model testing, Matlab programming

Abstrakt:

Tato diplomová práce je věnována vývoji systému řízení světelného signalizačního zabezpečení pro mikrosimulační modely v PTV Vissim. Systém řízení je vyvíjen v programu Matlab a modely v PTV Vissim ovládá skrze COM (komponentový objektový model) rozhraní.

Dále se práce věnuje optimalizaci v testování modelů ve smyslu zjednodušení práce při testování různých scénářů na jednom modelu.

Celkově jde hlavně o představení nových možností v řízení a testování mikrosimulačních modelů pomocí Matlabu. Jedná se o poměrně novou, ne příliš zmapovanou cestu, která by mohla alespoň lidem na fakultě pomoci rozšířit obzory a zefektivnit práci s modely.

Klíčová slova:

Dopravní simulace, PTV Vissim COM rozhraní, Systém řízení světelného signalizačního zabezpečení, Optimalizace v testování modelů, Programování v Matlabu

Used abbreviations

COM	Component Object Model
GUI	Graphical User Interface
VAP	Vehicle Actuated Programming
ID	Identifier

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Introduction

Since every module for PTV Vissim is offered separately and its functionality is very specific and limited, there is a huge opportunity in obtaining those modules with some additional software through the COM interface.

One of the best software for that is Matlab. The biggest opportunity of using external software is the possibility of controlling Vissim model and simulation in a real time. It can save a lot of time if the code is well build and changing of parameters is done automatically between each simulation for example. It can bring an opportunity to test several scenarios within one model without changing all parameters manually in separated file for each scenario. Since Matlab is mostly designed for mathematical computation and simulation, it can also evaluate simulation results for better performance.

Even though the real situation is used in following chapters, many parameters are not properly calculated or measured. Some data comes from proper traffic survey but some data is only estimated from other values so that the whole system would give sense (speaking mainly of some vehicle inputs and vehicle composition from not very busy inputs to network where the traffic survey did not take place as well as some parameters in control signalization system).

The reason is that the aim of this work is definitely not to solve some exact situation but more likely to show the way of what is possible to do using Vissim and Matlab together. This could work as some kind of manual. Some specific situation is used only for better understanding the problem and for better imagination.

Advantages of the thesis should be providing of some advanced skills in controlling Vissim simulations via Matlab, regarding mainly signal control systems and testing of models. The assignment rose at the Faculty of Transportation Sciences mainly for the purposes of people from the project Traffic Models and Traffic Control, because this area has not been significantly examined yet there. They can use it as an overview of possibilities in this area or use it as a base for their future work with these systems.

The thesis starts with the introduction of used software and the COM interface. It continues by simulations, control systems and evaluation, all controlled by Matlab. Then there is the already mentioned more complex control system with a model based on a real area used. It is followed by a GUI to control such system. It contains several scenarios to demonstrate optimization in model testing. It is followed by outputs of simulations. The last chapter is dedicated to a possibility of using Vissim with Matlab to simulate potential future scenarios. After the conclusion, there are source codes in appendix.

Chapter 1

Vissim and Matlab

In following subchapters used software is presented as well as the COM interface and some practical sample of obtaining and changing values of attributes within Vissim and Matlab.

1.1 Software

The default program that is being used for simulations is PTV Vissim. It is the leading microscopic simulation program for modelling multimodal transport operations. It displays all road users and their interactions in one model. Scientifically sound motion models provide a realistic modelling of all road users. [1]

All models for this thesis were developed and run in Vissim 7.00 – 15. PTV provided External, VisVAP and Vissig signal controllers and the most important module COM Interface.

The default program for controlling Vissim models is Matlab (matrix laboratory) developed by MathWorks. It is a programming language with emphasis on matrix operations and numerical calculations in general.

Version R2015b and R2017a were mainly used. But so were some other older versions. COM interface was introduced before version R2006a.

For the operation software, which allows these programs to exchange data, is being used Microsoft Windows 10.

1.2 COM Interface

The Component Object Model describes how binary components of different programs collaborate. COM gives access to data and functions contained in other programs. Since Vissim version 4.0, data contained in Vissim can be accessed via the COM interface using Vissim as automation server. Since Vissim Version 4.30, COM scripts can be called directly from the Vissim main menu.

COM does not depend on a certain programming language. COM Objects can be used in a wide range of programming and scripting languages, including VBA, VBS, Python, C, C++, C#, Delphi and MATLAB.

Important note is that COM Interface is not available in any version prior to Vissim 4.0 as well as in student and demo versions. A complete version needs to be installed. The Vissim COM Model is subjected to a strict object hierarchy. It is visible in Figure 1 below. IVissim is the highest-ranking object. To access a sub-object, e.g. a link in the network, one must follow the hierarchy.

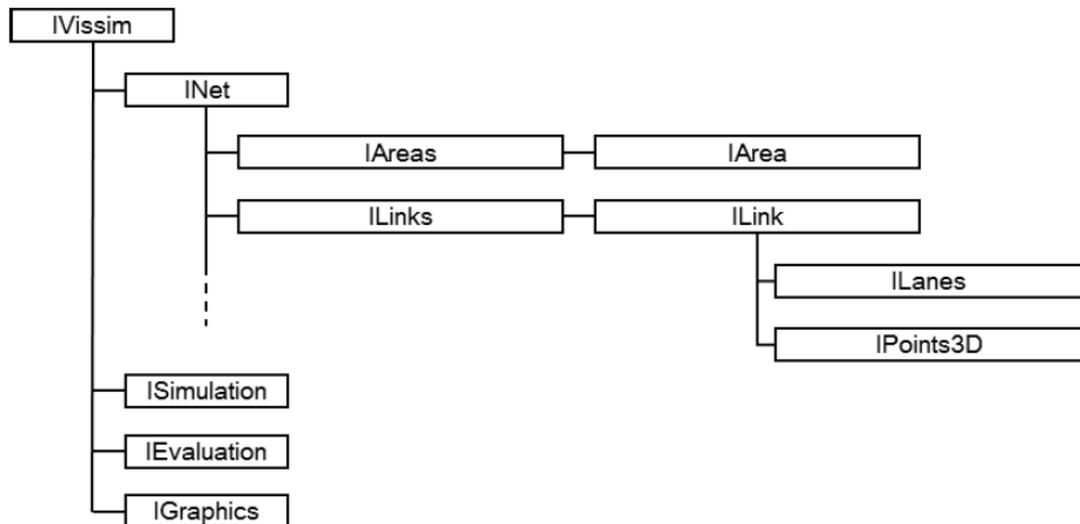


Figure 1: Vissim object hierarchy (source: [2])

The leading “I” of an object (e.g. at IVissim) stands for Interface. The name of the COM-Interface is the same as the Vissim class name plus the leading “I”. [2]

1.3 Connection

First of all, a model in Vissim has to be created and saved. It is better if the path excludes diacritics (the same applies later to Matlab file).

Many things can be done via COM, such as editing of links, but it is much easier to be done in Vissim. The requirement is to do as much as possible in Matlab, but the whole infrastructure is better to be done in Vissim. Thanks to the graphical interface and the ability to set a real situation in the background, it is fast and precise.

When the infrastructure is ready (or whenever during the process), it is necessary to click on *Help -> Register COM Server* and if some additional authorization question from operation system appears, it has to be confirmed.

After that, Matlab should be started. It is better to use M-Files, but Command Window works as well, at least for some simple demonstrational commands. Starting with *File -> New -> Blank M-File*, the script should be saved with same rule specified above. Regarding M-Files locations, the path should also exclude spaces.

The command for creating COM server is:

```
Vissim = actxserver('Vissim.Vissim'), for some specific Vissim version can
```

be used: `Vissim = actxserver('Vissim.Vissim.700')`.

700 is for version 7.00, which is being used for these papers.

The first *Vissim* is assigned variable which now represents the *IVissim* from the hierarchy. It can be called differently of course, this is just for better overview.

Actxserver creates an in-process server for a dynamic link library (DLL) component or an out-of-process server for an executable (EXE) component. The following Figure 2 shows the basic steps in creating the server process.

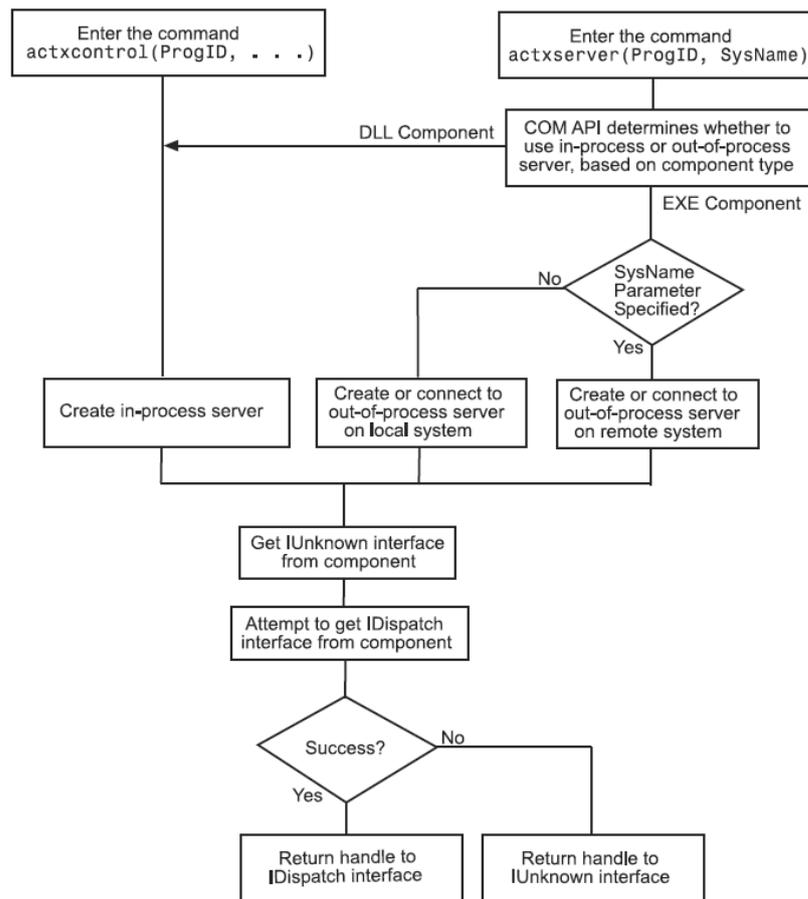


Figure 2: Diagram of creating COM server (source: [3])

Nevertheless, the first command in each M-File should be `clear all`. It clears all objects in the Matlab workspace. Without any cleaning command, old variables could cause troubles if the new ones would not have been specified well. There should be as well the command `clc`, which clears only the Command Window. [4]

After starting the COM server, access to the *Vissim* files should follow. *Vissim* creates at least two files, `*.inpx` is a file with Network and `*.layx` is for layout, the `*` is for file name. As the variable *Vissim* already represents the *IVissim*, working with files is on the next level. It is reachable by adding dot followed by path in brackets and quotation marks:

```
Vissim.LoadLayout('c:\Users\...*.layx')
and Vissim.LoadNet('c:\Users\...*.inpx').
```

The `c:\Users\` followed by name of the user is a default Windows location, but files can be stored anywhere on hard drive. If the path is not specified, file explorer will appear and let the user to find the desired file.

Now, the connection is ready and Vissim files can be edited and controlled. To reach specific attributes, the hierarchy must be followed. For example, to reach objects from `INet`, `Vissim.Net` command must be written. To make the writing easier for the future, this hierarchy way can be stored in a different variable: `vnet = Vissim.Net;`. For obtaining specific attribute, function `get` and `ItemByKey` need to be used. For setting some attribute, function `set` needs to be used:

```
FirstLinkName = get(vnet.Links.ItemByKey(1), 'AttValue', 'Name');  
NewName = 'newstreet';  
set(vnet.Links.ItemByKey(1), 'AttValue', 'Name', NewName);
```

The old name of Link number 1 is stored in `FirstLinkName`, but in Vissim it has a new name (newstreet). Setting parameters can be done without previous getting them. Only the access must be correctly specified. The number in bracket of `ItemByKey` works also as variable. Instead of 1 it can contain for example `Link_number`, but it needs to be specified above:

```
Link_number = 1;  
set(vnet.Links.ItemByKey(Link_number), 'AttValue', 'Name', NewName);
```

This number corresponds to a number in Vissim network. After double left clicking on desired link, the number is in upper left box (*No.:*).

Another way of getting to attribute is:

```
Attribute = 'name';  
Name_of_Links = vnet.Links.GetMultiAttValues(Attribute);
```

If there are any sub attributes, it can be reached by `GetAll`. It will be used later. All these basic approaches can be found after Vissim installation in `c:\Users\Public\Documents\PTV Vision\PTV Vissim 7\Examples Training\COM\Basic Commands\COM_examples.m` [2]

For details about the various objects and their methods and properties, the COM interface reference is included in the Online Help. The public methods are showed in Figure 3 below. As seen in the figure, it is possible to save changes in the layout or network as well as to save them in a new files with arbitrary path.

To find out more about objects that are important for controlling and editing models, the access is throw *Help -> Online Help -> Vissim - COM -> Objects*. Each object starts with the “I”.

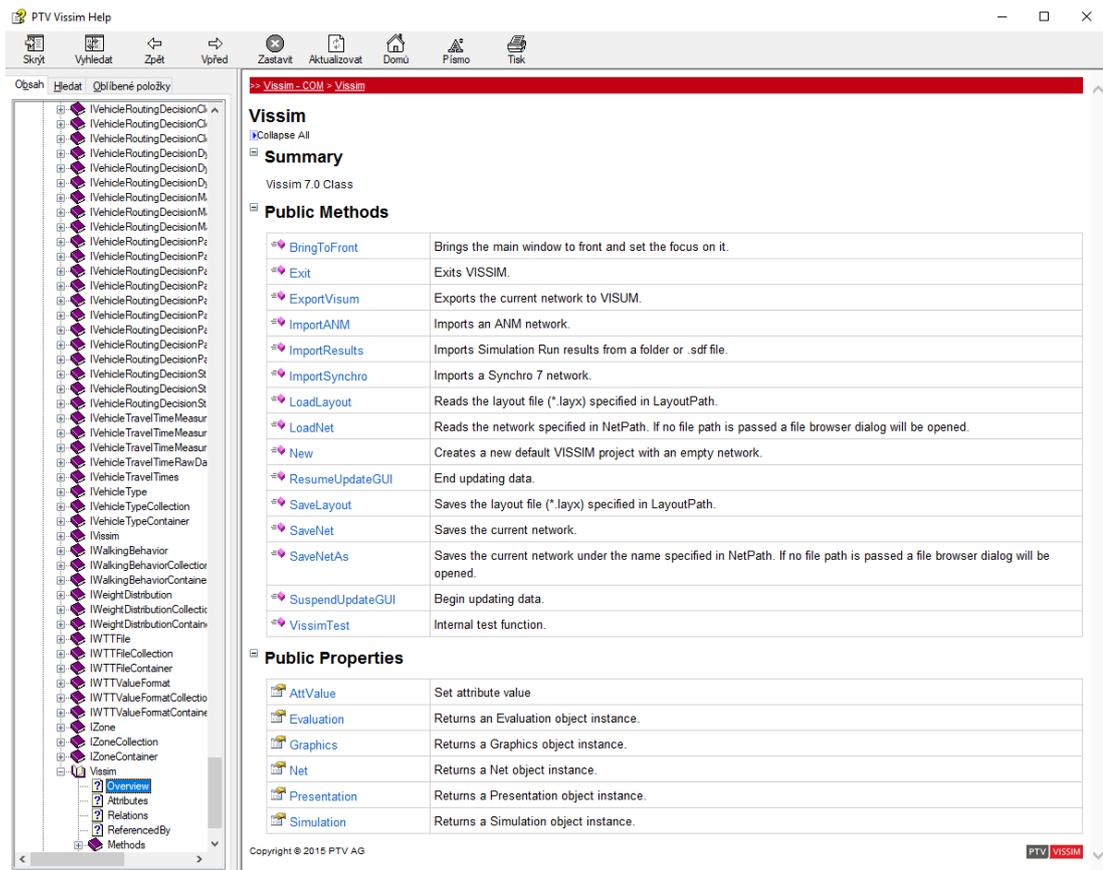


Figure 3: Public Methods - Online help (source: [1])

Some basic demonstrative program for changing a link name could look like this:

```

clc;
clear all;
Vissim = actxserver('Vissim.Vissim.700');
Vissim.LoadLayout('c:\Users\...\*.layx');
Vissim.LoadNet('c:\Users\...\*.inpx');
vnet = Vissim.Net;
NewName = 'newstreet';
set(vnet.Links.ItemByKey(1), 'AttValue', 'Name', NewName);
Vissim.SaveNetAs('e:\...\*.inpx');
Vissim.SaveLayout(('e:\...\*.layx'));
Vissim.Exit;
Vissim.release;

```

For execution of the M-File, the *Run* button needs to be pushed. In several seconds, the Vissim will start desired file, change the link name and thanks to the `Vissim.Exit` it will close the Vissim application when changing and saving have been done. The last function sets the COM server free and the status bar gets from Busy to Ready or blank space again.

Chapter 2

Control Systems

In this chapter, ways of running simulations are presented as well as possibilities of putting vehicles into the network. Also, some interface of external signal plan is shown.

2.1 Simulations

2.1.1 Random Seed

The hierarchy for controlling simulation leads to the second level: `sim = Vissim.Simulation`. On this level, one important parameter can be set. It is a value of random seed. This value initializes a random number generator. Two simulation runs, using the same network file and random start number, look the same. If the random seed is changed, the stochastic functions in Vissim are assigned a different value sequence and the traffic flow changes. This, e.g., allows to simulate stochastic variations of vehicle arrivals in the network. [1]

This function is set by:

```
Random_Seed = 42;  
set(sim, 'AttValue', 'RandSeed', Random_Seed);
```

As for the syntax, `sim.set('AttValue', 'RandSeed', Random_Seed);` has the same meaning.

Important note is that directly in Vissim, the maximal value for random seed is 4294967295. But when setting in M-File, this number would exceed value range of attribute. Here the maximal value can be 2147483647. Also, only natural number can be used.

2.1.2 Period Time and Cores

Other parameter to be set are the period time and number of cores:

```
period_time = 3600;  
sim.set('AttValue', 'SimPeriod', period_time);
```

The number is a simulation time in simulation seconds.

```
max_cores = 4;  
sim.set('AttValue', 'NumCores', max_cores);
```

It is a number of processor cores used during simulation. The maximum number of cores used depends on the computer.

2.1.3 Simulation Resolution:

```
step_time = 10;  
sim.set('AttValue', 'SimRes', step_time);
```

Simulation resolution is a number of time steps per simulation second. It specifies how often vehicles and pedestrian are move in a simulation second. The position of vehicles is recalculated in a simulation second with each time step. The simulation resolution specifies the number of time steps.

The value can be a natural number from 1 to 20. Values < 5 lead to jerky movements. This is why this value range is less suitable for production of the final simulation results. As lower values accelerate the simulation, the use of lower values during setup of the network model can be helpful.

Values between 5 and 10 lead to a more realistic demonstration. This value range is suitable for the production of the final simulation results.

Values between 10 and 20 lead to smoother movements. This value range is suitable for high-quality simulation animations.

The simulation resolution has an impact on the behaviour of vehicles, pedestrians, and the way they interact. This is why simulations, using different simulation resolutions, produce different results. [1]

2.1.4 Simulation Run

For the run of the simulation, there are two possibilities depending mainly on the control. If the aim is to set parameters, run simulation and get results, and there are no traffic lights, or there are some, but the signal program is specified in some different program (Vissig, VisVAP,..), continuous run can be used:

```
sim.RunContinuous;
```

If there is any need to interrupt the simulation in a specific time, `set(sim, 'AttValue', 'SimBreakAt', Sim_break_at);` shall be specified above. The `Sim_break_at` should include the desired time in simulation seconds of course. Then, some parameters changes can follow and `next sim.RunContinuous` will let the simulation to continue. If a value of signal head/group was changed manually during the stop, and there is a necessity to give the control back, it can be specified in the next break as `set(SignalController.SGs.ItemByKey(1), 'AttValue', 'ContrByCOM', false);`.

However, if the signal program is specified only in M-File, there is a necessity to check some parameters (especially the simulation seconds and detectors states) as frequently as possible. In this case, the simulation has to be processed by single steps: `sim.RunSingleStep;`

To use it in practise, a Matlab function should be put together. Best working is the *for* cycle:

```
for i=0:(period_time*step_time)
```

```
sim.RunSingleStep;  
end
```

The multiplication `period_time*step_time` delivers as many single steps as it is required to cover all period. The `i` rises by one during each cycle. Before the end of cycle comes, commands and verifying, regarding signal plan and setting parameters and so on, can be putted.

To be able to observe the vehicle to vehicle interactions, the simulation speed is possible to be set:

```
set(sim, 'AttValue', 'SimSpeed', 1);
```

The value indicates simulation seconds per real-time second. When there is the 1, the simulation is run in real-time, 10 would mean ten times faster than real-time. It can be editable during the simulation. To set the speed to maximum, there is a special command:

```
set(sim, 'AttValue', 'UseMaxSimSpeed', true);
```

2.1.5 Quick Mode

When the simulation speed is preferred to observation, there is the Quick Mode in Vissim. In the Quick Mode, all dynamic objects (e.g. vehicles, pedestrians, dynamic labels, and colours) are hidden in all network editors. In addition, in the Quick Mode, list windows and the Quick view are only then updated when it is scrolling or clicking in them. This allows for a maximum simulation speed. The difference in time duration is really perceptible. [1]

Inside the Vissim environment, there is a simple button to activate or deactivate this mode whenever, even during the simulation. For the Matlab, there is a formula:

```
set(Vissim.Graphics.CurrentNetworkWindow, 'AttValue', 'QuickMode', 1);
```

1 is to activate and 0 to deactivate the Quick Mode. It can be done any time as well.

2.2 Vehicle Inputs and Vehicle Routing

Inputs of vehicles are the basis of every simulation. They should come from a traffic survey or from some prediction. In the following example, inputs are artificially set. The same applies to vehicle routings. Vehicle inputs can be easily set in Vissim. For better orientation in assigning volume for different classes of vehicles it is useful to create at every entry link as many inputs as the number of vehicle composition is (in these papers, only three classes are considered – cars, buses and trucks). The problem starts when the data is coming from a survey, it is measured for example in five minutes lasting intervals and it is desirable to change it every five minutes during the simulation as well. Then a lot of clicking and filling numbers would follow. Again, the same applies to vehicle routings. It can be really confusing.

To let this setting for Matlab, vehicle inputs should be created for every vehicle class separately. Vissim hides more black stripes in one link into one stripe, but after

clicking that stripe, a table with all vehicle inputs appears. The example is visible in Figure 4.

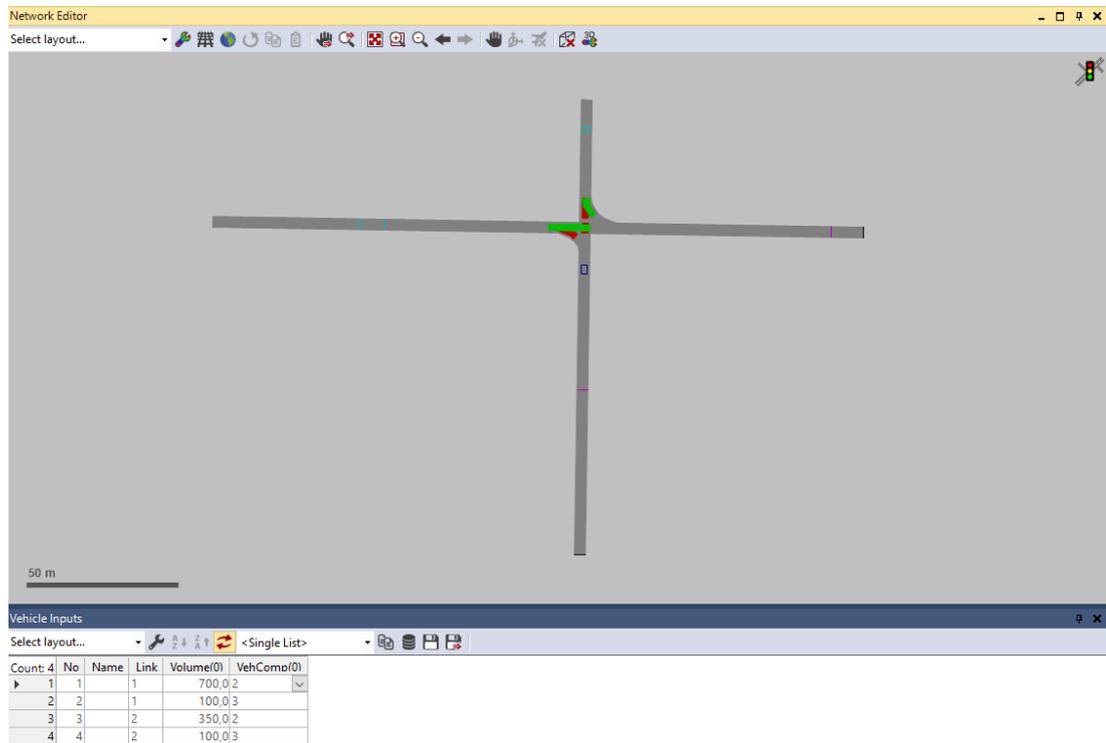


Figure 4: Vehicle inputs

There are four inputs, first two in the bottom link and the second two in the right link. Just two in each entrance, because only cars and trucks are considered in this example. All links are one-ways. No volume values are necessary to be filled in Vissim, only in the right column, two new vehicle compositions should be created (by simple clicking on *New...*). Then, also vehicle routes should be created. In this case, each route is defined for both vehicle types. To divide them and set them to different values, each vehicle class would need its own route. So, instead of four (from each entrance to each exit) there would be eight of them. This kind of solution is described and shown in practise in the next chapter.

The idea is that vehicle intensities are stored in some text file and Matlab will get them directly from the file (values in time intervals should be recalculated to hourly intensities first – it can be easily done also in Matlab). Regarding the *.txt file, data should be stored in rows for relevant vehicle inputs numbers (the first row for the first vehicle input – cars) and volumes should be divided by spaces. Demonstrative text file with data for this example is in Figure 5. Some better formatting with title row is possible, but it has to be renumbered well in Matlab.

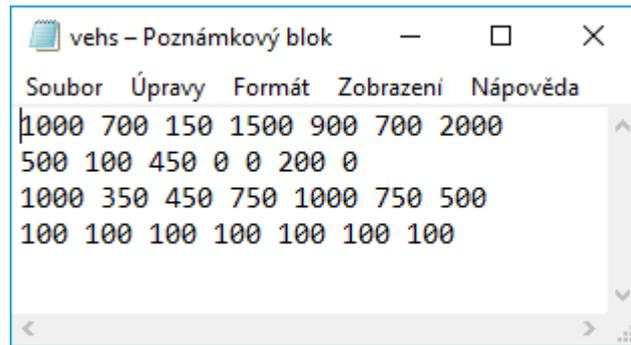


Figure 5: Intensities for vehicle inputs

To load the file to Matlab, it should be in the same directory, then simple `load vehs.txt` needs to be written. It contains the file name. Then some access should be specified:

```
vehins=vnet.VehicleInputs;
vehin(1)=vehins.ItemByKey(1);
vehin(2)=vehins.ItemByKey(2);
vehin(3)=vehins.ItemByKey(3);
vehin(4)=vehins.ItemByKey(4);
```

Then it is essential to set the vehicle composition, because in Vissim only new empty classes were created:

```
Veh_composition_number = 2;
Rel_Flows =
vnet.VehicleCompositions.ItemByKey(Veh_composition_number).VehCompRelFlows.GetAll;
set(Rel_Flows{1}, 'AttValue', 'VehType', 100);
set(Rel_Flows{1}, 'AttValue', 'DesSpeedDistr', 50);
set(Rel_Flows{1}, 'AttValue', 'RelFlow', 1);
```

```
Veh_composition_number = 3;
Rel_Flows =
vnet.VehicleCompositions.ItemByKey(Veh_composition_number).VehCompRelFlows.GetAll;
set(Rel_Flows{1}, 'AttValue', 'VehType', 200);
set(Rel_Flows{1}, 'AttValue', 'DesSpeedDistr', 50);
set(Rel_Flows{1}, 'AttValue', 'RelFlow', 1);
```

The vehicle composition number starts from two, because the first one was already formed by Vissim, but it is the shared one for cars and trucks. Here the vehicle type is defined (100 is for cars and 200 for trucks, 300 would be for buses), then the desired speed distribution is set – both classes for 50 km/h. Also, the relative flow can be set here.

The next procedure is to connect these preset classes to corresponding inputs:

```
vehin(1).set('AttValue', 'VehComp(1)', 2);
vehin(2).set('AttValue', 'VehComp(1)', 3);
vehin(3).set('AttValue', 'VehComp(1)', 2);
vehin(4).set('AttValue', 'VehComp(1)', 3);

veh_id = 1;
vehin(1).set('AttValue', 'Volume(1)', vehs(1,veh_id));
vehin(2).set('AttValue', 'Volume(1)', vehs(2,veh_id));
vehin(3).set('AttValue', 'Volume(1)', vehs(3,veh_id));
vehin(4).set('AttValue', 'Volume(1)', vehs(4,veh_id));
```

Vehicle composition two stands for cars specified above and three is for trucks. In the next section, first values from loaded file are set to vehicle inputs before the start of simulation. The same procedure (the second section with volumes) later appears in the simulation with time interval verification for volume change. The verification of time intervals is shown in the next section with signal plan. With each change, small function appears to load next column:

```
if veh_id < length(vehs)
    veh_id = veh_id + 1;
end
```

When the last column is reached but it is not the end of simulation, thanks to the condition, the last value will remain in vehicle inputs until the end.

The routing could be set like this:

```
routing(1,2)=vnet.VehicleRoutingDecisionsStatic.ItemByKey(1).VehRouteSta.ItemByKey(2);
routing(1,2).set('AttValue', 'RelFlow(1)', 1);
```

The first `ItemByKey` specifies the starting link and the second one the destination link. So, this is for vehicles traveling from bottom which then turn. The 1 for real flow does not mean much. Now, everything depends on the value in the second route from the same starting link. Considering the same value, 50% of vehicles would turn left and 50% would go straight up. With a zero, no vehicle would go this way and 100% would turn left. If there was a ten, ten times more vehicles would go this way and so on.

It can be set for each route according to the time interval from a file as well.

2.3 Creation of Signal Plan

Simple static fixed time control is being developed even with some basic kind of dynamic control in this subchapter.

It is necessary to put signal heads to links in Vissim first. But the program gives warning that *“A signal controller with a signal group must exist before a signal head can be created.”*. So, it is just enough to click on *Signal Control -> Signal Controllers* and in the new field right click and *Add... -> Edit Signal Control*, right click and add new signal group in the new window. If more than one signal group is required, it needs to be declared here. Then it should be saved and that is all. It will create a *.sig file in the same directory as the model is. Signal heads can be installed into lanes after this declaration.

Signal heads can be easily assigned to signal controller - SC (it can be more of them by adding them into the lower field as specified above) and signal group in option window of each signal head in Vissim. But the same work can be done in the M-File. When choosing this way, it is necessary to keep on mind the order of planting them. Assigning in M-File follows their IDs – it does with all objects.

For example, if there are four signal heads and two signal controllers and the aim is to set them for the second controller and divide into two signal groups, the procedure could look like this:

```
headl_1=vnet.SignalHeads.ItemByKey(1);
new1_sg='2-2';
headl_1.set('AttValue', 'sg', new1_sg);
headl_3=vnet.SignalHeads.ItemByKey(3);
new2_sg='2-2';
headl_3.set('AttValue', 'sg', new2_sg);
headl_2=vnet.SignalHeads.ItemByKey(2);
new3_sg='2-1';
headl_2.set('AttValue', 'sg', new3_sg);
headl_4=vnet.SignalHeads.ItemByKey(4);
new4_sg='2-1';
headl_4.set('AttValue', 'sg', new4_sg);
```

The first number specifies the signal controller and the second one the signal group. The exact formula with hyphen goes for COM but later in the source code in *.inpx file appears as `sg="2 1"` and so on. It is stored inside a `<signalHeads>` tag.

To set exact signal group to some specific state, it has to be reached by the hierarchy:

```
SignalController = vnet.SignalControllers.ItemByKey(1);
SG(1)=SignalController.SGs.ItemByKey(1);
```

Then, the state of signal group can be changed (the first one because of the `ItemByKey(1)` in the second row):

```
SG(1).set('AttValue', 'State', 3);
```

Several values can be filled in the brackets. 3 stands for green – vehicles can move. Possible states are specified in Table 1.

Table 1: State values of signal groups (source: [1])

Member	Value
SignalizationStateAlternatingRedGreen	10
SignalizationStateAmber	4
SignalizationStateFlashingAmber	7
SignalizationStateFlashingGreen	9
SignalizationStateFlashingRed	8
SignalizationStateGreen	3
SignalizationStateGreenAmber	11
SignalizationStateOff	5
SignalizationStateRed	1
SignalizationStateRedAmber	2
SignalizationStateUndefined	6

It is also possible to type 'GREEN' and so on instead of numbers in the brackets. Unfortunately, this information can be found in the official example M-File, laying on the hard drive after installation of Vissim - *COM_examples.m*, but not in the product help. There is only the table shown above with numbers.

2.3.1 Fixed Time

If it is not necessary to create own signal control in Matlab, there is a powerful software for creating signal control with fixed time (cycle time is determined and it does not fluctuate), it is the Vissig module for Vissim. It complements the phase-based fixed time control by additionally providing stage-based fixed time signal control. Vissig contains a graphical editor for defining stages and interstages. Signal program creation in Vissig can be found in Figure 6 for illustration. Even if the control would be done by Matlab, the second item in the left list (*Signal group*) needs to be set as it was commented above.

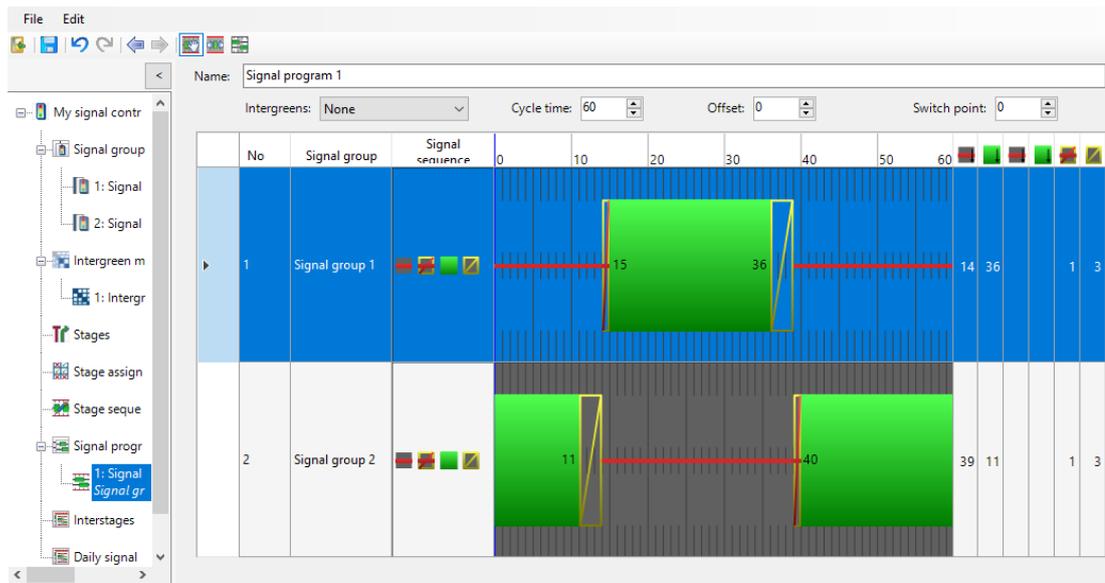


Figure 6: Vissig environment

If the aim is to run own signal program from Matlab, instructions are here. Most importantly, some time verification must exist. Signal programs are managed to work with whole seconds. Best Matlab function for such a verification is *rem* as a condition for *if* function:

```

verify = 1;
for i=0:(period_time*step_time)
sim.RunSingleStep;
if rem(i/step_time, verify)==0
% commands here
end
end

```

The *rem* stands for remainder after division. Here, the division *i/step_time* delivers actual simulation second with one decimal digit number. And if the remainder after dividing this number by 1 (variable *verify* is set to 1) is equal to zero, the whole second is verified and can be added to a current length of stage. Inside of the *if* cycle (ending by the first *end*), some commands should follow. In the Matlab environment, when *%* is being typed, comment can follow with no influence to the program. It also turns the colour to green for better view.

For an example of own signal plan with fixed time, a simple four-way intersection was created. The model created in Vissim can be found in Figure 7. As it is clear from the picture, the net is created with the ability to travel within all directions. Signal heads are planted in the network as well as vehicle routing. Violet stripes represent starts of routing and targets are turquoise. Red and green areas in the middle are conflict areas. Those are better to set in Vissim as well. Signal heads are set in order: bottom-top-left-right. Numbers of Signal heads correspond to this order. Signal groups are also assigned in Vissim, but it can be easily done as it is specified above. Vehicle inputs are not visible in the picture, those are black stripes at the beginning of links behind edge of the image. But their numbering correlates with numbering of signal heads.

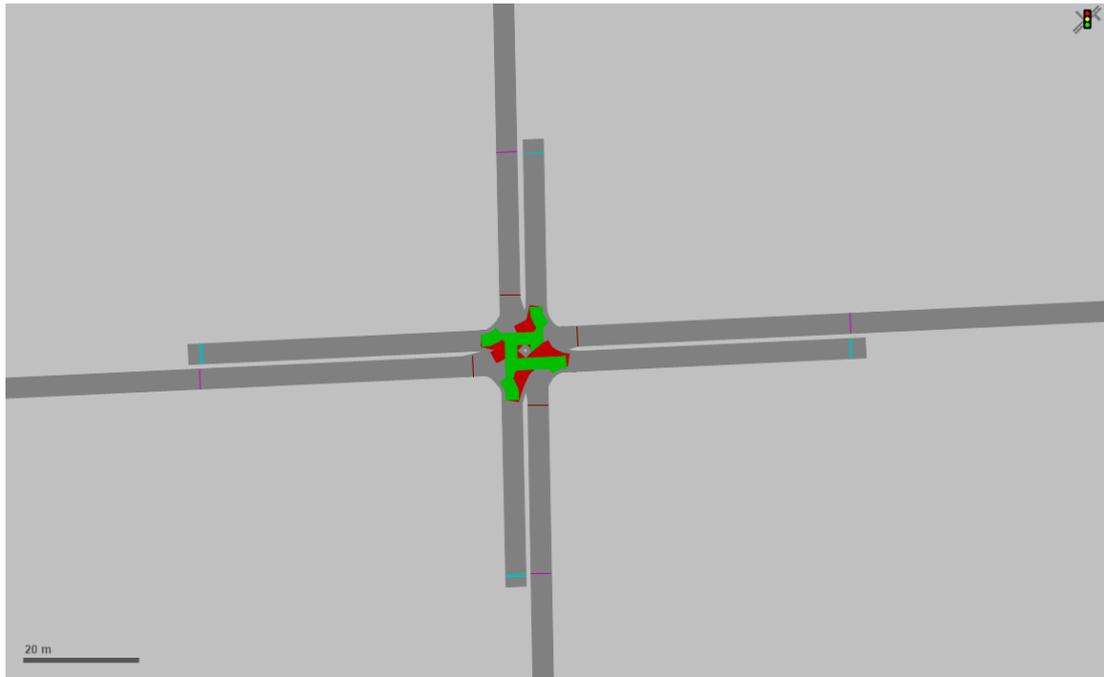


Figure 7: Vissim model for fixed time signal plan

In the M-File, there are specifications such as model placing and clearing the environment first, following by setting shortcuts (`vnet` and `sim`). Then there are named signal groups:

```
SignalController = vnet.SignalControllers.ItemByKey(SC_number);
SG(1)=SignalController.SGs.ItemByKey(1);
SG(2)=SignalController.SGs.ItemByKey(2);
SG(3)=SignalController.SGs.ItemByKey(3);
SG(4)=SignalController.SGs.ItemByKey(4);
```

Next rows belong to simulation settings:

```
period_time=3600;
sim.set('AttValue', 'SimPeriod', period_time);
step_time=10;
sim.set('AttValue', 'SimRes', step_time);
max_cores=4;
sim.set('AttValue', 'NumCores', max_cores);
```

Then some variables are declared:

```
verify = 1;
tsg1 = 17;
tsg2 = 17;
tsg3 = 17;
sg1_time = 0;
sg2_time = 0;
sg3_time = 0;
t12 = 0;
t23 = 0;
t31 = 0;
stage = 1;
```

The first variable is for the verification of whole seconds, three next specify lengths of stages. There are three of them, signal groups 3 and 4 on side roads could have been merged, because they fulfil the definition of showing exactly the same state in each

moment (the same switching on time, duration and interstage), but it should be always related only to one exact intersection entrance, which it does not. In this case, they are in the opposite directions. Other six variables serve to counting time of stage (e.g. `sg1_time`) or interstage (e.g. `t12`). In the last variable (`stage`) there is stored the starting stage and later, as the program starts, the current stage/interstage.

The next part of the program is simulation with the signal plan itself, it is stored in Table 2. Numbers on the left side are there only for better orientation.

Table 2: Signal plan with fixed time

```

1 | for i=0:(period_time*step_time)
2 |   sim.RunSingleStep;
3 |   if rem(i/step_time, verify)==0
4 |     if stage == 1
5 |       SG(1).set('AttValue', 'State', 3);
6 |       SG(2).set('AttValue', 'State', 1);
7 |       SG(3).set('AttValue', 'State', 1);
8 |       SG(4).set('AttValue', 'State', 1);
9 |       sg1_time = sg1_time+1;
10 |     end
11 |     if stage == 2
12 |       SG(1).set('AttValue', 'State', 1);
13 |       SG(2).set('AttValue', 'State', 3);
14 |       SG(3).set('AttValue', 'State', 1);
15 |       SG(4).set('AttValue', 'State', 1);
16 |       sg2_time = sg2_time+1;
17 |     end
18 |     if stage == 3
19 |       SG(1).set('AttValue', 'State', 1);
20 |       SG(2).set('AttValue', 'State', 1);
21 |       SG(3).set('AttValue', 'State', 3);
22 |       SG(4).set('AttValue', 'State', 3);
23 |       sg3_time = sg3_time+1;
24 |     end
25 |     if stage == 12
26 |       if (t12 == 0) || (t12 == 1)
27 |         SG(1).set('AttValue', 'State', 4);
28 |         SG(2).set('AttValue', 'State', 1);
29 |       end
30 |       if t12 == 2
31 |         SG(1).set('AttValue', 'State', 1);
32 |         SG(2).set('AttValue', 'State', 2);
33 |       end
34 |       if t12 > 2
35 |         stage = 2;
36 |         sg2_time = 0;
37 |       end
38 |       t12 = t12 + 1;
39 |     end
40 |     if stage == 23
41 |       if (t23 == 0) || (t23 == 1)
42 |         SG(2).set('AttValue', 'State', 4);
43 |         SG(3).set('AttValue', 'State', 1);
44 |         SG(4).set('AttValue', 'State', 1);
45 |       end
46 |       if t23 == 2
47 |         SG(2).set('AttValue', 'State', 1);
48 |         SG(3).set('AttValue', 'State', 2);

```

```

49         SG(4).set('AttValue', 'State', 2);
50     end
51     if t23 > 2
52         stage = 3;
53         sg3_time = 0;
54     end
55     t23 = t23 + 1;
56 end
57 if stage == 31
58     if (t31 == 0) || (t31 == 1)
59         SG(3).set('AttValue', 'State', 4);
60         SG(4).set('AttValue', 'State', 4);
61         SG(1).set('AttValue', 'State', 1);
62     end
63     if t31 == 2
64         SG(3).set('AttValue', 'State', 1);
65         SG(4).set('AttValue', 'State', 1);
66         SG(1).set('AttValue', 'State', 2);
67     end
68     if t31 > 2
69         stage = 1;
70         sg1_time = 0;
71     end
72     t31 = t31 + 1;
73 end
74 if sg1_time == tsg1
75     stage = 12;
76     sg1_time = 0;
77     t12 = 0;
78 end
79 if sg2_time == tsg2
80     stage = 23;
81     sg2_time = 0;
82     t23 = 0;
83 end
84 if sg3_time == tsg3
85     stage = 31;
86     sg3_time = 0;
87     t31 = 0;
88 end
89 end
90 end

```

In the beginning, when the simulation is started, first simulation step happens with no light at signal heads. The reason is that a single step is processed before their states are set. But it is just a one tenth of the first second and no vehicle can reach signal heads that fast. This one step shift appears during the whole simulation, but it has no impact on simulation course and results, because cycle time and stages last exactly the same time as it was designed. Simple shifting the simulation step command after the whole second verification function (including setting of signal heads states) cannot solve this issue, because stages cannot be set before the simulation starts.

As the program continues, signal groups are set for each state. Inside of the cycle that is active, every simulation second, one second is added. Until it gets the same length as the total length of stage is. It is being verified in the bottom of the program (row 74 to 88). After verification, current stage is set to interstage and used variables are set to zero, so they could be used again. As this part lays at the end of the program, one

simulation second happens before it has impact to signal heads. When it comes to interstage (row 25), it sets previous signal group with green signal to red-amber and it remains for two seconds. For the third second it turns red and next signal group turns amber. As soon as this procedure is done, next stage is called in which the signal group turns green from amber. Since this moment, the whole process repeats, just for different signal group. The green signal changes from bottom to top road and then side roads left and right get the signal at the same time. The order of stages is clear in Figure 8. The *F* stands for stage, the first signal group is *VA*, second one *VC*, then *VB* and the fourth is *VD*.

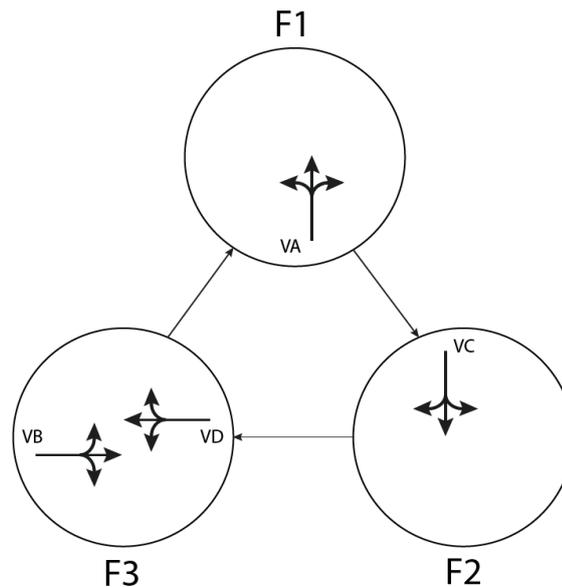


Figure 8: Stages of fixed time signal plan

Durations of interstages are not calculated from any terrestrial conditions, maximum vehicle speed and so on. Values are only suggested for demonstrative purposes as it is typical for these papers. The cycle lasts for 60 seconds. It is the summary of stages durations and all interstages, hence $(17*3)+(3*3)=60$.

As it was mentioned before, some controller has to be present to be able to use signal heads. When the talk is about Vissig with its own signal plan created, it can still be used more powerfully with the COM interface. That is thanks to the ability to create more signal programs within one signal controller.

It could work for example in a respond to increased volume of vehicles in one direction. The second program would contain longer green signal for this way. Some detector would check the density or intensity of traffic regularly and when some threshold value is exceeded, signal program would be changed. There is a simple procedure to do that:

```
SignalController = vnet.SignalControllers.ItemByKey(1);
new_signal_program = 2;
set(SignalController, 'AttValue', 'ProgNo', new_signal_program);
```

2.3.2 Dynamic Control

There are many ways of using the dynamic control. It can be done by changing length of the green signal, by changing order of phases or by adding phase by call and so on. When regarding the changing order or adding extra phase, these could be probably created using Vissig and the COM. Vissig would contain the special phase or different order inside another one signal program, that can be changed as shown. And the changing could be dependent on some special traffic situation. Getting the detector state thanks to the COM will guarantee an impulse for the change.

But when the changing length of the green signal is being considered, there is only minimal and maximal length of the green signal specified. So, it cannot be done by changing the signal program. Even creating more signal controllers would not work here. One possibility is to use VisVAP to create such a control.

VisVAP (Visual VAP) is an easy to use tool for defining the program logic of VAP signal controllers as a flow chart. All VAP commands are listed in a function library. The export function allows users to generate *.VAP files, where the control logic is saved. During simulation runs, actual detector variables are retrieved from the simulation and processed in the logic, thanks to that, the dynamic control can exist. An example of dynamic control developed in VisVAP environment is in Figure 9. Conditions based on detector values are specified in the right box called *Expressions*. Parameters as maximal lengths of stages and detector threshold value are stored in the top right box.

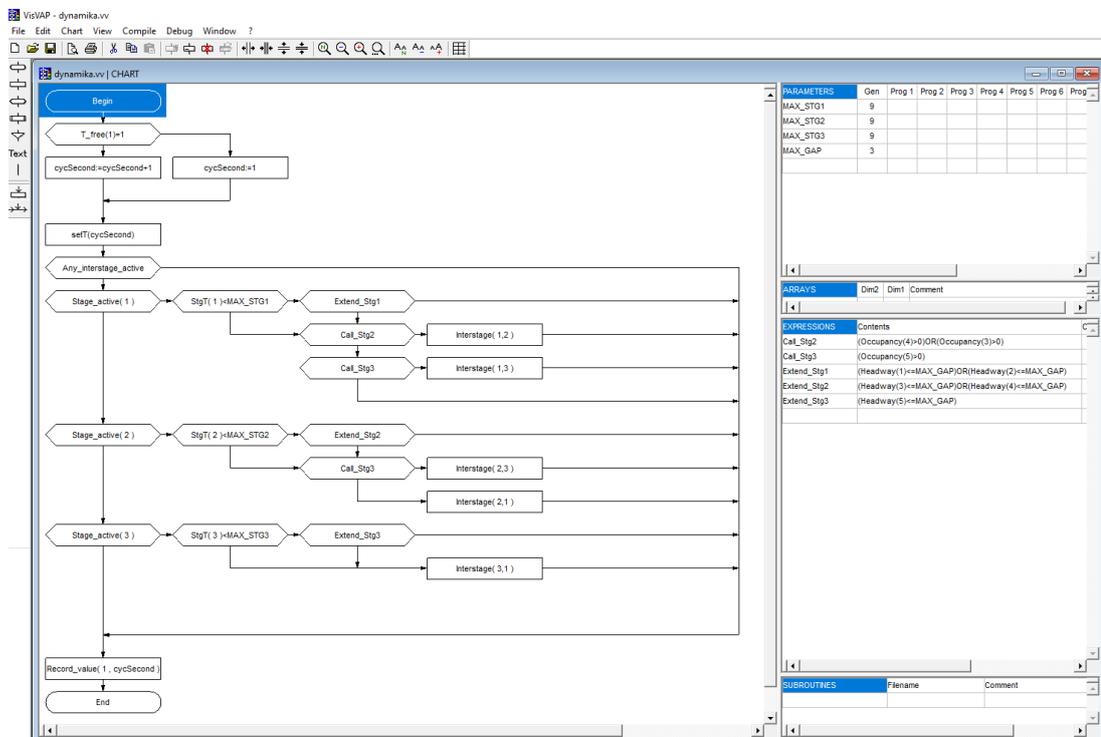


Figure 9: Dynamic control in VisVAP

But this module is not delivered with Vissim automatically and there is a possibility to avoid it. Again, via COM interface. First of all, it is important to know how to get data from detectors. After planting the detector into some link, it can be accessed by:

```
SignalController = vnet.SignalControllers.ItemByKey(1)
dets=SignalController.Detectors;
det_all=dets.GetAll;
det_1=det_all{1};
```

Detectors are also paired with signal controllers, it can be done in Vissim or as well in Matlab. If there are more than one detector, function `GetAll` can be used. It can be used also for assigning signal heads and so on. Just the type of brackets is different here. Specific data can be obtaining from detector for example by:

```
det_1.get('AttValue', 'GapTm')
det_1.get('AttValue', 'Detection')
det_1.get('AttValue', 'Occup')
det_1.get('AttValue', 'Presence')
det_1.get('AttValue', 'Impulse')
det_1.get('AttValue', 'VehSpeed')
```

The control based on gap time is used in a practical example. Vissim model of this example is in Figure 10. The `GapTm` gives a number, which corresponds with the time that was spent between the first vehicle left the detector and the following vehicle entered the detector.

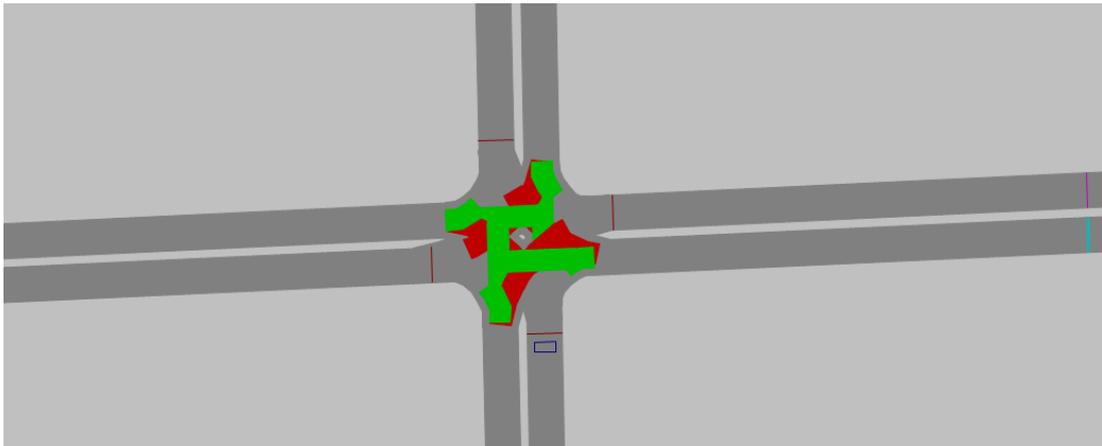


Figure 10: Vissim model for dynamic control

It is the same layout as the example for fixed time with one difference. In front of the first signal head, there is a detector placed. The start of the program is also the same, only extended by some variables for using the detector:

```
tsg1max = 37;
claim1 = 1;
maxgap = 1.8;
```

The variable `tsg1max` sets the maximal length of green signal for stage 1, it is 37 seconds. Next variable is for providing claim of the detector to prolong stage 1. The last one value specifies the threshold value for the detector to decide if the stage will be prolonged. The time gap has to be 1.8 second or less to be able to prolong the stage. Also, there are some changes inside of the simulation:

```
for i=0:(period_time*step_time)
sim.RunSingleStep;
```

```

if (stage == 1) && (sg1_time >= (tsg1 - 3))
    gap1=det_1.get('AttValue', 'GapTm');
    if gap1 >= maxgap
        claim1 = 0;
    end
end
if rem(i/step_time, verify)==0
% commands here
end
end

```

This procedure guarantees that the state of the detector (gap time between vehicles) starts to be checked three seconds before the standard duration of stage 1 is over. Since this time, whenever the value exceeds the maximum gap time, the claim for prolonging the state expires. It is checked every simulation step – 10 times per simulation second, when it is relevant. The program follows the same way as the previous for fixed time does. Next change is at the end of *interstage 31* (from stage 3 to 1), right before the stage 1 starts again, the variable for claim is set back to 1, to be able to prolong the stage 1 again: `claim1 = 1`.

The last difference in the program is at the end, where the duration of current stage is checked in behalf of interstage:

```

if (sg1_time >= tsg1) && ((claim1 == 0) || (sg1_time >= tsg1max))
    stage = 12;
    sg1_time = 0;
    t12 = 0;
end

```

When the maximal length of stage 1 is achieved or the claim for prolonging expires, *interstage 12* is called.

2.3.3 Evaluation of Signal Plan Creation

In the following chapter, a little bit different approach is chosen for the signal control, so that states are not being overwritten each second with the same value but they persist until the interstage is required. It has no influence on driving behaviour only the code is more elegant. But in these papers, it is not delivered in any modular way. It can be done partially in order that some parameters, such a length of cycle and lengths of green signal and so on, could be inputted. But for different number of signal groups and phases, signal heads would have to be assigned and it would be difficult to create such interface when there is the Vissig interface working well.

Unfortunately, just for assigning signal heads to lanes, Vissig or VisVAP have to be present. Vissim does not consider controlling signal heads over COM as an external signal controller. It would have to contain a *.dll library on hard drive.

Chapter 3

Optimization in Model Testing and Control System Development

In this chapter, a representative situation is chosen to demonstrate both, more complex control system and optimization in model testing. The control system includes two intersections with coordination and the optimization lies in effective testing of several scenarios for one situation within one program execution. The benefit is in getting of results at one time without the necessity of adjusting the model between each scenario or without the need of having several versions of one model and executing them separately one after another.

3.1 Control System Development

As it was mentioned before, a concrete situation is chosen to represent more complex control system. Even though it is a real situation, many elements are let out for simplification. And some data is estimated and fictional. The aim is not to demonstrate in detail current situation or to come up with concrete improvement of a traffic situation in the area. It is about showing possibilities of using Matlab to control Vissim on not only theoretical level.

3.1.1 Concrete Situation

The situation was selected on the basis of having some traffic data available. It is a part of city Děčín (Czechia). Wider relations are shown in Figure 11. The city is situated in a district of the same name (inside the red shape). There are more than fifty thousand inhabitants and it is located close to the border with Germany on the north (the map is north oriented). It connects several villages and towns from east to a highway (D8) with continuity to Prague or Dresden (Germany). It also links northern and eastern places with Ústí nad Labem. As it is the last city on the river Labe in Czechia, it dominates with river harbour. The city is an important rail intersection as well. All together generates significant number of trucks.



Figure 11: Situation with wider relations (source: <https://mapy.cz>)

A closer detail of processed area is visible in Figure 12. Teplická street in the top left corner continues to highway and Teplice. On the right (eastern) side, street Ústecká meets road marked as E442. It leads from Ústí nad Labem through Nový Bor to Liberec. It is noticeable from the previous figure (except for the city Liberec, it lies too far from Děčín).

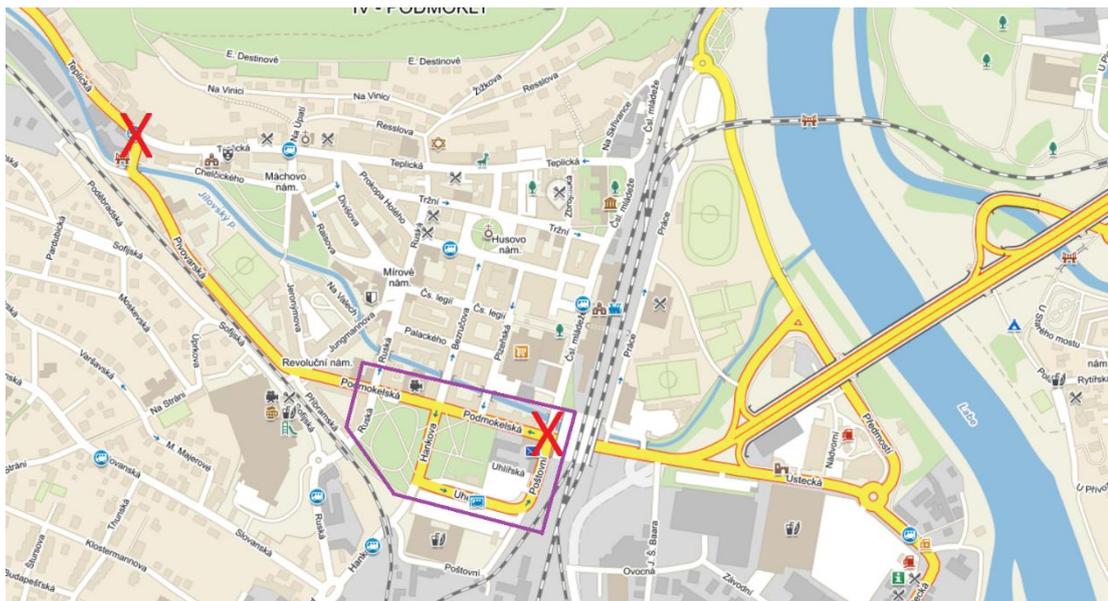


Figure 12: Closer detail of the situation (source: <https://mapy.cz>, edited)

The Vissim model is constructed from a smaller area than it is pictured in the Figure 12. But the figure shows main direction from the area and it contains intersections where a traffic survey took part recently from which some data was used. The survey relates to intersections marked by red X. The model consists of roads inside the violet shape.

3.1.2 Model and Input Data

3.1.2.1 Input Data

There are four crossings controlled by traffic lights in the selected area. Three of them are there only for pedestrian crossing. But for the simplicity of demonstrative control, pedestrians were left out. That is why only two traffic light controlled intersections are created in the Vissim model below. For better observation of junctions and traffic lanes divide, there is a satellite shot in Figure 13. It consists of several shots merged together to achieve a better resolution background for creating the model in Vissim.

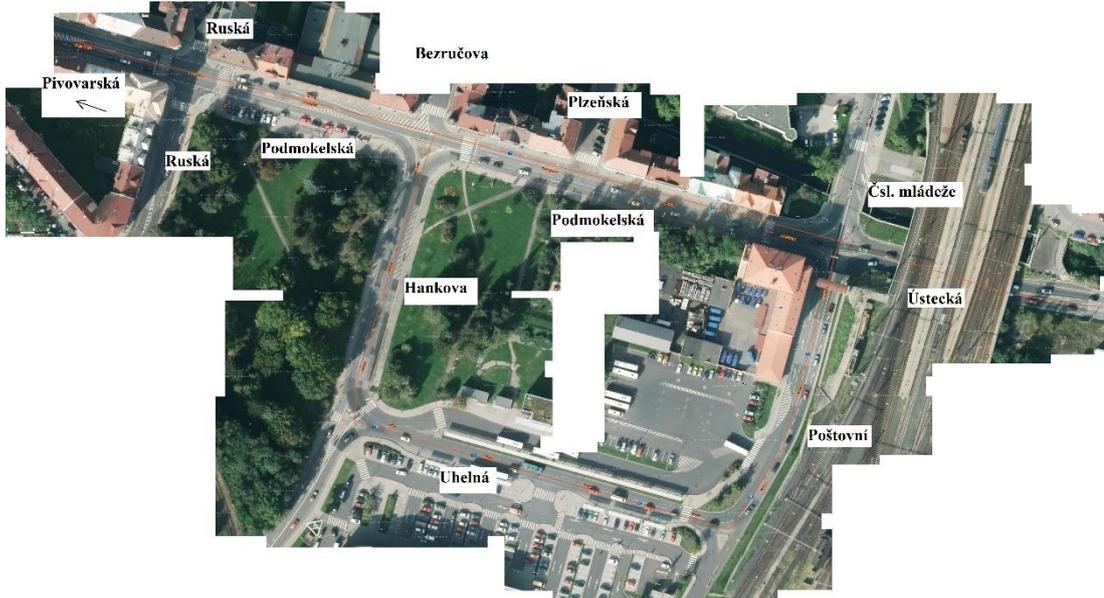


Figure 13: Background for the model (source: <https://mapy.cz>, edited)

In the direction from street Ústecká to street Pivovarská, there is a coordination of green signals. After the simplification, it is regarding only the intersection Ústecká-Poštovní-Podmokelská-Čsl. mládeže and the intersection Podmokelská-Ruská (both streets do not change name behind the intersection, only Podmokelská turns Pivovarská later). For the purposes of this thesis, the Department of Transport Telematics provided the survey from the first intersection (Ústecká-...) and intersection Teplická-Pivovarská (Figure 12). So there is a real input data available for the first junction. The input data for the last junction had to be adjusted from the survey of Teplická-Pivovarská. Other inputs to the area were estimated with respect to traffic relevance of regarded zones. A brief inspection of public transport routes took part in the estimation as well.

The survey took time from seven p.m. till eleven p.m. and numbers of vehicles were counted in five minute intervals. Every estimated input was filled by values with respect to these intervals. Since the street Bezručova and Ruská behind the junction leading north are one-ways from the area out, these took part only in the vehicle routings (will be discussed later). And the street in bottom right corner (Figure 13) was left out during building the model, because it serves only for the shopping centre

attached to the parking lot, for vehicles to have the ability of getting back south without participating in the Podmokelská street. As it is clear from the Figure 12, the first section of Podmokelská street is a one-way from east to west and the opposite direction is provided by one-ways Hankova-Uhelná-Poštovní (in this direction). Because of these facts, estimated inputs were set only for streets Hankova, Ruská (both from bottom left in the previous figure) and Plzeňská. All of these two streets associate mainly local, personal together with public, transportation (local and from neighbouring villages).

There were eight categories specified for the survey, it was: personal vehicles, vans, light trucks, heavy trucks, trucks with trailer, buses, public transportation buses and motorcycles. Again, for the simplicity, they were merged into three categories: personal vehicles (personal vehicles with motorcycles), trucks (vans, light and heavy trucks together with trucks with trailer) and buses (buses with public transportation vehicles).

These inputs are preserved in five minute intervals, just simply multiplied to get hourly intensities for Vissim. Values are stored in the text file *vehinsmatrix.txt*, each column represents one time interval and each row represents inputs of one vehicle class to a concrete source link. The exact order will be specified in the next subchapter.

Unfortunately, the traffic survey was not the areal one. It means that routing is available always only within one concrete junction. For example, licence plates would have to be registered to be able to pair them with other junctions or links for better view of how do the vehicles behave in the network.

In this case, routing was set for each possible path with divided vehicle classes (some paths were set only for one or two categories). For example, it was supposed that no vehicle would travel from the source of Ruská street to Hankova street destination, or that there would be no trucks coming from Čsl. mládeže to Ruská south and so on. The traffic survey was used as much as possible in setting at least proportion of vehicle classes within one path. Then each input value was divided into percentage proportion for each possible path from this particular source. The percentage proportions were estimated.

These routing values are stored in the text file *roumatrix.txt*. It also respects specified time intervals, so it can be changed with the same period as vehicle inputs. And each row in this file represents a proportion of one vehicle input for one particular path for one class.

3.1.2.2 Model Construction

Background

For the construction of the model, first the background image was loaded to a new Vissim file. To set own image, there is a *Background Images* item in the *Network Objects* section. After loading the image, there is an option to set scale, when user right clicks into the image. Then by left click and hold during movement, some distance can

be chosen and after releasing the left button, a scale window appears. There should be specified the real distance in meters of the selected distance.

Infrastructure

The next step is to draw the infrastructure. All links and connectors. Just before planting signal heads, signal controllers have to be specified. There should be created two empty signal groups in the first signal controller. Then the second signal controller needs to be set and it will contain two signal groups as well (it should contain three, but during the implementation, opposite directions were set to the same signal group, because they do not differ in any second, even though it is not exactly a correct practise). The control will be discussed later. The first signal head belongs to the end of Ústecká street. The second one to the end of Poštovní street. Both of them belong to the first signal controller and it should be set to the first and second signal group in the same order during setting them to the network. The last crossing has two signal heads in each direction of the street Podmokelská, set to the second signal controller and the first signal group (should be two different, but it would have to be implemented as well in the Matlab program). The last two signal heads go to Ruská street from south to north and east way. Here, the signal group is set to the second one within the second signal controller. The whole model is visible in the Figure 14. The exact position of each signal head is there noticeable as well.

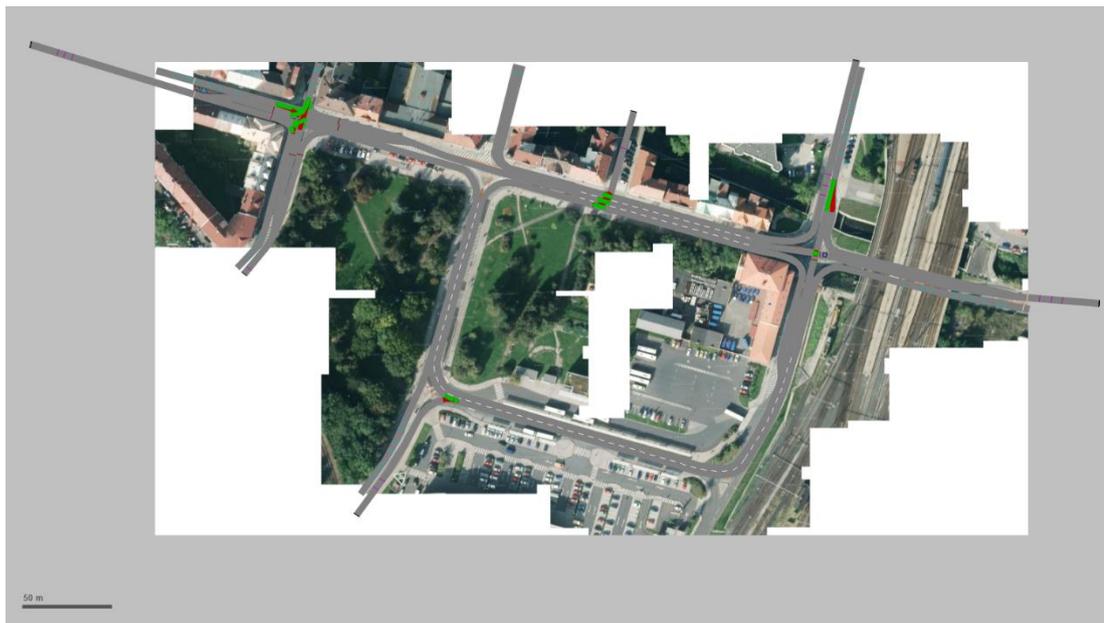


Figure 14: Vissim model of a specific area in Děčín

Vehicle inputs

Vehicle inputs start at Ústecká, there are the first three of them (in the relevant order to personal vehicles, trucks and buses). There are always starts of vehicle routings in the same amount and for the same vehicle classes as the inputs are. Next three inputs are at the start of Podmokelská street. Every input corresponds to a row in the *vehinsmatrix.txt* file, it means, that the first row is for personal vehicles from Ústecká

street, the second row is for trucks from the same direction and the third one is for buses. Then again, the fourth row is for personal vehicles, but from the opposite side of the area. Inputs seven to nine are situated at the start of Čsl. mládeže street. Then from the Hankova street, there are only inputs for personal vehicles and buses. Input number twelve is the only one from the street Ruská and it belongs to personal vehicles. The same applies for input number thirteen in the street Plzeňská.

Vehicle compositions

Then there are three new vehicle compositions supposed to be created in Vissim. It is all right to let them filled by default, it will be set properly in Matlab.

Conflict areas

It is clear from the picture, that there are conflict areas set with respect to traffic signs setting preferences in the area.

Routing

The complete routing is better to finish in Vissim as well. There have to be a set of paths for every input (for separated vehicle classes). In the total, there are 38 of them. The order is also important, because later the rows from *roumatrix.txt* file will be assigned. It can be checked in *Static Vehicle Routing Decision / Static Vehicle Routs* tables in Vissim. After clicking at any, it shows the path in the model.

Evaluation

There was nothing said about the evaluation yet. To get some evaluation is a purpose of most simulations. For these papers, evaluation of travel times, queues and delays are taking place. A great advantage of Vissim is that it can make evaluations even for specific vehicle classes.

To activate these evaluations, it has to be specified in Vissim first. By clicking the *Evaluation -> Configuration...*, new window appears. It is clear in the Figure 15. Desired vehicle classes have to be selected here to get the data later. Boxes next to required functions have to be checked and the last column with the interval is also very important. If the number stays unchanged as 99999, it means that the result will be one average value. Vissim makes always averages, number of results depends on how big the interval is. In this thesis, thirty second intervals were chosen. It means that there will be always *period time/30* values for each function. By clicking the *More...* button, regarding for example queue counters, another window appears and it can be set which speed interval will be counted as a queue. The default beginning is if the speed drops below 5 km/h and the default end of counting is when the vehicle accelerates above 10 km/h.

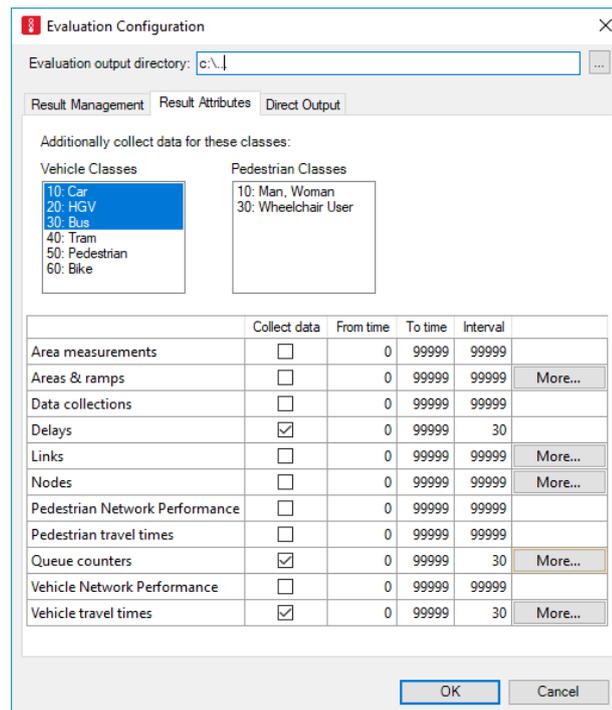


Figure 15: Evaluation configuration

When this is specified, there should be vehicle travel time measurements added to the network. There are two of them used in this model. First of them starts on the east side, where Ústecká meets the background image and ends on the west side (the same situation for Podmokelská street). And the second one occupies the same spots but in opposite direction. It will measure vehicles traveling through the network from east to west and from west to east.

For the delay measurements, there is not the same procedure, because the delay is counted from the same section as the travel time. The procedure is to click on *Lists -> Measurements -> Delay Measurements*, then by adding there should be two items in the table and in the right column (*VehTravTmMeas*) it should be assigned to those sections.

When the talk is about the queue counter, there is a simple tool in the left list again. It is placed at the stop line at the street Ústecká and at the stop line at the street Podmokelská. It will measure queues from the start of those two streets till the first traffic lights.

M-File

The first several rows are still almost the same. There must be clearing of the Matlab environment. Then specifying the location of Vissim files and defining access on lower levels of the hierarchy for easier future declaration (*sim, vnet,...*). Then there should be some simulation setting and as mentioned before, defining of the vehicle composition:

```
Compos= vnet.VehicleCompositions.GetAll;
Rel_Flows=Compos{2}.VehCompRelFlows.GetAll;
set(Rel_Flows{1}, 'AttValue', 'VehType', 100);
```

```

set(Rel_Flows{1}, 'AttValue', 'DesSpeedDistr', 50);
Rel_Flows=Compos{3}.VehCompRelFlows.GetAll;
set(Rel_Flows{1}, 'AttValue', 'VehType', 200);
set(Rel_Flows{1}, 'AttValue', 'DesSpeedDistr', 50);
Rel_Flows=Compos{4}.VehCompRelFlows.GetAll;
set(Rel_Flows{1}, 'AttValue', 'VehType', 300);
set(Rel_Flows{1}, 'AttValue', 'DesSpeedDistr', 50);

```

The first command load all compositions (three new were added manually in Vissim). There are four of them in total, when counting the first – default. Since the default one is mixture of two classes, it will be always skipped by starting with number two. So, the first new category consists only of personal vehicles (attribute VehType is 100). 200 stands for trucks and 300 for buses. The second attribute (DesSpeedDistr) means desired speed distribution, which is set to fifty kilometres per hour for all categories.

Continuing in the M-File, these compositions are assigned to concrete vehicle inputs:

```

vehins=vnet.VehicleInputs.GetAll;
vehins{1}.set('AttValue', 'VehComp(1)', 2);
vehins{2}.set('AttValue', 'VehComp(1)', 3);
vehins{3}.set('AttValue', 'VehComp(1)', 4);
vehins{4}.set('AttValue', 'VehComp(1)', 2);
vehins{5}.set('AttValue', 'VehComp(1)', 3);
vehins{6}.set('AttValue', 'VehComp(1)', 4);
vehins{7}.set('AttValue', 'VehComp(1)', 2);
vehins{8}.set('AttValue', 'VehComp(1)', 3);
vehins{9}.set('AttValue', 'VehComp(1)', 4);
vehins{10}.set('AttValue', 'VehComp(1)', 2);
vehins{11}.set('AttValue', 'VehComp(1)', 4);
vehins{12}.set('AttValue', 'VehComp(1)', 2);
vehins{13}.set('AttValue', 'VehComp(1)', 2);

```

There are 13 of them in total and this assigning corresponds with the previous section called *Vehicle inputs*. In case that there were many inputs, it would be possible to fill them by function in a *for* cycle. Values would loaded and assigned from a text file for example.

Next part of the program belongs to vehicle routing. If it is not manually assigned in the Vissim during the process of creating all paths for each vehicle input (and category), it needs to be done here:

```

routingsource=vnet.VehicleRoutingDecisionsStatic.GetAll;
routingsource{1}.set('AttValue', 'AllVehTypes', 'false');
routingsource{1}.set('AttValue', 'VehClasses', 10);
routingsource{2}.set('AttValue', 'AllVehTypes', 'false');
routingsource{2}.set('AttValue', 'VehClasses', 20);
routingsource{3}.set('AttValue', 'AllVehTypes', 'false');
routingsource{3}.set('AttValue', 'VehClasses', 30);
routingsource{4}.set('AttValue', 'AllVehTypes', 'false');
routingsource{4}.set('AttValue', 'VehClasses', 10);
routingsource{5}.set('AttValue', 'AllVehTypes', 'false');
routingsource{5}.set('AttValue', 'VehClasses', 20);
routingsource{6}.set('AttValue', 'AllVehTypes', 'false');
routingsource{6}.set('AttValue', 'VehClasses', 30);
routingsource{7}.set('AttValue', 'AllVehTypes', 'false');
routingsource{7}.set('AttValue', 'VehClasses', 10);
routingsource{8}.set('AttValue', 'AllVehTypes', 'false');
routingsource{8}.set('AttValue', 'VehClasses', 20);
routingsource{9}.set('AttValue', 'AllVehTypes', 'false');

```

```

routingsource{9}.set('AttValue', 'VehClasses', 30);
routingsource{10}.set('AttValue', 'AllVehTypes', 'false');
routingsource{10}.set('AttValue', 'VehClasses', 10);
routingsource{11}.set('AttValue', 'AllVehTypes', 'false');
routingsource{11}.set('AttValue', 'VehClasses', 30);
routingsource{12}.set('AttValue', 'AllVehTypes', 'false');
routingsource{12}.set('AttValue', 'VehClasses', 10);
routingsource{13}.set('AttValue', 'AllVehTypes', 'false');
routingsource{13}.set('AttValue', 'VehClasses', 10);

```

Every several paths have the same source, that is why only 13 needs to be set. These vehicle classes correspond to vehicle types, they are just a one-tenth lower. This procedure enables to route each vehicle class separately. Before specifying vehicle classes, checkbox for all vehicle types needs to be unchecked. Since the unchecking (setting value to *false*) regards each source, it can be done by setting multiple attribute value instead of doing it separately as shown:

```

vnet.VehicleRoutingDecisionsStatic.SetMultiAttValues('AllVehTypes',
'false');

```

Then again, some simulation settings take part. It is in the same form as in the previous program.

For the evaluation, some access throw the hierarchy should be declared:

```

vehTTs1 = vnet.VehicleTravelTimeMeasurements.ItemByKey(1);
vehTTs2 = vnet.VehicleTravelTimeMeasurements.ItemByKey(2);
queue1 = vnet.QueueCounters.ItemByKey(1);
queue2 = vnet.QueueCounters.ItemByKey(2);
del1 = vnet.DelayMeasurement.ItemByKey(1);
del2 = vnet.DelayMeasurement.ItemByKey(2);

```

Some variables for storing of obtained values need to be specified. And the best way it to prepare matrixes or vectors of the exact needful sizes:

```

period_meas = 30;
x=period_meas:period_meas:period_time;
if rem(period_time, period_meas) ~= 0
    x(length(x)+1)=period_time;
end
DelayA=zeros(length(x));
DelayB=zeros(length(x));
TTA=zeros(length(x));
TTB=zeros(length(x));
QA=zeros(length(x));
QB=zeros(length(x));

```

The variable `period_meas` has to contain the same number as it is set in Vissim for the measure interval. The *if* function ensures that there will be enough space, even when the last interval is shorter than others. For example, if the period time had been set to 3550 s, the variables would have contained 119 zeros.

The filling by real values happens inside of the simulation, after a measure interval verification:

```

if (i~=0) && (rem((i)/step_time, period_meas)==0) &&
(i<((period_time*step_time)-1))
    TTactual(1,1) = get(vehTTs1, 'AttValue',
'TravTm(Current,Total,All) ');
    TTactual(2,1) = get(vehTTs2, 'AttValue',
'TravTm(Current,Total,All) ');

```

```

Qlenactual(1,1) = get(queue1, 'AttValue', 'QLen(Current,Total)');
Qlenactual(2,1) = get(queue2, 'AttValue', 'QLen(Current,Total)');
DLactual(1,1) = get(del1, 'AttValue',
'VehDelay(Current,Total,All)');
DLactual(2,1) = get(del2, 'AttValue',
'VehDelay(Current,Total,All)');

```

The first sub attribute defines the specific simulation. Here it is being used only as the current. The second one specifies the value of a specific time interval. It can be set to a value (1, 2,...) or an aggregated value of all time intervals of one simulation (*Avg*, *StdDev*, *Min*, *Max*). The last possibility is to fill *Total* as it is used above. It summarizes values from all time intervals till the current one. To get the data for each time interval separately, there is procedure developed for this purpose below. The last sub attribute (if it is available) specifies which vehicle class to show data from. It is set to *All* to get average number through all classes. For example, *IO* would get data only for personal vehicles. During the implementation of the program, it seemed that it is impossible to get data from the last interval, because the Vissim always prepared new simulation run at the end and there were empty cells. That is why the data from the last interval is being get one simulation step before the end of simulation run (the last condition in the *if* function). But it showed up that this issue could be eliminated in the same window where the evaluation is being set (Figure 15). There is another card called *Result Management* and there is a check box *Automatically add new columns in lists*, it should be unchecked manually. There is probably a way to do it via Matlab, but it is quite difficult to get to all functions just with the *Online help*.

The measure interval verification function continues by getting the real values and setting them into the final vectors:

```

if c ~= 1
    if isnan(TTactual(1,1))
        TT(1,c)=0;
    else
        TTsum(1,1) = TTsum(1,1) + TT(1,c-1);
        TT(1,c) = (TTactual(1,1) - TTsum(1,1));
    end
    if isnan(DLactual(1,1))
        DL(1,c)=0;
    else
        DLsum(1,1) = DLsum(1,1) + DL(1,c-1);
        DL(1,c) = (DLactual(1,1) - DLsum(1,1));
    end
    if isnan(Qlenactual(1,1))
        Q(1,c)=0;
    else
        Qsum(1,1) = Qsum(1,1) + Q(1,c-1);
        Q(1,c) = (Qlenactual(1,1) - Qsum(1,1));
    end
    c=c+1;
else
    if isnan(TTactual(1,1))
        TT(1,c)=0;
    else
        TT(1,c) = TTactual(1,1);
    end
    if isnan(DLactual(1,1))
        DL(1,c)=0;

```

```

else
    DL(1,c) = DLactual(1,1);
end
if isnan(Qlenactual(1,1))
    Q(1,c)=0;
else
    Q(1,c) = Qlenactual(1,1);
end
c=c+1;
end

```

There is the same procedure inside the main cycle for the second direction (variables with 2, *l* inside brackets). Here it is left out to save space and keep clarity. The complete procedure is present in the main program in attachments.

This procedure not only fills variables by data from each interval, it also turns non-numerical values to zeros to get homogeneous output. These values appear when there is no data to forward, it happens for example when no vehicle starts a journey through the measure section within some concrete measure interval. These values are originally stored as a *NAN* (not a number). To deal with the first interval, there must exist a declaration of `c=1`; above the simulation start. The second section serves to the first filling. There is no addition of previous state.

The representation of results is done majorly in graphs, using these filled variables and the variable *x* for time sampling. The output representing is shown below, in the section 3.2.3.

There are more interesting sections in the program. The talk is about loading data from text files for vehicle inputs and routings. First columns must be loaded before the simulation start:

```

load vehinsmatrix.txt;
row2 = 1;
column = 1;
for var1 = 1:length(vehins)
    vehins{var1}.set('AttValue', 'Volume(1)',
vehinsmatrix(row2,column));
    if row2 < size(vehinsmatrix,1)
        row2=row2+1;
    end
end

load routmatrix.txt
row = 1;
routing=vnet.VehicleRoutingDecisionsStatic.GetAll;
for var1 = 1:length(routing)
    routingx=routing{var1}.VehRoutSta.GetAll;
    for var2 = 1:length(routingx)
        routingx{var2}.set('AttValue', 'RelFlow(1)',
routmatrix(row,column));
        if row < size(routmatrix,1)
            row=row+1;
        end
    end
end

```

These functions fill each vehicle input and each relative routing value. Later, in the simulation section, these functions are repeated, but they lie inside of the time verification which corresponds to the survey intervals (5 minutes). The variable

column inside of setting commands is increased by one before the assigning. Also, an added condition keep these procedures from overflowing the file dimension. It can be found in the appendix as well.

3.1.3 Default Control

Besides the traffic survey, the faculty department provided a documentation regarding a change of interstage duration for the first interstage (Ústecká - Poštovní). The requirement came from police of Czechia and the aim was to prolong the interstage when vehicles from Ústecká are clearing out the conflict area and vehicles from Poštovní are arriving there. The time from red signal in Ústecká till the green signal in Poštovní was set to four seconds instead of two.

Thanks to this change, the documentation includes the whole signal plan with stages and interstages. Because of the fact that this thesis is not aimed to pedestrians, their stage was simply left out with preserving of vehicle regarding parameters. This stage was integrated only on request. The truth is that more vehicles can go throw the net during one cycle when there are no pedestrians demanding their stage. So it is clear that no results from this model can be used to testify in real about the traffic situation in this area. The only case would be, for example, a study of the traffic situation if the pedestrian crossings were replaced by underpasses or footbridges.

The stage schema for this specific model for the first intersection is in Figure 16.

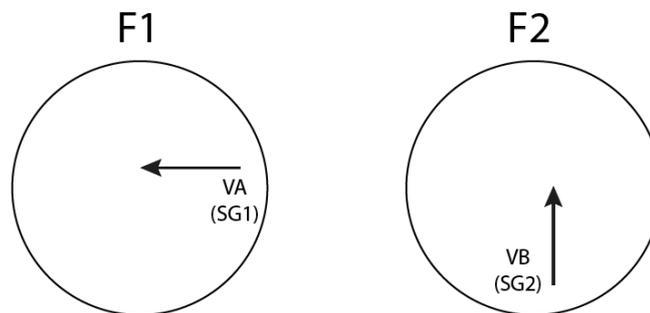


Figure 16: Stages of the first intersection

The cycle time is 60 seconds due to the documentation. The interstage 1.2 takes six seconds and the second one only four. The interstage parts of signal program are visible in Figure 17.

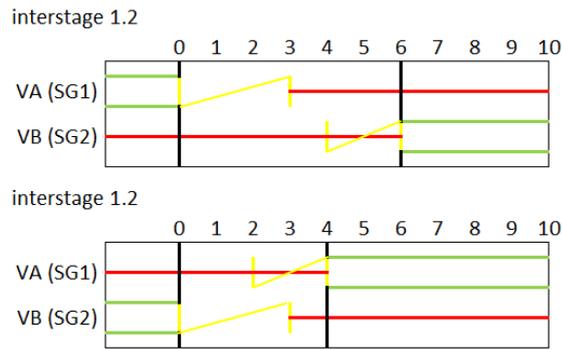


Figure 17: Interstages of signal plan

In this case, the second controlled interstage does not meet with real parameters, because any documentation was available. But since it is sure thing, that these two interstages are in coordination in the east-west direction, it is clear that the cycle must be of the same length as well as the green signal. It is just shifted in time. Other parameters such as signal groups, interstage time table, offset and so on were estimated. The final stage schema for this junction (Podmokelská - Ruská) is in Figure 18.

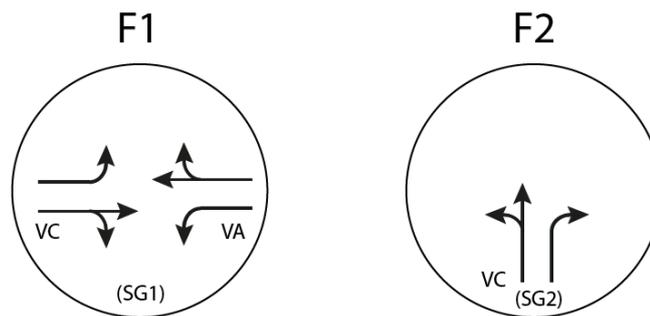


Figure 18: Stages of the second intersection

Here, the Table 3 with interstage time follows:

Table 3: Interstage time

		coming		
		SG1 VA	SG2 VB	SG1 VC
leaving	SG1 VA	x	8	0
	SG2 VB	8	x	8
	SG1 VC	0	8	x

The offset was set to 22s and the interstage parts of signal program for the second controlled interstage are visible in Figure 19.

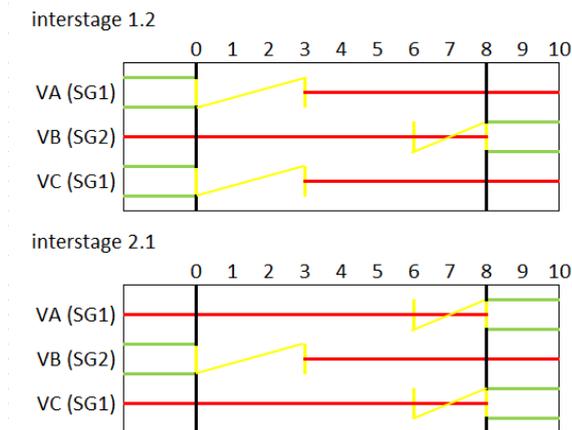


Figure 19: Interstages of the second signal plan

In the M-File, the start of the control looks like this:

```

cycle = 60;
offset = 22;
green(1) = 35;
green(2) = green(1);
stage = [0 0];
change = [0 0;0 0];
terminate = [0 0];
start_time = [0 0];
sim_sec = 0;
for i=0:(period_time*step_time)
    sim.RunSingleStep;
    if rem(i/step_time, verify(1))==0
        if stage(1) == 0
            if (start_time(1) ~= 0) && (start_time(1) == terminate(1))
                stage(1) = 21;
            end
            if start_time(1) == 0
                SG(1,1).set('AttValue', 'State', 1);
                SG(1,2).set('AttValue', 'State', 3);
                SG(2,1).set('AttValue', 'State', 1);
                SG(2,2).set('AttValue', 'State', 3);
                terminate(1) = 3;
            end
            start_time(1) = start_time(1) + 1;
            if stage(1) == 21
                start_time(1) = 0;
                terminate(1) = 0;
            end
        end
    end
end

```

After the variables declaration, the first stage runs. It is a starting stage (stage zero). It takes three seconds and then it continues to interstage 2.1 in the first intersection. The second one remains in this stage for the offset time. The time for the first intersection to remain in this stage should correspond to a value of minimal green signal length. It is more likely being set to five seconds. In that case, it would be just enough to change the value of *terminate(1)* inside of the function from 3 to 5.

The interstage 2.1 follows right after the zero stage. All values in brackets represent the signal controller by the first number and the signal group by the second number.

```

if stage(1) == 21
  if (start_time(1) ~= 0) && (start_time(1) == change(1,1))
    SG(1,1).set('AttValue', 'State', 2);
  end
  if (start_time(1) ~= 0) && (start_time(1) == change(1,2))
    SG(1,2).set('AttValue', 'State', 1);
  end
  if (start_time(1) ~= 0) && (start_time(1) == terminate(1))
    stage(1) = 1;
  end
  if start_time(1) == 0
    SG(1,2).set('AttValue', 'State', 4);
    terminate(1) = 4;
    change(1,1) = 2;
    change(1,2) = 3;
  end
  start_time(1) = start_time(1) + 1;
  if stage(1) == 1
    start_time(1) = 0;
    terminate(1) = 0;
    change(1,:) = 0;
  end
end
end

```

Interstage 1.2 looks very similar, there are only twisted signal groups and terminate time and change time are different. The stage 1 is quite easily defined:

```

if stage(1) == 1
  if (start_time(1)~=0) && (start_time(1) == (terminate(1)-1))
    stage(1) = 12;
  end
  if start_time(1) == 0
    SG(1,1).set('AttValue', 'State', 3);
    terminate(1) = green(1);
  end
  start_time(1) = start_time(1) + 1;
  if stage(1) == 12
    start_time(1) = 0;
    terminate(1) = 0;
    startshift = 1;
  end
end
end

```

The condition to start interstage is reduced by 1, because interstages are defined above stages and so one simulation second must happen with the same state before the interstage starts. The *startshift* has an influence on stage 1 in the second signal controller. It ensures that the end of the stage comes with compliance to the end of stage 1 in the first signal controller with the offset.

```

if stage(2) == 1
  if startshift == 1
    terminate(2) = start_time(2) + offset;
    startshift = 0;
  end
  if (start_time(2)~=0) && (start_time(2) == (terminate(2)-1))
    stage(2) = 12;
  end
  if start_time(2) == 0
    SG(2,1).set('AttValue', 'State', 3);
  end
  start_time(2) = start_time(2) + 1;
end

```

```

    if stage(2) == 12
        start_time(2) = 0;
        terminate(2) = 0;
        if (maxgreen ~= 0)
            claim1 = 1;
        end
    end
end
end

```

The whole signal program is attached as a part of the main program in attachments. This kind of controlling is a bit different from the presented one in previous chapter. The advantage here is that states are not overwritten by the same value but the state remains untouched till it is time to change it.

3.2 Optimization

The optimization in model testing takes part here. It is based on the idea that there is a requirement to test several signal plans within one model. The optimization here lies in the fact, that it can be done with no network and parameters editing between simulation runs. As well as the simulation runs, it can be started just once. Every change or different signal plan can be specified in advance in the M-File and Vissim model can remain in the original form. The results can be then represented in the end for each scenario together in one graph.

3.2.1 Alternative Signal Plan

To test a different scenario within the same model, some alternative signal plan should be created. For these purposes the first alternative scenario has a 70s cycle in behalf of the coordinated direction. Other parameters are the same as in previous signal plan. So only two rows differ:

```

cycle = 70;
green(1) = 45;

```

The third signal plan is based on both of the previous. It includes a dynamic control which is based on time space between vehicles. For this purpose, an inductive loop must be present. It is clear in Figure 14: Vissim model of a specific area in Děčín, that it is already planted in the street Ústecká. Based on the time space, the cycle time can be increased from 60s to 70s. Again, it is regarding only the coordinated direction. The maximal time space can be set by the user, it is shown in the following section. The verification happens always during the stage 1, three seconds before the end of original length (35s). Once the threshold is exceeded, the claim disappears and appears again in the next cycle. When the claim disappears several seconds before the end of original stage length, the interstage starts after the whole original stage terminates. When vehicles are close to each other and the claim does not disappear till the end of prolonged stage (45s), it terminates by this second automatically. During the prolonging, it is always done by adding one second:

```

if (maxgreen ~= 0) && (stage(1) == 1) && (start_time(1) >=
(green(1)-3)) && (start_time(1) < maxgreen)

```

```

        if claim1 == 1
            gap1=det1.get('AttValue', 'GapTm');
            if gap1 > maxgap
                claim1 = 0;
            end
        end
    end
end
if rem(i/step_time, verify(1))==0
    if stage(1) == 1
        if (maxgreen ~= 0) && (start_time(1) >= (terminate(1)-1)) &&
(start_time(1) < (maxgreen-1))
            if claim1 == 1
                terminate(1)=terminate(1)+1;
            end
        end
        if (start_time(1)~=0) && (start_time(1) == (terminate(1)-1))
            stage(1) = 12;
        end
        if start_time(1) == 0
            SG(1,1).set('AttValue', 'State', 3);
            terminate(1) = green(1);
        end
        start_time(1) = start_time(1) + 1;
        if stage(1) == 12
            start_time(1) = 0;
            terminate(1) = 0;
            startshift = 1;
        end
    end
end
end

```

For a better performance of this optimized model testing, there is a possibility to increase the traffic by some percentage value for each scenario and run it again:

```

increase = (200/100)+1;
load vehinsmatrix.txt;
vehinsmatrix=vehinsmatrix*increase;

```

Instead of 300, there is a variable in the program. This will increase the traffic about 200% (to get to total 300%).

As it was already discussed, the optimization lies in the fact, that all of these scenarios are executable by one click with no further setting. There is a simple procedure to run these simulations one after another. The user only needs to fill a matrix `scenario` with desired scenarios.

```

EOS=sum(scenario(:,1))+sum(scenario(:,2));
for j=1:EOS
    if scenario(1,1)==1
        %...
    elseif scenario(1,2)==1
        %...
    elseif scenario(2,1)==1
        %...
    elseif scenario(2,2)==1
        %...
    elseif scenario(3,1)==1
        %...
    elseif scenario(3,2)==1
        %...
    end
end
%...

```

The program gets into the first desired scenario, get parameters and thanks to the *elseif* it will come again to get parameters from different scenario after the simulation happens. When this happens, the value inside relevant *scenario* is increased for not to stuck in one cycle forever.

If there were more different signal groups (they would differ in signal groups for example), signal heads could be easily reassigned to signal groups between simulation runs by Matlab and there is still no necessity to have separated Vissim models and to test them apart.

The most easily way of using this optimization would be if the signal programs were created in VisVap or Vissig. The main program would just reassign signal groups, signal controllers and change some more required data between simulation runs.

3.2.2 Graphical User Interface

When there is a program developed and it is supposed to be used by some user, it is the best solution to create a graphical user interface so that he cannot make changes in the source code. In this case, it is not really necessary, but when considering some extensive testing, it can be useful.

Matlab includes GUI, it can be called by typing *guide* in the command window. It opens a file explorer with a possibility to open blank window or some template. After selecting the default blank window a program for creating graphical components appears. It is quite easy here to put buttons, check boxes, list boxes and so on into the GUI. After saving the file, it creates *.fig. It contains all graphical layout, but it is not executable itself. Respectively it is, but it lets only the user to push buttons but no function proceeds. There is a *.m file created together with the graphical one. It is related to that file and it contains all functions to run the GUI. Each graphical component added into the GUI creates a section in the M-File, where the corresponding function should be specified.

The GUI created for this model is in Figure 20. This is how the GUI looks by default. In the *Scenarios* section, only the first one is picked. User can pick an arbitrary combination or all of them. When he picks also the function for the second run for each scenario in *Increased vehicle inputs* sub section, white field appears between *Set the increase* and % with some preset value. The same happens in the sub section *Max gap for detector* when the third scenario (*60-70s*) is picked. It is visible in Figure 21 together with other picked functions. In the *Quick mode* section, user can decide whether he want to observe vehicles in the network or to get results as soon as possible.

In the next section, period time can be edited. The default value is 3600s. Vehicle inputs start time can be set here. It is divided into 5 minute intervals, that is why the unit is in minutes as well. If the value lies somewhere inside the interval, it is always divided by 5 and then rounded to the nearest integer towards infinity. So, when tipping 4 minutes, it will start with the first interval. Number 6 would change it to the second interval and so on.

The random seed value was already discussed, in the last section it can be set. Possibilities of the list box, defining how often to change the random seed, are visible in Figure 21.

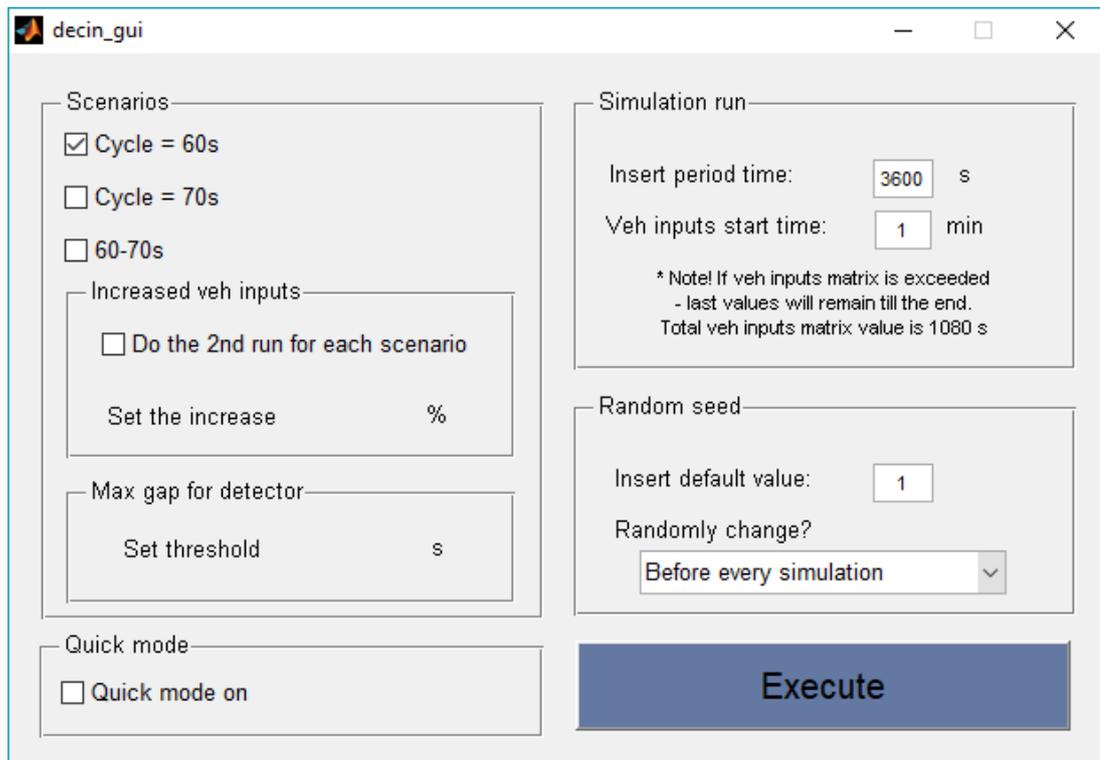


Figure 20: GUI for the Děčín model with default values

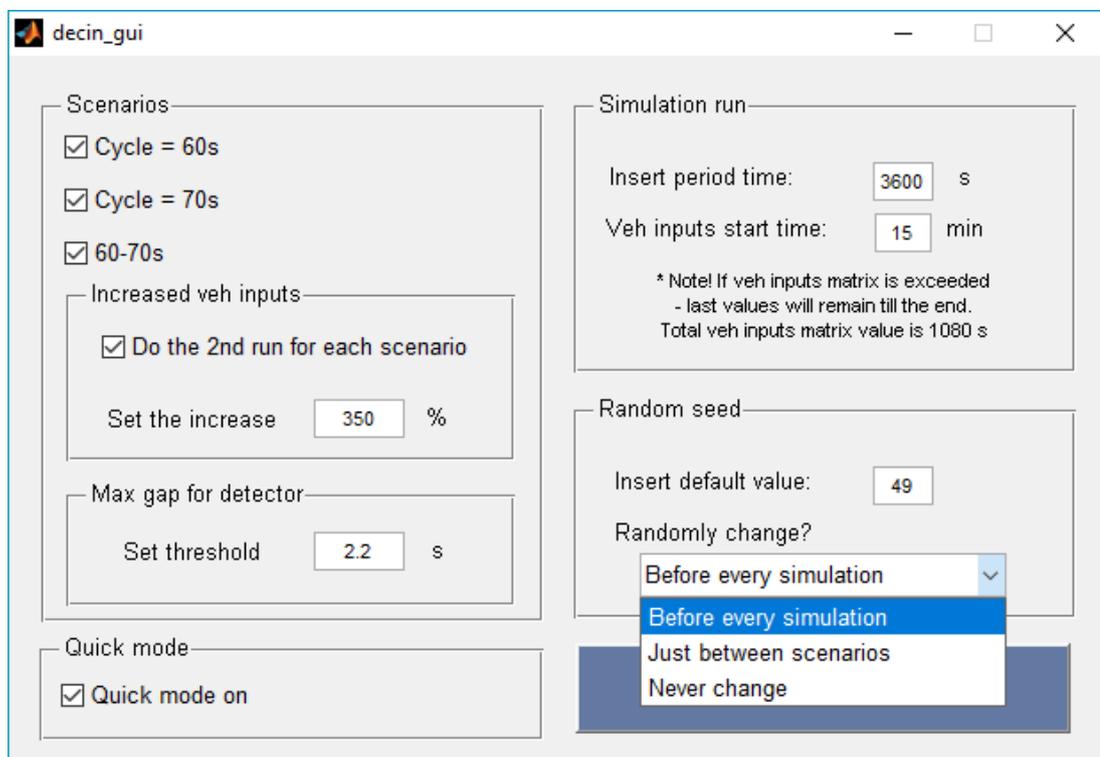


Figure 21: Filling the GUI

The increase value in the first sub section is set to 350% by default, it can be changed of course. Together with the threshold 2.2s for maximal gap it creates environment where the dynamic control is being frequently used. Because of the lack of pedestrian crossing stages and the fact, that the measured intensity is not very high, it takes part only a few times even with the threshold set to 3s with the original intensity. That is why the default increase of vehicle inputs is such a big number.

Every editable field is protected by verification functions to prevent setting inappropriate value. It shows an error message with a specification how the string or value should look like every time, when a wrong format of number is being inputted. For example, the threshold value verification functions look like this:

```
ThresHold = str2double(get(hObject, 'String'));
if isnan(ThresHold)
    set(hObject, 'String', 2.2);
    errordlg('Input must be a number','Error');
end
ThresHold=str2num(get(hObject, 'String'));
if sum(size(ThresHold)) > 2
    set(hObject, 'String', 2.2);
    errordlg('Input must be a one dimensional number','Error');
end
if ThresHold < 0
    set(hObject, 'String', 2.2);
    errordlg('Input must be a possitive number','Error');
end
```

The *size* generates two values for one dimensional element $[1 \ 1]$, sum of it makes 2. That is why the condition is >2 .

The output values are stored in application-defined data. This data is visible within the Matlab program so it does not disappear after closing the GUI. Unfortunately, when the aim was to start the main program automatically from the GUI, this data was not transferred properly and the main program could not operate. For this reason, only information message appears after clicking on the button *Execute*. The message includes the information that the GUI can be closed and to execute the main program, *vis_decin* should be typed in the command window. It can work only if these files are in the same folder. The *vis_decin* is a name of the main program.

For example, to set a value to the application-defined data can look like this:

```
setappdata(0, 'Quickmode', get(handles.Quickmode, 'Value'));
```

It needs to be specified inside of the function for the *Execute* button. Then in the main M-File it can be called and stored in a new variable:

```
qm = getappdata(0, 'Quickmode');
```

After that, it needs to be cleared from the memory so that it will not interfere in a case that the program is launched again:

```
rmappdata(0, 'Quickmode')
```

The whole source code can be found in the appendix section and in electronic attachments together with the *.fig file.

3.2.3 Outputs

In this subchapter, analysis of results can be found here together with the interpretation. Results are stored in matrixes and variables and Matlab provides several filtering and data processing methods as well as powerful graph printing tools. So, in this situation, there is no necessity to transmit results for analysis and representation to a different programs or files. Results in figures and tables in this subchapter come from the main program with a specific setting.

The GUI was set to all scenarios including increased vehicle inputs, the increase was set to 350% and the threshold value for the detector was set to 2.2s. It was run using the quick mode and the period time took 3600s. Vehicle input start time was set to 60th minute and the random seed was 17 with the never change choice.

There are together three figures containing 12 graphs in total and the stand-alone results are in tables in command window.

3.2.3.1 Travel Time

Very important quantity from traffic simulation is the travel time. As it was specified in the model creating section, there are two measured sections in opposite direction. The average values for every measure interval are collected for all vehicle classes together in a matrix. For all scenarios with the increase function, there are six sets of data. A logical fact is, that the travel time cannot be equal to zero, but there are zeros in matrix coming from intervals where no vehicle took this path within the specified time. To get rid of these zeros to avoid having corrupted data, there is a possibility to replace them by the closest neighbour:

```
prov = TT(1, :);
    pr = size(find(prov~=0));
    if pr(2)>=2
        prov =
interpl(find(prov~=0),prov(prov~=0),1:length(prov),'nearest','extrap
');
    end
    TTA(1, :)=prov;
```

The `prov` and `pr` are just auxiliary variables, because in this form, it cannot work with matrix. The condition is there because it works only when there are at least two non-zero values. The result values are displayed in Figure 22. Two top graphs represent the direction of Ústecká – Podmokelská, lower graphs represent the opposite direction. The left side represents standard vehicle inputs and on the right side, there are increased values. The red line is for the standard 60s cycle, green represents 70s and the dynamic control is displayed by blue. It is in the legend box within the last graph. The same key applies to all other graphs. In the Matlab figures it is possible to zoom in each graph for better understanding. If there will be straight lines in the graphs, equal to zero in whole length, it means that specific scenario, corresponding to the colour, was not selected in the GUI. Graphs are generated automatically and there is no function to eliminate printing such scenarios. But it is not very difficult to do so.

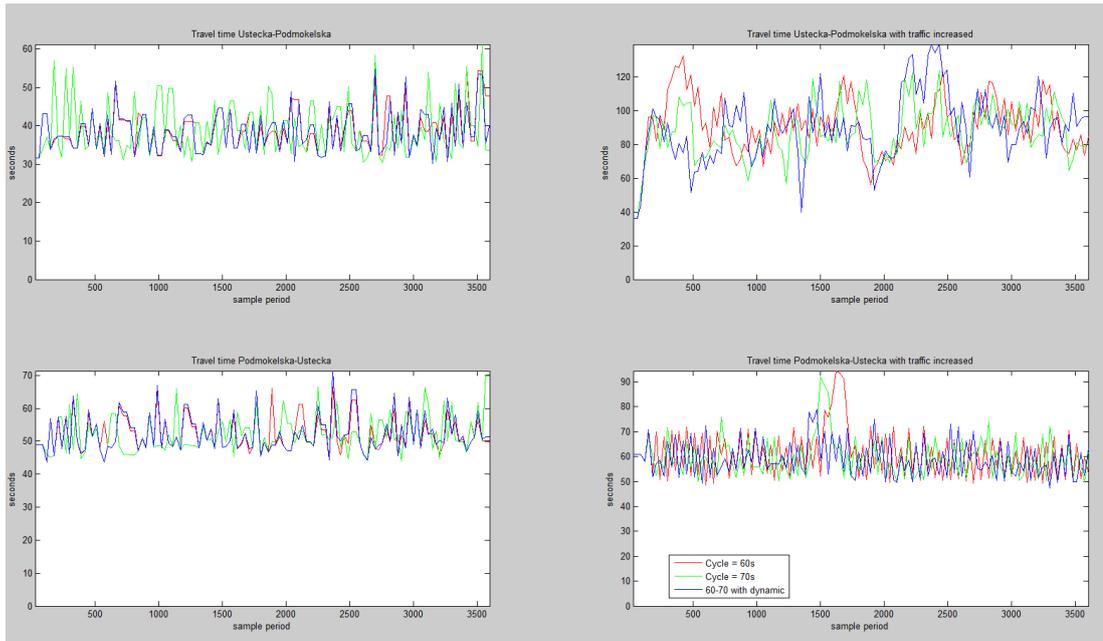


Figure 22: Results of travel time measurement

The code belonging to graphs representation is visible in appendix section. It was necessary to edit axes a bit to represent the whole period time and nothing else.

During the analysis of results, sometimes it is very important to get the data smoother when there is too much of it and it is difficult to understand it. There is a handful function in Matlab available from version R2016a called *movmean*. It works on a principle of floating window. The size of the window can be very easily set. For these results value 5 was used. It is specified in the beginning of the main program and can be edited. It could be also very easily planted to the GUI to set this value by user. The biggest advantage of this function is a fact, that it fills the edge spaces, so it has the same length as before. The principle of floating window is that it makes mean of desired number of values and shift by one and do the same. After whole array is done, it is replaced by those new values. Other functions working with the floating mean create empty edges and the generated structure do not correspond to the axis values then. The previous graph smothered by this moving mean function is visible in Figure 23. Other graphs are automatically smothered by this function as well.

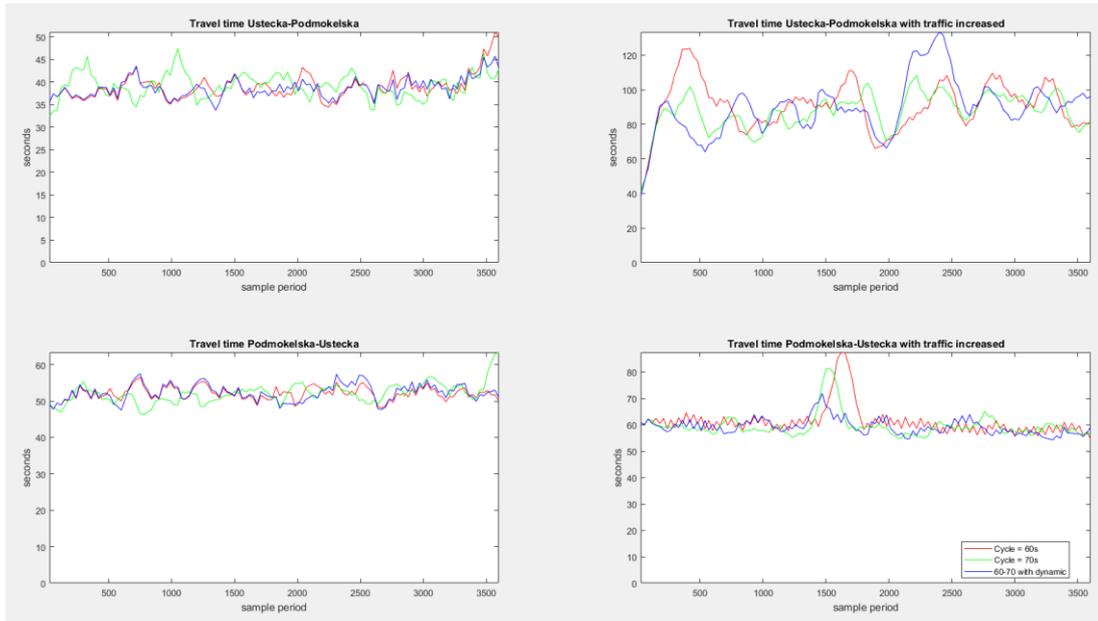


Figure 23: Smooth results of travel time measurement

Next to the graph of data from measure intervals, another output is a table with one dimensional values. Those are overall results from the simulation. Maximal and average travel times are calculated from all vehicle classes, but then average values are also separated to each vehicle class. At the end of the program, data is collected together in matrixes and those are simply represented in the command window by using *table* function, which is available in Matlab since version R2013b. For older versions, there is an alternative function *printmat*. Unfortunately, this alternative function does not work in the newest versions.

Results from the specified testing are shown in Table 4 and 5. The first row and column are used from the old *printmat* function in all tables. In the command window, there are names of columns separated by short horizontal lines with the *table* function. It is better for orientation but the old form is better usable here in printing results. So, after running the program, tables will slightly differ in heading from these.

Table 4: Travel time Ústecká-Podmokelská [s]

	personal_veh	trucks	buses	all	max_all
60s	38.48411	39.38676	NaN	38.45934	55.33964
increase	90.97753	94.31275	NaN	91.04598	132.78169
70s	38.88332	36.33027	NaN	38.79194	61.21064
increase	87.53287	86.91873	NaN	87.59668	123.99445
60to70s	38.28510	40.34234	NaN	38.27074	54.69068
increase	90.19942	91.76606	NaN	90.16227	139.61833

Table 5: Travel time Podmokelská-Ústecká [s]

	personal_veh	trucks	buses	all	max_all
60s	51.96274	50.27360	NaN	51.87680	66.45248
increase	60.85013	60.46217	NaN	61.15895	94.37318
70s	52.15607	49.88429	NaN	51.99071	70.13293
increase	59.58591	58.23984	NaN	59.55893	91.90840
60to70s	52.24057	50.96316	NaN	52.17678	71.33331
increase	59.33382	54.86031	NaN	59.19931	78.88195

Those *NAN* values in bus sections mean that no buses took this path during the tested time. In this case, they could have been left out from the evaluation. But it is about showing possibilities, so this category remains. The first column represents the average travel time for personal vehicle, then for trucks in the second column followed by buses. In the fourth column, there is average for all vehicle classes and in the last one there maximum of all measured intervals for all vehicle classes.

Next to the travel times, interesting quantity is vehicle delay. In Vissim it is calculated from travel times. It is obtained from the same measure points. Here, some values can be equal to zero, when vehicles catch the green signal and there is nothing in front of them slowing them down. The data is smothered at least. It is visible in Figure 24. Separated results are again in tables. Concretely Table 6 and 7.

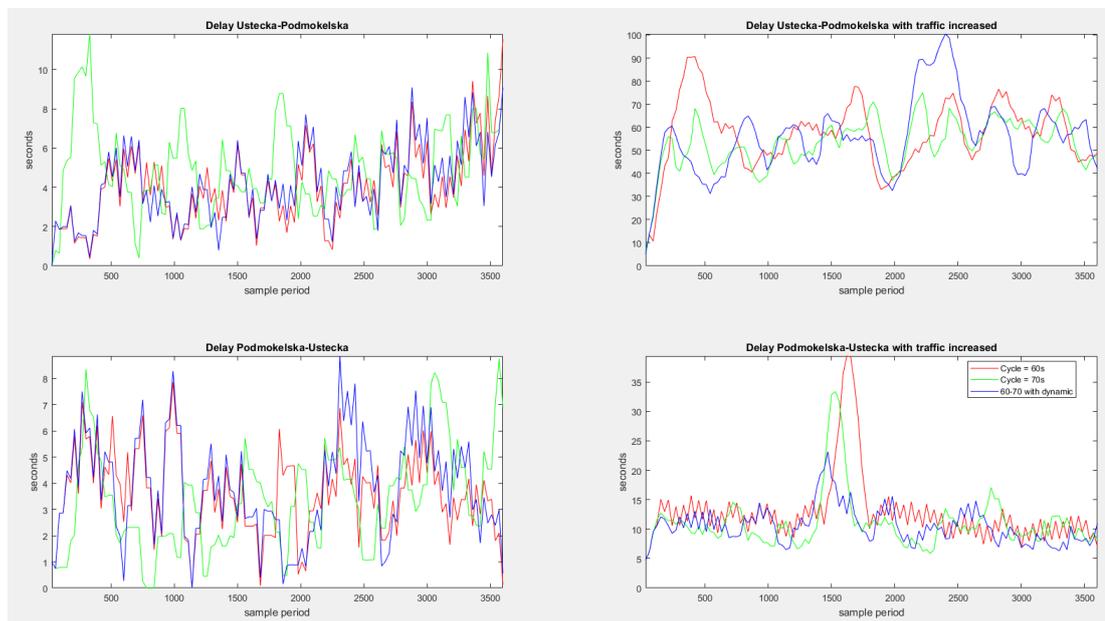


Figure 24: Smooth results of delay measurement

Table 6: Delay Ústecká-Podmokelská [s]

	personal_veh	trucks	buses	all	max_all
60s	5.29518	6.80330	NaN	5.27240	20.41135
increase	57.80178	61.24202	NaN	57.86141	98.44872
70s	5.73458	3.88357	NaN	5.69350	26.99608
increase	54.21337	53.78643	NaN	54.33575	90.30011
60to70s	5.11052	7.68310	NaN	5.10712	21.82998
increase	56.99272	58.59539	NaN	56.97582	106.21658

Table 7: Delay Podmokelská- Ústecká [s]

	personal_veh	trucks	buses	all	max_all
60s	4.07320	2.13421	NaN	4.00311	20.73937
increase	12.91136	12.33276	NaN	12.91136	46.39114
70s	4.19253	2.02754	NaN	4.03900	21.00708
increase	11.32182	10.26869	NaN	11.30295	41.94432
60to70s	4.31165	2.88370	NaN	4.26698	22.45904
increase	10.95791	6.34334	NaN	10.82042	29.53059

3.2.3.2 Queue Length

Queue length can be counted only for all vehicle classes. That is why results are in smaller tables (Table 8 and 9). Values are counted in meters. In this section, data can contain zero values again. That is why those are not replaced. It is clear in Figure 25, where all values from measured intervals are displayed.

Table 8: Queue Ústecká-Podmokelská [m]

	all	max_all
60s	2.63293	17.57276
increase	77.10625	154.94151
70s	2.28999	15.14649
increase	73.26252	155.98601
60to70s	2.53271	22.69647
increase	72.28373	149.66903

Table 9: Queue Podmokelská-Ústecká [m]

	all	max_all
60s	1.97934	13.60532
increase	57.12998	98.31237
70s	1.84084	15.48875
increase	49.90600	128.80008
60to70s	2.10707	13.46977
increase	52.17921	116.92002

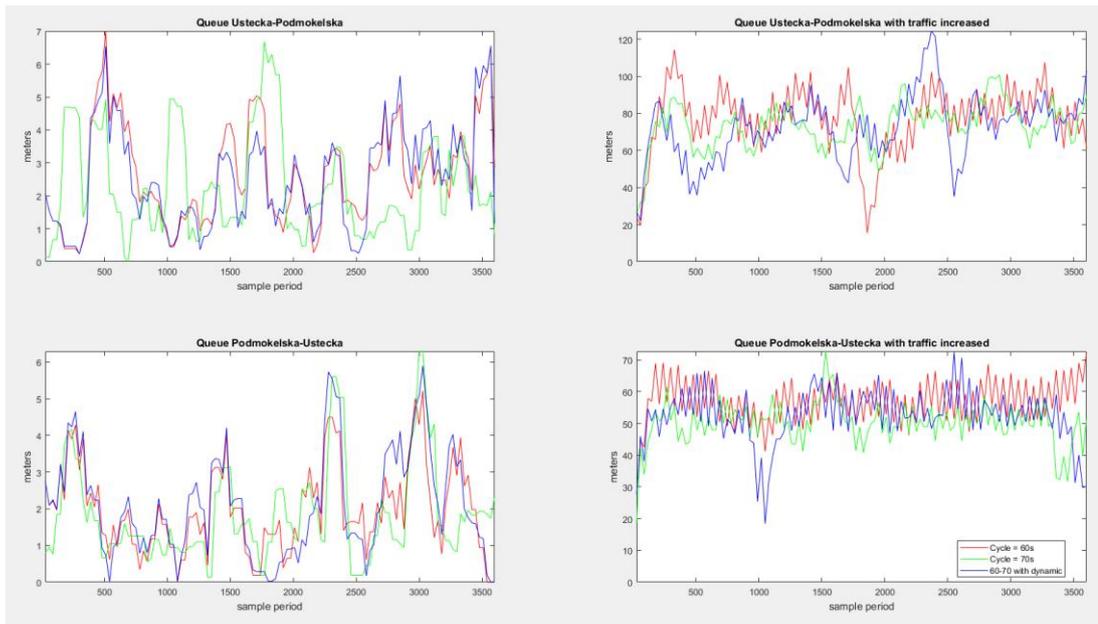


Figure 25: Smooth results of queue measurement

3.2.3.3 Evaluation

For queue and delay, wider floating window could have brought even smoother results. There is the first graph in Figure 26 for better observation. It is clear from all graphs and tables, that there is not very big difference between the original signal plan and the dynamic control. The dynamic control looks a little bit better, but to think about implementing this system based on these results would not be reasonable for such network. The only possible outcome could be that the cycle of 70s would not work well here. And to get better data for the dynamic control, some more testing should have been done. It was done only as an example for 3600s even though there is more vehicle inputs data. Also, some more threshold values could be tested.

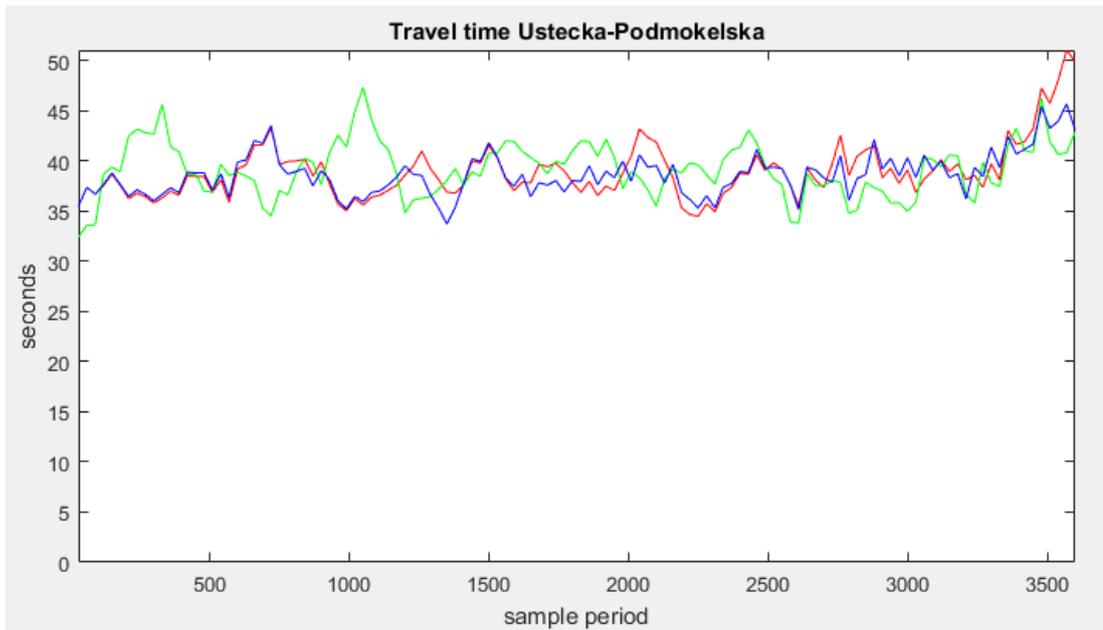


Figure 26: Detail of the first graph

There are many other possibilities to evaluate model in Vissim. It allows for example to store in a log file all events when public transportation stopped. There is also a possibility to measure vehicle speed by Matlab and so on.

Chapter 4

Future Vissim COM Usage

PTV Vissim is designed to cover all traffic situations that can occur during the present state of infrastructure and fleet. Regarding mainly the Europe.

Thanks to the COM interface and the number of available detectors, it can be simulated many situations regarding future trends of the traffic. It can be in a sense of intelligent infrastructure together with intelligent vehicles or autonomous vehicles and so on.

4.1 Intelligent Infrastructure

Thanks to the detectors and information about all vehicles in the network, that Vissim provides over the COM, it can be simulated such conditions that respond to the advanced development of communication between vehicles and infrastructure. For example, in dependence on formation of some traffic excess, the infrastructure will be able to transfer such information with vehicles and find out an alternative way for continuous driving or at least minimal delay. Closing of arbitrary link can be reached for example by changing of routing together with the signal plan in M-File. It can be changed whenever during the simulation.

Many other similar or even more complex situations can be simulated. A practical example is created just for the following subchapter.

4.2 Autonomous Vehicles

Likely progression in the area of autonomous vehicles is their platooning into clusters depending on their speed and routing. All thanks to the vehicle to vehicle communication and included sensors. Benefits could be reduced fuel or battery consumption thanks to the air flow (especially for trucks) and the increased capacity of communications. [5]

Such conditions are not easy to simulate in Vissim. But there is a possibility to create these platoons directly in vehicle inputs. A simplified example is concretely designed below.

In the first place, it is necessary to create the infrastructure in Vissim. For this case, a one-way, single lane communication is used. The road is crossed by pedestrian path. The crossing is secured by traffic lights. An inductive loop is present approximately one meter before the stop line. The working length is two meters back. The second

inductive loop is situated near the vehicle input spot. This one is ten metres long. The reason is getting states in whole seconds. There is a possibility to shorten the loop, but the state would have to be checked several times per second so that no vehicle would pass without detection. In real, this loop would be replaced by shorter one or it would disappear at all, because vehicles might communicate directly with some part of signal controller in the future. The whole idea is to prepare a free way for an approaching cluster of vehicle through an intersection in a desired way, so that other ways would provide a green signal for pedestrians. The routing preferences from the cluster can be obtained by functions in M-File. Here it is just simplified to the crossing. The modelled situation is in Figure 27.

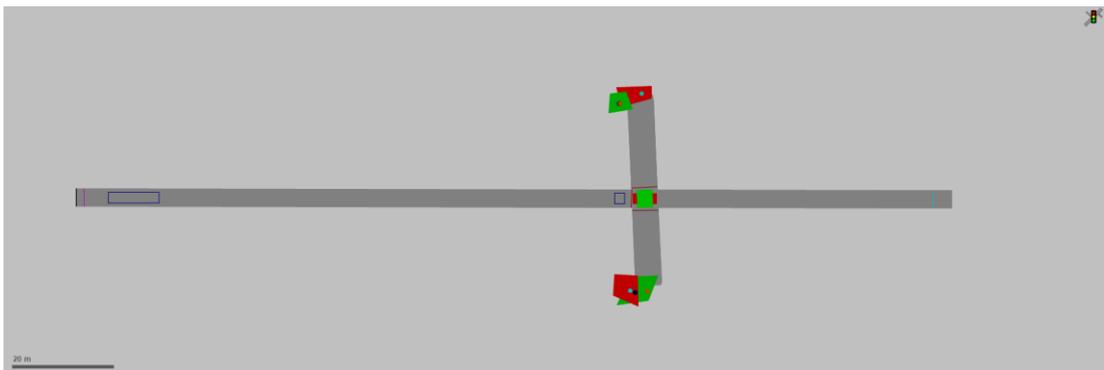


Figure 27: Vissim model for clusters of vehicles

When the infrastructure is ready, vehicle and pedestrian inputs should follow as well as routing. The future vision could also contain an assumption that the leading vehicle would go by a homogenous speed in straight sections. The speed could be probably even higher in cities where only electrical autonomous vehicle could attend the infrastructure. In this example, the speed of 58km/h is used. There is a necessity to create a new speed class in Vissim. The access is through *Base Data -> Distributions -> Desired Speed*. Here *add...* and set the *LowerBound* and *UpperBound*. Both are read only, so it cannot be done via Matlab. Important note is that both values cannot be set to the same number. But even the difference of 0.01km/h satisfies the condition. In the model example a new speed class id104 with 58.00-58.01km/h is created.

Platooning or clustering is achieved by vehicle input which is being changed every second. For a few seconds, there is a demand of extreme amount of vehicles. It is followed by multiple longer time of zero vehicle input. Values are loaded from a text file. Regarding vehicle composition, there is one new category necessary to be created in Vissim. It is then set in M-File to only personal vehicles.

For a more homogenous cluster in a sense of lowered spaces between vehicles, a *Driving behaviour* would need to be adjusted. A major influence on that has the value *max. look ahead distance*, it can be lowered, but it dramatically increases the probability of vehicle indifference towards the traffic lights. When using a different *Car following model – no interaction*, it has the same result. But the probability here is equal to one. So it is completely useless to install signal heads into such network. The alternative could be using parking lot to generate vehicles or traffic lights at the

beginning of the network to cumulate them. It would take over the function of specified vehicle input. But there would be necessary to set the acceleration of vehicles to the same parameters. But this example is not based on that solution.

The control of this model works on the principle of setting the pedestrians green states all the time when there are no vehicles. When a cluster approaches, it is interrupted for the minimal possible time so that vehicles can go through the crossing without reducing their speed. And just after that, the green state is again returned to pedestrians. This necessary time is calculated on the basis of vehicle speed (specified for all vehicles, but can be obtained from the detector as well) and distance of the first detector from the stop line. An interstage is started after subtraction of interstage time and verification of safe escaping the crossing from pedestrians and the minimal state duration. After the cluster leaves, there is again the green state for pedestrians after another interstage and red stage for vehicle.

If there are many clusters tightly in a row or a really long one, the minimal stage is prolonged, but only to the maximal value. If that happens and not all vehicles came through the crossing, pedestrians get their stage but only for the minimal time and then vehicles are free to drive again. When there are no others on the horizon, the stage ends quickly and pedestrians are free to go and the cycle repeats from the beginning. The program can be found in the appendix section. The electronic attachment includes the Vissim model as well.

Conclusion

It is clear that connecting these two programs can bring new possibilities in simulations running as well as in results evaluating. The most significant advantage lies in the model testing of scenarios based on signal plans created in Vissig. The algorithm can be extended by multiple running of each scenario just with different random seed, averaged together to get more objective results.

To create fixed time signal plan, it is much easier to do it in Vissig. It showed up that developing of some interface for signal plans creating by just setting parameters would be pointless in a share of the Vissig, since this or some other module is obligatory to be present for using signal heads. But when the aim is to avoid the VisVap module to create some dynamic signal plan or to create more complex solution with changing some parameters inside of the signal plan, it can be all perfectly done by Matlab M-File.

The opportunity of continuing with these papers lies in a possibility to extend the model testing algorithm by mentioned multiple runs and to deal with the issue of providing data from the GUI to a different M-File. Also, a dynamic assignment within a wider network (an area with more intersections and several possibilities of choosing different paths) can be examined for possibilities of utilization the COM interface with Matlab. Last but not least, some more data evaluation can be done in Matlab to show more possibilities in filtering and representing of results.

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ANNEXES

Appendix A

Source codes

The electrical attachment is divided into two folders. The first one contains the Vissim and Matlab files for the Dčín model as well as some other important files (vehicle inputs, background and so on). The second folder contains files for the Autonomous Vehicles chapter. Here, in the offline version of attachments, three M-Files are printed.

GUI

The following Table 10 contains the source code of the GUI for the main program (*decin_gui.m*).

Table 10: GUI source code

```
1 function varargout = decin_gui(varargin)
2 gui_Singleton = 1;
3 gui_State = struct('gui_Name',       mfilename, ...
4                   'gui_Singleton',  gui_Singleton, ...
5                   'gui_OpeningFcn', @decin_gui_OpeningFcn, ...
6                   'gui_OutputFcn',  @decin_gui_OutputFcn, ...
7                   'gui_LayoutFcn',  [], ...
8                   'gui_Callback',    []);
9 if nargin && ischar(varargin{1})
10     gui_State.gui_Callback = str2func(varargin{1});
11 end
12
13 if nargin
14     [varargout{1:nargout}] = gui_mainfcn(gui_State, varargin{:});
15 else
16     gui_mainfcn(gui_State, varargin{:});
17 end
18 function decin_gui_OpeningFcn(hObject, eventdata, handles, varargin)
19 handles.output = hObject;
20 guidata(hObject, handles);
21 function varargout = decin_gui_OutputFcn(hObject, eventdata, handles)
22 varargout{1} = handles.output;
23 set(handles.scenario1,'value',1)
24 if get(handles.Run2nd,'Value') == 0
25     set(handles.Increase,'Visible','off');
26 end
27 if get(handles.scenario3,'Value') == 0
28     set(handles.ThresHold,'Visible','off');
29 end
30 function execute_Callback(hObject, eventdata, handles)
31 setappdata(0,'scenario1',get(handles.scenario1,'Value'));
32 setappdata(0,'scenario2',get(handles.scenario2,'Value'));
33 setappdata(0,'scenario3',get(handles.scenario3,'Value'));
34 setappdata(0,'Run2nd',get(handles.Run2nd,'Value'));
35 setappdata(0,'ThresHold',str2num(get(handles.ThresHold,'String')));
36 setappdata(0,'Increase',str2num(get(handles.Increase,'String')));
37 setappdata(0,'PeriodTime',str2num(get(handles.PeriodTime,'String')));
38 setappdata(0,'RandomSeed',str2num(get(handles.RandomSeed,'String')));
39 setappdata(0,'VehinStart',str2num(get(handles.VehinStart,'String')));
40 setappdata(0,'RandomChange',get(handles.RandomChange,'Value'));
41 setappdata(0,'Quickmode',get(handles.Quickmode,'Value'));
42 msgbox('Please close the GUI and type vis_decin in Command Window to execute
the main program','Note','Help');
```

```

43 function RandomSeed_Callback(hObject, eventdata, handles)
44 RandomSeed = str2double(get(hObject, 'String'));
45 if isnan(RandomSeed)
46     set(hObject, 'String', 1);
47     errordlg('Input must be a number','Error');
48 end
49 RandomSeed=str2num(get(hObject, 'String'));
50 if sum(size(RandomSeed)) > 2
51     set(hObject, 'String', 1);
52     errordlg('Input must be a one dimensional number','Error');
53 end
54 if (RandomSeed < 0) || (RandomSeed > 2147483647) || (rem(RandomSeed, 1)>0)
55     set(hObject, 'String', 1);
56     errordlg('Input must be a Natural number between 1 to 2147483647','Error');
57 end
58 function RandomSeed_CreateFcn(hObject, eventdata, handles)
59 if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
60     set(hObject,'BackgroundColor','white');
61 end
62 function RandomChange_Callback(hObject, eventdata, handles)
63 function RandomChange_CreateFcn(hObject, eventdata, handles)
64 if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
65     set(hObject,'BackgroundColor','white');
66 end
67 function PeriodTime_Callback(hObject, eventdata, handles)
68 PeriodTime = str2double(get(hObject, 'String'));
69 if isnan(PeriodTime)
70     set(hObject, 'String', 3600);
71     errordlg('Input must be a number','Error');
72 end
73 PeriodTime=str2num(get(hObject, 'String'));
74 if sum(size(PeriodTime)) > 2
75     set(hObject, 'String', 3600);
76     errordlg('Input must be a one dimensional number','Error');
77 end
78 if PeriodTime < 60
79     set(hObject, 'String', 3600);
80     errordlg('Too low value! (At least 60)','Error');
81 end
82 if rem(PeriodTime, 1)>0
83     set(hObject, 'String', 3600);
84     errordlg('Input must be a Natural number!','Error');
85 end
86 function PeriodTime_CreateFcn(hObject, eventdata, handles)
87 if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
88     set(hObject,'BackgroundColor','white');
89 end
90 function VehinStart_Callback(hObject, eventdata, handles)
91 VehinStart = str2double(get(hObject, 'String'));
92 if isnan(VehinStart)
93     set(hObject, 'String', 1);
94     errordlg('Input must be a number','Error');
95 end
96 VehinStart=str2num(get(hObject, 'String'));
97 if sum(size(VehinStart)) > 2
98     set(hObject, 'String', 1);
99     errordlg('Input must be a one dimensional number','Error');
100 end
101 if (VehinStart <= 0) || (VehinStart > 240) || (rem(VehinStart, 1)>0)
102     set(hObject, 'String', 1);
103     errordlg('Input must be a Natural number between 1 to 240','Error');
104 end
105 function VehinStart_CreateFcn(hObject, eventdata, handles)
106 if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
107     set(hObject,'BackgroundColor','white');
108 end
109 function scenario1_Callback(hObject, eventdata, handles)
110 function scenario2_Callback(hObject, eventdata, handles)
111 function scenario3_Callback(hObject, eventdata, handles)
112 if get(handles.scenario3,'Value') == 0
113     set(handles.ThresHold,'Visible','off');
114 else
115     set(handles.ThresHold,'Visible','on');

```

```

116 end
117 function ThresHold_Callback(hObject, eventdata, handles)
118 ThresHold = str2double(get(hObject, 'String'));
119 if isnan(ThresHold)
120     set(hObject, 'String', 2.2);
121     errordlg('Input must be a number','Error');
122 end
123 ThresHold=str2num(get(hObject, 'String'));
124 if sum(size(ThresHold)) > 2
125     set(hObject, 'String', 2.2);
126     errordlg('Input must be a one dimensional number','Error');
127 end
128 if ThresHold < 0
129     set(hObject, 'String', 2.2);
130     errordlg('Input must be a possitive number','Error');
131 end
132 function ThresHold_CreateFcn(hObject, eventdata, handles)
133 if ispc && isequal(get(hObject,'BackgroundColor'),
134 get(0,'defaultUicontrolBackgroundColor'))
135     set(hObject,'BackgroundColor','white');
136 end
137 function Run2nd_Callback(hObject, eventdata, handles)
138 if get(handles.Run2nd,'Value') == 0
139     set(handles.Increase,'Visible','off');
140 else
141     set(handles.Increase,'Visible','on');
142 end
143 function Increase_Callback(hObject, eventdata, handles)
144 Increase = str2double(get(hObject, 'String'));
145 if isnan(Increase)
146     set(hObject, 'String', 350);
147     errordlg('Input must be a number','Error');
148 end
149 Increase=str2num(get(hObject, 'String'));
150 if sum(size(Increase)) > 2
151     set(hObject, 'String', 350);
152     errordlg('Input must be a one dimensional number','Error');
153 end
154 if Increase < 0
155     set(hObject, 'String', 350);
156     errordlg('Input must be a possitive number','Error');
157 end
158 function Increase_CreateFcn(hObject, eventdata, handles)
159 if ispc && isequal(get(hObject,'BackgroundColor'),
160 get(0,'defaultUicontrolBackgroundColor'))
161     set(hObject,'BackgroundColor','white');
162 end
163 function Quickmode_Callback(hObject, eventdata, handles)

```

Main program

In the next Table 11, source code for the main program appears (*vis_decin.m*).

Table 11: Source code of the main program

```

1 %decin
2 clear all;
3 close all;
4 disp('Program vis_decin.m running');
5 disp('Initializing... (It might take a while)');
6 Vissim = actxserver('Vissim.Vissim.700'); % Start Vissim
7 Vissim.LoadNet
8 sim=Vissim.simulation;
9 vnet=Vissim.Net;
10 %Declaration:
11 scenario=zeros(3,2);
12 step_time = 10;
13 max_cores = 4;
14 window = 5;
15 maxgap = getappdata(0,'ThresHold');
16 increase = (getappdata(0,'Increase')/100)+1;
17 period_time = getappdata(0,'PeriodTime');
18 random_seed = getappdata(0,'RandomSeed');

```

```

19 startcol = ceil(getappdata(0,'VehinStart')/5);
20 seed_change = getappdata(0,'RandomChange');
21 qm = getappdata(0,'Quickmode');
22 if getappdata(0,'scenario1')==1
23     scenario(1,1) = 1;
24     if getappdata(0,'Run2nd')==1
25         scenario(1,2) = 1;
26     end
27 end
28 if getappdata(0,'scenario2')==1
29     scenario(2,1) = 1;
30     if getappdata(0,'Run2nd')==1
31         scenario(2,2) = 1;
32     end
33 end
34 if getappdata(0,'scenario3')==1
35     scenario(3,1) = 1;
36     if getappdata(0,'Run2nd')==1
37         scenario(3,2) = 1;
38     end
39 end
40 rmappdata(0,'ThresHold')
41 rmappdata(0,'Increase')
42 rmappdata(0,'PeriodTime')
43 rmappdata(0,'RandomSeed')
44 rmappdata(0,'VehinStart')
45 rmappdata(0,'RandomChange')
46 rmappdata(0,'scenario1')
47 rmappdata(0,'scenario2')
48 rmappdata(0,'scenario3')
49 rmappdata(0,'Quickmode')
50 %Sim parameters assignment
51 sim.set('AttValue', 'SimPeriod', period_time);
52 sim.set('AttValue', 'SimRes', step_time);
53 sim.set('AttValue', 'NumCores', max_cores);
54 set(Vissim.Simulation, 'AttValue', 'RandSeed', random_seed);
55 set(Vissim.Graphics.CurrentNetworkWindow, 'AttValue', 'QuickMode', qm);
56 %Defining signal controllers & detectors
57 SCs = vnet.SignalControllers.GetAll;
58 SG(1,1)=SCs{1}.SGs.ItemByKey(1);
59 SG(1,2)=SCs{1}.SGs.ItemByKey(2);
60 SG(2,1)=SCs{2}.SGs.ItemByKey(1);
61 SG(2,2)=SCs{2}.SGs.ItemByKey(2);
62 dets = SCs{1}.Detectors.GetAll;
63 det1 = dets{1};
64 %Defining composition
65 Composs= vnet.VehicleCompositions.GetAll;
66 Rel_Flows=Composs{2}.VehCompRelFlows.GetAll;
67 set(Rel_Flows{1}, 'AttValue', 'VehType', 100);
68 set(Rel_Flows{1}, 'AttValue', 'DesSpeedDistr', 50);
69 Rel_Flows=Composs{3}.VehCompRelFlows.GetAll;
70 set(Rel_Flows{1}, 'AttValue', 'VehType', 200);
71 set(Rel_Flows{1}, 'AttValue', 'DesSpeedDistr', 50);
72 Rel_Flows=Composs{4}.VehCompRelFlows.GetAll;
73 set(Rel_Flows{1}, 'AttValue', 'VehType', 300);
74 set(Rel_Flows{1}, 'AttValue', 'DesSpeedDistr', 50);
75 %Defining routing VehClasses
76 routingsource=vnet.VehicleRoutingDecisionsStatic.GetAll;
77 routingsource{1}.set('AttValue', 'AllVehTypes', 'false');
78 routingsource{1}.set('AttValue', 'VehClasses', 10);
79 routingsource{2}.set('AttValue', 'AllVehTypes', 'false');
80 routingsource{2}.set('AttValue', 'VehClasses', 20);
81 routingsource{3}.set('AttValue', 'AllVehTypes', 'false');
82 routingsource{3}.set('AttValue', 'VehClasses', 30);
83 routingsource{4}.set('AttValue', 'AllVehTypes', 'false');
84 routingsource{4}.set('AttValue', 'VehClasses', 10);
85 routingsource{5}.set('AttValue', 'AllVehTypes', 'false');
86 routingsource{5}.set('AttValue', 'VehClasses', 20);
87 routingsource{6}.set('AttValue', 'AllVehTypes', 'false');
88 routingsource{6}.set('AttValue', 'VehClasses', 30);
89 routingsource{7}.set('AttValue', 'AllVehTypes', 'false');
90 routingsource{7}.set('AttValue', 'VehClasses', 10);
91 routingsource{8}.set('AttValue', 'AllVehTypes', 'false');
92 routingsource{8}.set('AttValue', 'VehClasses', 20);
93 routingsource{9}.set('AttValue', 'AllVehTypes', 'false');
94 routingsource{9}.set('AttValue', 'VehClasses', 30);
95 routingsource{10}.set('AttValue', 'AllVehTypes', 'false');

```

```

96 routingsource{10}.set('AttValue', 'VehClasses', 10);
97 routingsource{11}.set('AttValue', 'AllVehTypes', 'false');
98 routingsource{11}.set('AttValue', 'VehClasses', 30);
99 routingsource{12}.set('AttValue', 'AllVehTypes', 'false');
100 routingsource{12}.set('AttValue', 'VehClasses', 10);
101 routingsource{13}.set('AttValue', 'AllVehTypes', 'false');
102 routingsource{13}.set('AttValue', 'VehClasses', 10);
103 %Defining VehCompositions on Inputs
104 vehins=vnet.VehicleInputs.GetAll;
105 vehins{1}.set('AttValue', 'VehComp(1)', 2);
106 vehins{2}.set('AttValue', 'VehComp(1)', 3);
107 vehins{3}.set('AttValue', 'VehComp(1)', 4);
108 vehins{4}.set('AttValue', 'VehComp(1)', 2);
109 vehins{5}.set('AttValue', 'VehComp(1)', 3);
110 vehins{6}.set('AttValue', 'VehComp(1)', 4);
111 vehins{7}.set('AttValue', 'VehComp(1)', 2);
112 vehins{8}.set('AttValue', 'VehComp(1)', 3);
113 vehins{9}.set('AttValue', 'VehComp(1)', 4);
114 vehins{10}.set('AttValue', 'VehComp(1)', 2);
115 vehins{11}.set('AttValue', 'VehComp(1)', 4);
116 vehins{12}.set('AttValue', 'VehComp(1)', 2);
117 vehins{13}.set('AttValue', 'VehComp(1)', 2);
118 %other simulation parameters
119 verify = [1 5*60];
120 offset = 22;
121 EOS=sum(scenario(:,1))+sum(scenario(:,2));
122 period_meas = 30;
123 %zero matrix for evaluation
124 x=period_meas:period_meas:period_time;
125 if rem(period_time, period_meas) ~= 0
126     x(length(x)+1)=period_time;
127 end
128 DelayA=zeros(3,length(x));
129 DelayB=zeros(3,length(x));
130 TTA=zeros(3,length(x));
131 TTb=zeros(3,length(x));
132 QA=zeros(3,length(x));
133 QB=zeros(3,length(x));
134 DelayA2=zeros(3,length(x));
135 DelayB2=zeros(3,length(x));
136 TTA2=zeros(3,length(x));
137 TTb2=zeros(3,length(x));
138 QA2=zeros(3,length(x));
139 QB2=zeros(3,length(x));
140 maxQA=zeros(3,1);
141 maxQB=zeros(3,1);
142 avgQA=zeros(3,1);
143 avgQB=zeros(3,1);
144 maxDelayA=zeros(3,1);
145 maxDelayB=zeros(3,1);
146 avgDelayA=zeros(3,1);
147 avgDelayB=zeros(3,1);
148 maxTTA=zeros(3,1);
149 maxTTb=zeros(3,1);
150 avgTTA=zeros(3,1);
151 avgTTb=zeros(3,1);
152 avgDelaypA=zeros(3,1);
153 avgDelaypB=zeros(3,1);
154 avgDelaytA=zeros(3,1);
155 avgDelaytB=zeros(3,1);
156 avgDelaybA=zeros(3,1);
157 avgDelaybB=zeros(3,1);
158 avgTTpA=zeros(3,1);
159 avgTTpB=zeros(3,1);
160 avgTTtA=zeros(3,1);
161 avgTTtB=zeros(3,1);
162 avgTTbA=zeros(3,1);
163 avgTTbB=zeros(3,1);
164 maxQA2=zeros(3,1);
165 maxQB2=zeros(3,1);
166 avgQA2=zeros(3,1);
167 avgQB2=zeros(3,1);
168 maxDelayA2=zeros(3,1);
169 maxDelayB2=zeros(3,1);
170 avgDelayA2=zeros(3,1);
171 avgDelayB2=zeros(3,1);
172 maxTTA2=zeros(3,1);

```

```

173 maxTTB2=zeros(3,1);
174 avgTTA2=zeros(3,1);
175 avgTTB2=zeros(3,1);
176 avgDelaypA2=zeros(3,1);
177 avgDelaypB2=zeros(3,1);
178 avgDelaytA2=zeros(3,1);
179 avgDelaytB2=zeros(3,1);
180 avgDelaybA2=zeros(3,1);
181 avgDelaybB2=zeros(3,1);
182 avgTTpA2=zeros(3,1);
183 avgTTpB2=zeros(3,1);
184 avgTTtA2=zeros(3,1);
185 avgTTtB2=zeros(3,1);
186 avgTTbA2=zeros(3,1);
187 avgTTbB2=zeros(3,1);
188 %simulation
189 for j=1:EOS
190 if scenario(1,1)==1
191     if (seed_change == 1) || (seed_change == 2)
192         format longG
193         random_seed = round(2147483646*rand)+1;
194         set(Vissim.Simulation, 'AttValue', 'RandSeed', random_seed);
195         format short
196     end
197     cycle = 60;
198     green(1) = 35;
199     green(2) = green(1);
200     maxgreen=0;
201     load vehinsmatrix.txt;
202     scenario(1,1)=2;
203     disp('Scenario 1,1 running');
204 elseif scenario(1,2)==1
205     if (seed_change == 1)
206         format longG
207         random_seed = round(2147483646*rand)+1;
208         set(Vissim.Simulation, 'AttValue', 'RandSeed', random_seed);
209         format short
210     end
211     cycle = 60;
212     green(1) = 35;
213     green(2) = green(1);
214     maxgreen=0;
215     load vehinsmatrix.txt;
216     vehinsmatrix=vehinsmatrix*increase;
217     scenario(1,2)=2;
218     disp('Scenario 1,2 running');
219 elseif scenario(2,1)==1
220     if (seed_change == 1) || (seed_change == 2)
221         format longG
222         random_seed = round(2147483646*rand)+1;
223         set(Vissim.Simulation, 'AttValue', 'RandSeed', random_seed);
224         format short
225     end
226     cycle = 70;
227     green(1) = 45;
228     green(2) = green(1);
229     maxgreen=0;
230     load vehinsmatrix.txt;
231     scenario(2,1)=2;
232     disp('Scenario 2,1 running');
233 elseif scenario(2,2)==1
234     if (seed_change == 1)
235         format longG
236         random_seed = round(2147483646*rand)+1;
237         set(Vissim.Simulation, 'AttValue', 'RandSeed', random_seed);
238         format short
239     end
240     cycle = 70;
241     green(1) = 45;
242     green(2) = green(1);
243     maxgreen=0;
244     load vehinsmatrix.txt;
245     vehinsmatrix=vehinsmatrix*increase;
246     scenario(2,2)=2;
247     disp('Scenario 2,2 running');
248 elseif scenario(3,1)==1
249     if (seed_change == 1) || (seed_change == 2)

```

```

250         format longG
251         random_seed = round(2147483646*rand)+1;
252         set(Vissim.Simulation, 'AttValue', 'RandSeed', random_seed);
253         format short
254     end
255     cycle = 60;
256     green(1) = 35;
257     green(2) = green(1);
258     maxgreen=45;
259     load vehinsmatrix.txt;
260     scenario(3,1)=2;
261     disp('Scenario 3,1 running');
262 elseif scenario(3,2)==1
263     if (seed_change == 1)
264         format longG
265         random_seed = round(2147483646*rand)+1;
266         set(Vissim.Simulation, 'AttValue', 'RandSeed', random_seed);
267         format short
268     end
269     cycle = 60;
270     green(1) = 35;
271     green(2) = green(1);
272     maxgreen=45;
273     load vehinsmatrix.txt;
274     vehinsmatrix=vehinsmatrix*increase;
275     scenario(3,2)=2;
276     disp('Scenario 3,2 running');
277 end
278 stage = [0 0];
279 change = [0 0;0 0];
280 terminate = [0 0];
281 start_time = [0 0];
282 sim_sec = 0;
283 claim1 = 1;
284 startshift = 0;
285 gap1 = 0;
286 c=1;
287 vehTTs1 = vnet.VehicleTravelTimeMeasurements.ItemByKey(1);
288 vehTTs2 = vnet.VehicleTravelTimeMeasurements.ItemByKey(2);
289 queue1 = vnet.QueueCounters.ItemByKey(1);
290 queue2 = vnet.QueueCounters.ItemByKey(2);
291 del1 = vnet.DelayMeasurement.ItemByKey(1);
292 del2 = vnet.DelayMeasurement.ItemByKey(2);
293 TT = [0;0];
294 Q = [0;0];
295 TTactual = [0;0];
296 TTsum = [0;0];
297 Qlenactual = [0;0];
298 Qsum = [0;0];
299 maxQ = [0;0];
300 delactual = [0;0];
301 DLactual = [0;0];
302 DLsum = [0;0];
303 DL = [0;0];
304 %Loading VehInputs
305 row2 = 1;
306 column = startcol;
307 for var1 = 1:length(vehins)
308     vehins{var1}.set('AttValue', 'Volume(1)', vehinsmatrix(row2,column));
309     if row2 < size(vehinsmatrix,1)
310         row2=row2+1;
311     end
312 end
313 %Loading routing data
314 row = 1;
315 load routmatrix.txt
316 routing=vnet.VehicleRoutingDecisionsStatic.GetAll;
317 for var1 = 1:length(routing)
318     routingx=routing{var1}.VehRoutSta.GetAll;
319     for var2 = 1:length(routingx)
320         routingx{var2}.set('AttValue', 'RelFlow(1)', routmatrix(row,column));
321         if row < size(routmatrix,1)
322             row=row+1;
323         end
324     end
325 end
326 for i=0:(period_time*step_time)

```

```

327     sim.RunSingleStep;
328     if (maxgreen ~= 0) && (stage(1) == 1) && (start_time(1) >= (green(1)-3))
&& (start_time(1) < maxgreen)
329         if claim1 == 1
330             gap1=det1.get('AttValue', 'GapTm');
331             if gap1 > maxgap
332                 claim1 = 0;
333             end
334         end
335     end
336     if rem(i/step_time, verify(1))==0
337         if stage(1) == 0
338             if (start_time(1) ~= 0) && (start_time(1) == terminate(1))
339                 stage(1) = 21;
340             end
341             if start_time(1) == 0
342                 SG(1,1).set('AttValue', 'State', 1);
343                 SG(1,2).set('AttValue', 'State', 3);
344                 SG(2,1).set('AttValue', 'State', 1);
345                 SG(2,2).set('AttValue', 'State', 3);
346                 terminate(1) = 3;
347             end
348             start_time(1) = start_time(1) + 1;
349             if stage(1) == 21
350                 start_time(1) = 0;
351                 terminate(1) = 0;
352             end
353         end
354         if stage(1) == 21
355             if (start_time(1) ~= 0) && (start_time(1) == change(1,1))
356                 SG(1,1).set('AttValue', 'State', 2);
357             end
358             if (start_time(1) ~= 0) && (start_time(1) == change(1,2))
359                 SG(1,2).set('AttValue', 'State', 1);
360             end
361             if (start_time(1) ~= 0) && (start_time(1) == terminate(1))
362                 stage(1) = 1;
363             end
364             if start_time(1) == 0
365                 SG(1,2).set('AttValue', 'State', 4);
366                 change(1,1) = 2;
367                 change(1,2) = 3;
368             end
369             start_time(1) = start_time(1) + 1;
370             if stage(1) == 1
371                 start_time(1) = 0;
372                 terminate(1) = 0;
373                 change(1,:) = 0;
374             end
375         end
376         if stage(1) == 12
377             if (start_time(1) ~= 0) && (start_time(1) == change(1,1))
378                 SG(1,1).set('AttValue', 'State', 1);
379             end
380             if (start_time(1) ~= 0) && (start_time(1) == change(1,2))
381                 SG(1,2).set('AttValue', 'State', 2);
382             end
383             if (start_time(1) ~= 0) && (start_time(1) == terminate(1))
384                 stage(1) = 2;
385             end
386             if start_time(1) == 0
387                 SG(1,1).set('AttValue', 'State', 4);
388                 terminate(1) = 6;
389                 change(1,1) = 3;
390                 change(1,2) = 4;
391             end
392             start_time(1) = start_time(1) + 1;
393             if stage(1) == 2
394                 start_time(1) = 0;
395                 terminate(1) = 0;
396                 change(1,:) = 0;
397             end
398         end
399         if stage(1) == 1
400             if (maxgreen ~= 0) && (start_time(1) >= (terminate(1)-1)) &&
(start_time(1) < (maxgreen-1))
401                 if claim1 == 1

```

```

402         terminate(1)=terminate(1)+1;
403         end
404     end
405     if (start_time(1) ~= 0) && (start_time(1) == (terminate(1)-1))
406         stage(1) = 12;
407     end
408     if start_time(1) == 0
409         SG(1,1).set('AttValue', 'State', 3);
410         terminate(1) = green(1);
411     end
412     start_time(1) = start_time(1) + 1;
413     if stage(1) == 12
414         start_time(1) = 0;
415         terminate(1) = 0;
416         startshift = 1;
417     end
418 end
419
420 if stage(1) == 2
421     if (start_time(1) ~= 0) && (start_time(1) == (terminate(1)-1))
422         stage(1) = 21;
423     end
424     if start_time(1) == 0
425         SG(1,2).set('AttValue', 'State', 3);
426         terminate(1) = cycle - (4 + 6 + green(1));
427     end
428     start_time(1) = start_time(1) + 1;
429     if stage(1) == 21
430         start_time(1) = 0;
431         terminate(1) = 0;
432     end
433 end
434 %stages(2)
435 if stage(2) == 0
436     if (start_time(2) ~= 0) && (start_time(2) == terminate(2))
437         stage(2) = 21;
438     end
439     if start_time(2) == 0
440         terminate(2) = (offset - 4);
441     end
442     start_time(2) = start_time(2) + 1;
443     if stage(2) == 21
444         start_time(2) = 0;
445         terminate(2) = 0;
446     end
447 end
448 if stage(2) == 21
449     if (start_time(2) ~= 0) && (start_time(2) == change(2,1))
450         SG(2,1).set('AttValue', 'State', 2);
451     end
452     if (start_time(2) ~= 0) && (start_time(2) == change(2,2))
453         SG(2,2).set('AttValue', 'State', 1);
454     end
455     if (start_time(2) ~= 0) && (start_time(2) == terminate(2))
456         stage(2) = 1;
457     end
458     if start_time(2) == 0
459         SG(2,2).set('AttValue', 'State', 4);
460         terminate(2) = 8;
461         change(2,1) = 6;
462         change(2,2) = 3;
463     end
464     start_time(2) = start_time(2) + 1;
465     if stage(2) == 1
466         start_time(2) = 0;
467         terminate(2) = 0;
468         change(2,:) = 0;
469     end
470 end
471 if stage(2) == 12
472     if (start_time(2) ~= 0) && (start_time(2) == change(2,1))
473         SG(2,1).set('AttValue', 'State', 1);
474     end
475     if (start_time(2) ~= 0) && (start_time(2) == change(2,2))
476         SG(2,2).set('AttValue', 'State', 2);
477     end
478     if (start_time(2) ~= 0) && (start_time(2) == terminate(2))

```

```

479         stage(2) = 2;
480     end
481     if start_time(2) == 0
482         SG(2,1).set('AttValue', 'State', 4);
483         terminate(2) = 8;
484         change(2,1) = 3;
485         change(2,2) = 6;
486     end
487     start_time(2) = start_time(2) + 1;
488     if stage(2) == 2
489         start_time(2) = 0;
490         terminate(2) = 0;
491         change(2,:) = 0;
492     end
493 end
494 if stage(2) == 1
495     if startshift == 1
496         terminate(2) = start_time(2) + offset;
497         startshift = 0;
498     end
499     if (start_time(2) ~= 0) && (start_time(2) == (terminate(2)-1))
500         stage(2) = 12;
501     end
502     if start_time(2) == 0
503         SG(2,1).set('AttValue', 'State', 3);
504     end
505     start_time(2) = start_time(2) + 1;
506     if stage(2) == 12
507         start_time(2) = 0;
508         terminate(2) = 0;
509         if (maxgreen ~= 0)
510             claim1 = 1;
511         end
512     end
513 end
514 if stage(2) == 2
515     if (start_time(2) ~= 0) && (start_time(2) == (terminate(2)-1))
516         stage(2) = 21;
517     end
518     if start_time(2) == 0
519         SG(2,2).set('AttValue', 'State', 3);
520         terminate(2) = cycle - green(2) - 8 - 8;
521     end
522     start_time(2) = start_time(2) + 1;
523     if stage(2) == 21
524         start_time(2) = 0;
525         terminate(2) = 0;
526     end
527 end
528 sim_sec = sim_sec + 1;
529 end
530 if (rem(i/step_time, verify(2))==0) && i~=0
531     column = column + 1;
532     row = 1;
533     row2 = 1;
534     if column <= length(vehinsmatrix)
535         for var1 = 1:length(vehins)
536             vehins{var1}.set('AttValue', 'Volume(1)',
vehinsmatrix(row2,column));
537             row2=row2+1;
538         end
539     end
540     if column <= length(routmatrix)
541         for var2 = 1:length(routingx)
542             routingx{var2}.set('AttValue', 'RelFlow(1)',
routmatrix(row,column));
543             row=row+1;
544         end
545     end
546 end
547 %data collecting
548 if (i~=0) && (rem((i)/step_time, period_meas)==0) &&
(i<((period_time*step_time)-1))
549     TTactual(1,1) = get(vehTTs1, 'AttValue', 'TravTm(Current,Total,All)');
550     TTactual(2,1) = get(vehTTs2, 'AttValue', 'TravTm(Current,Total,All)');
551     Qlenactual(1,1) = get(queue1, 'AttValue', 'QLen(Current,Total)');
552     Qlenactual(2,1) = get(queue2, 'AttValue', 'QLen(Current,Total)');

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553 DLactual(1,1) = get(del1, 'AttValue', 'VehDelay(Current,Total,All)');
554 DLactual(2,1) = get(del2, 'AttValue', 'VehDelay(Current,Total,All)');
555 if c ~= 1
556     if isnan(TTactual(1,1))
557         TT(1,c)=0;
558     else
559         TTsum(1,1) = TTsum(1,1) + TT(1,c-1);
560         TT(1,c) = (TTactual(1,1) - TTsum(1,1));
561     end
562     if isnan(DLactual(1,1))
563         DL(1,c)=0;
564     else
565         DLsum(1,1) = DLsum(1,1) + DL(1,c-1);
566         DL(1,c) = (DLactual(1,1) - DLsum(1,1));
567     end
568     if isnan(Qlenactual(1,1))
569         Q(1,c)=0;
570     else
571         Qsum(1,1) = Qsum(1,1) + Q(1,c-1);
572         Q(1,c) = (Qlenactual(1,1) - Qsum(1,1));
573     end
574     %second direction
575     if isnan(TTactual(2,1))
576         TT(2,c)=0;
577     else
578         TTsum(2,1) = TTsum(2,1) + TT(2,c-1);
579         TT(2,c) = (TTactual(2,1) - TTsum(2,1));
580     end
581     if isnan(DLactual(2,1))
582         DL(2,c)=0;
583     else
584         DLsum(2,1) = DLsum(2,1) + DL(2,c-1);
585         DL(2,c) = (DLactual(2,1) - DLsum(2,1));
586     end
587     if isnan(Qlenactual(2,1))
588         Q(2,c)=0;
589     else
590         Qsum(2,1) = Qsum(2,1) + Q(2,c-1);
591         Q(2,c) = (Qlenactual(2,1) - Qsum(2,1));
592     end
593     c=c+1;
594 else
595     if isnan(TTactual(1,1))
596         TT(1,c)=0;
597     else
598         TT(1,c) = TTactual(1,1);
599     end
600     if isnan(DLactual(1,1))
601         DL(1,c)=0;
602     else
603         DL(1,c) = DLactual(1,1);
604     end
605     if isnan(Qlenactual(1,1))
606         Q(1,c)=0;
607     else
608         Q(1,c) = Qlenactual(1,1);
609     end
610     %second direction
611     if isnan(TTactual(2,1))
612         TT(2,c)=0;
613     else
614         TT(2,c) = TTactual(2,1);
615     end
616     if isnan(DLactual(2,1))
617         DL(2,c)=0;
618     else
619         DL(2,c) = DLactual(2,1);
620     end
621     if isnan(Qlenactual(2,1))
622         Q(2,c)=0;
623     else
624         Q(2,c) = Qlenactual(2,1);
625     end
626     c=c+1;
627 end
628 end
629 if i==((period_time*step_time)-1)

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630 TTactual(1,1) = get(vehTTs1, 'AttValue', 'TravTm(Current,Total,All)');
631 TTactual(2,1) = get(vehTTs2, 'AttValue', 'TravTm(Current,Total,All)');
632 Qlenactual(1,1) = get(queue1, 'AttValue', 'QLen(Current,Total)');
633 Qlenactual(2,1) = get(queue2, 'AttValue', 'QLen(Current,Total)');
634 DLactual(1,1) = get(del1, 'AttValue', 'VehDelay(Current,Total,All)');
635 DLactual(2,1) = get(del2, 'AttValue', 'VehDelay(Current,Total,All)');
636     if isnan(TTactual(1,1))
637         TT(1,c)=0;
638     else
639         TTsum(1,1) = TTsum(1,1) + TT(1,c-1);
640         TT(1,c) = (TTactual(1,1) - TTsum(1,1));
641     end
642     if isnan(DLactual(1,1))
643         DL(1,c)=0;
644     else
645         DLsum(1,1) = DLsum(1,1) + DL(1,c-1);
646         DL(1,c) = (DLactual(1,1) - DLsum(1,1));
647     end
648     if isnan(Qlenactual(1,1))
649         Q(1,c)=0;
650     else
651         Qsum(1,1) = Qsum(1,1) + Q(1,c-1);
652         Q(1,c) = (Qlenactual(1,1) - Qsum(1,1));
653     end
654     %second direction
655     if isnan(TTactual(2,1))
656         TT(2,c)=0;
657     else
658         TTsum(2,1) = TTsum(2,1) + TT(2,c-1);
659         TT(2,c) = (TTactual(2,1) - TTsum(2,1));
660     end
661     if isnan(DLactual(2,1))
662         DL(2,c)=0;
663     else
664         DLsum(2,1) = DLsum(2,1) + DL(2,c-1);
665         DL(2,c) = (DLactual(2,1) - DLsum(2,1));
666     end
667     if isnan(Qlenactual(2,1))
668         Q(2,c)=0;
669     else
670         Qsum(2,1) = Qsum(2,1) + Q(2,c-1);
671         Q(2,c) = (Qlenactual(2,1) - Qsum(2,1));
672     end
673     maxQ(1) = get(queue1, 'AttValue', 'QLen(Current,Max)');
674     maxQ(2) = get(queue2, 'AttValue', 'QLen(Current,Max)');
675     avgQ(1) = get(queue1, 'AttValue', 'QLen(Current,Avg)');
676     avgQ(2) = get(queue2, 'AttValue', 'QLen(Current,Avg)');
677     maxDelay(1) = get(del1, 'AttValue', 'VehDelay(Current,Max,All)');
678     maxDelay(2) = get(del2, 'AttValue', 'VehDelay(Current,Max,All)');
679     avgDelay(1) = get(del1, 'AttValue', 'VehDelay(Current,Avg,All)');
680     avgDelay(2) = get(del2, 'AttValue', 'VehDelay(Current,Avg,All)');
681     maxTT(1) = get(vehTTs1, 'AttValue', 'TravTm(Current,Max,All)');
682     maxTT(2) = get(vehTTs2, 'AttValue', 'TravTm(Current,Max,All)');
683     avgTT(1) = get(vehTTs1, 'AttValue', 'TravTm(Current,Avg,All)');
684     avgTT(2) = get(vehTTs2, 'AttValue', 'TravTm(Current,Avg,All)');
685     avgDelayp(1) = get(del1, 'AttValue', 'VehDelay(Current,Avg,10)');
686     avgDelayp(2) = get(del2, 'AttValue', 'VehDelay(Current,Avg,10)');
687     avgDelayt(1) = get(del1, 'AttValue', 'VehDelay(Current,Avg,20)');
688     avgDelayt(2) = get(del2, 'AttValue', 'VehDelay(Current,Avg,20)');
689     avgDelayb(1) = get(del1, 'AttValue', 'VehDelay(Current,Avg,30)');
690     avgDelayb(2) = get(del2, 'AttValue', 'VehDelay(Current,Avg,30)');
691     avgTTp(1) = get(vehTTs1, 'AttValue', 'TravTm(Current,Avg,10)');
692     avgTTp(2) = get(vehTTs2, 'AttValue', 'TravTm(Current,Avg,10)');
693     avgTTt(1) = get(vehTTs1, 'AttValue', 'TravTm(Current,Avg,20)');
694     avgTTt(2) = get(vehTTs2, 'AttValue', 'TravTm(Current,Avg,20)');
695     avgTTb(1) = get(vehTTs1, 'AttValue', 'TravTm(Current,Avg,30)');
696     avgTTb(2) = get(vehTTs2, 'AttValue', 'TravTm(Current,Avg,30)');
697 end
698 end
699 sim.Stop;
700 if scenario(1,1)==2
701     DelayA(1,:)=movmean(DL(1,:),window);
702     DelayB(1,:)=movmean(DL(2,:),window);
703     prov = TT(1,:);
704     pr = size(find(prov~=0));
705     if pr(2)>=2

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706         prov =
interpl (find (prov~=0),prov (prov~=0),1:length (prov), 'nearest', 'extrap');
707     end
708     TTA (1, :) = movmean (prov, window);
709     prov = TT (2, :);
710     pr = size (find (prov~=0));
711     if pr (2) >= 2
712         prov =
interpl (find (prov~=0),prov (prov~=0),1:length (prov), 'nearest', 'extrap');
713     end
714     TTB (1, :) = movmean (prov, window);
715     QA (1, :) = movmean (Q (1, :), window);
716     QB (1, :) = movmean (Q (2, :), window);
717     maxQA (1) = maxQ (1);
718     maxQB (1) = maxQ (2);
719     avgQA (1) = avgQ (1);
720     avgQB (1) = avgQ (2);
721     maxDelayA (1) = maxDelay (1);
722     maxDelayB (1) = maxDelay (2);
723     avgDelayA (1) = avgDelay (1);
724     avgDelayB (1) = avgDelay (2);
725     maxTTA (1) = maxTT (1);
726     maxTTB (1) = maxTT (2);
727     avgTTA (1) = avgTT (1);
728     avgTTB (1) = avgTT (2);
729     avgDelaypA (1) = avgDelayp (1);
730     avgDelaypB (1) = avgDealy (2);
731     avgDelaytA (1) = avgDelayt (1);
732     avgDelaytB (1) = avgDelayt (2);
733     avgDelaybA (1) = avgDelayb (1);
734     avgDelaybB (1) = avgDelayb (2);
735     avgTTpA (1) = avgTTp (1);
736     avgTTpB (1) = avgTTp (2);
737     avgTTtA (1) = avgTTt (1);
738     avgTTtB (1) = avgTTt (2);
739     avgTTbA (1) = avgTTb (1);
740     avgTTbB (1) = avgTTb (2);
741     scenario (1, 1) = 3;
742     elseif scenario (1, 2) == 2
743         DelayA2 (1, :) = movmean (DL (1, :), window);
744         DelayB2 (1, :) = movmean (DL (2, :), window);
745         prov = TT (1, :);
746         pr = size (find (prov~=0));
747         if pr (2) >= 2
748             prov =
interpl (find (prov~=0),prov (prov~=0),1:length (prov), 'nearest', 'extrap');
749         end
750         TTA2 (1, :) = movmean (prov, window);
751         prov = TT (2, :);
752         pr = size (find (prov~=0));
753         if pr (2) >= 2
754             prov =
interpl (find (prov~=0),prov (prov~=0),1:length (prov), 'nearest', 'extrap');
755         end
756         TTB2 (1, :) = movmean (prov, window);
757         QA2 (1, :) = movmean (Q (1, :), window);
758         QB2 (1, :) = movmean (Q (2, :), window);
759         maxQA2 (1) = maxQ (1);
760         maxQB2 (1) = maxQ (2);
761         avgQA2 (1) = avgQ (1);
762         avgQB2 (1) = avgQ (2);
763         maxDelayA2 (1) = maxDelay (1);
764         maxDelayB2 (1) = maxDelay (2);
765         avgDelayA2 (1) = avgDelay (1);
766         avgDelayB2 (1) = avgDelay (2);
767         maxTTA2 (1) = maxTT (1);
768         maxTTB2 (1) = maxTT (2);
769         avgTTA2 (1) = avgTT (1);
770         avgTTB2 (1) = avgTT (2);
771         avgDelaypA2 (1) = avgDelayp (1);
772         avgDelaypB2 (1) = avgDealy (2);
773         avgDelaytA2 (1) = avgDelayt (1);
774         avgDelaytB2 (1) = avgDelayt (2);
775         avgDelaybA2 (1) = avgDelayb (1);
776         avgDelaybB2 (1) = avgDelayb (2);
777         avgTTpA2 (1) = avgTTp (1);
778         avgTTpB2 (1) = avgTTp (2);

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779         avgTTtA2(1)=avgTTt(1);
780         avgTTtB2(1)=avgTTt(2);
781         avgTTbA2(1)=avgTTb(1);
782         avgTTbB2(1)=avgTTb(2);
783     scenario(1,2)=3;
784     elseif scenario(2,1)==2
785         DelayA(2,:)=movmean(DL(1,:),window);
786         DelayB(2,:)=movmean(DL(2,:),window);
787         prov = TT(1,:);
788         pr = size(find(prov~=0));
789         if pr(2)>=2
790             prov =
interpl(find(prov~=0),prov(prov~=0),1:length(prov),'nearest','extrap');
791         end
792         TTA(2,:)=movmean(prov,window);
793         prov = TT(2,:);
794         pr = size(find(prov~=0));
795         if pr(2)>=2
796             prov =
interpl(find(prov~=0),prov(prov~=0),1:length(prov),'nearest','extrap');
797         end
798         TTB(2,:)=movmean(prov,window);
799         QA(2,:)=movmean(Q(1,:),window);
800         QB(2,:)=movmean(Q(2,:),window);
801         maxQA(2)=maxQ(1);
802         maxQB(2)=maxQ(2);
803         avgQA(2)=avgQ(1);
804         avgQB(2)=avgQ(2);
805         maxDelayA(2)=maxDelay(1);
806         maxDelayB(2)=maxDelay(2);
807         avgDelayA(2)=avgDelay(1);
808         avgDelayB(2)=avgDelay(2);
809         maxTTA(2)=maxTT(1);
810         maxTTB(2)=maxTT(2);
811         avgTTA(2)=avgTT(1);
812         avgTTB(2)=avgTT(2);
813         avgDelaypA(2)=avgDelayp(1);
814         avgDelaypB(2)=avgDelayp(2);
815         avgDelaytA(2)=avgDelayt(1);
816         avgDelaytB(2)=avgDelayt(2);
817         avgDelaybA(2)=avgDelayb(1);
818         avgDelaybB(2)=avgDelayb(2);
819         avgTTpA(2)=avgTTp(1);
820         avgTTpB(2)=avgTTp(2);
821         avgTTtA(2)=avgTTt(1);
822         avgTTtB(2)=avgTTt(2);
823         avgTTbA(2)=avgTTb(1);
824         avgTTbB(2)=avgTTb(2);
825     scenario(2,1)=3;
826     elseif scenario(2,2)==2
827         DelayA2(2,:)=movmean(DL(1,:),window);
828         DelayB2(2,:)=movmean(DL(2,:),window);
829         prov = TT(1,:);
830         pr = size(find(prov~=0));
831         if pr(2)>=2
832             prov =
interpl(find(prov~=0),prov(prov~=0),1:length(prov),'nearest','extrap');
833         end
834         TTA2(2,:)=movmean(prov,window);
835         prov = TT(2,:);
836         pr = size(find(prov~=0));
837         if pr(2)>=2
838             prov =
interpl(find(prov~=0),prov(prov~=0),1:length(prov),'nearest','extrap');
839         end
840         TTB2(2,:)=movmean(prov,window);
841         QA2(2,:)=movmean(Q(1,:),window);
842         QB2(2,:)=movmean(Q(2,:),window);
843         maxQA2(2)=maxQ(1);
844         maxQB2(2)=maxQ(2);
845         avgQA2(2)=avgQ(1);
846         avgQB2(2)=avgQ(2);
847         maxDelayA2(2)=maxDelay(1);
848         maxDelayB2(2)=maxDelay(2);
849         avgDelayA2(2)=avgDelay(1);
850         avgDelayB2(2)=avgDelay(2);
851         maxTTA2(2)=maxTT(1);

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852         maxTTB2 (2)=maxTT (2);
853         avgTTA2 (2)=avgTT (1);
854         avgTTB2 (2)=avgTT (2);
855         avgDelaypA2 (2)=avgDelayp (1);
856         avgDelaypB2 (2)=avgDealyp (2);
857         avgDelaytA2 (2)=avgDelayt (1);
858         avgDelaytB2 (2)=avgDelayt (2);
859         avgDelaybA2 (2)=avgDelayb (1);
860         avgDelaybB2 (2)=avgDelayb (2);
861         avgTTpA2 (2)=avgTTp (1);
862         avgTTpB2 (2)=avgTTp (2);
863         avgTTtA2 (2)=avgTTt (1);
864         avgTTtB2 (2)=avgTTt (2);
865         avgTTbA2 (2)=avgTTb (1);
866         avgTTbB2 (2)=avgTTb (2);
867     scenario (2,2)=3;
868     elseif scenario (3,1)==2
869         DelayA (3,:)=movmean (DL (1,:),window);
870         DelayB (3,:)=movmean (DL (2,:),window);
871         prov = TT (1,:);
872         pr = size (find (prov~=0));
873         if pr (2)>=2
874             prov =
875             interp1 (find (prov~=0),prov (prov~=0),1:length (prov),'nearest','extrap');
876             TTA (3,:)=movmean (prov>window);
877             prov = TT (2,:);
878             pr = size (find (prov~=0));
879             if pr (2)>=2
880                 prov =
881                 interp1 (find (prov~=0),prov (prov~=0),1:length (prov),'nearest','extrap');
882                 end
883                 TTB (3,:)=movmean (prov>window);
884                 QA (3,:)=movmean (Q (1,:),window);
885                 QB (3,:)=movmean (Q (2,:),window);
886                 maxQA (3)=maxQ (1);
887                 maxQB (3)=maxQ (2);
888                 avgQA (3)=avgQ (1);
889                 avgQB (3)=avgQ (2);
890                 maxDelayA (3)=maxDelay (1);
891                 maxDelayB (3)=maxDelay (2);
892                 avgDelayA (3)=avgDelay (1);
893                 avgDelayB (3)=avgDelay (2);
894                 maxTTA (3)=maxTT (1);
895                 maxTTB (3)=maxTT (2);
896                 avgTTA (3)=avgTT (1);
897                 avgTTB (3)=avgTT (2);
898                 avgDelaypA (3)=avgDelayp (1);
899                 avgDelaypB (3)=avgDealyp (2);
900                 avgDelaytA (3)=avgDelayt (1);
901                 avgDelaytB (3)=avgDelayt (2);
902                 avgDelaybA (3)=avgDelayb (1);
903                 avgDelaybB (3)=avgDelayb (2);
904                 avgTTpA (3)=avgTTp (1);
905                 avgTTpB (3)=avgTTp (2);
906                 avgTTtA (3)=avgTTt (1);
907                 avgTTtB (3)=avgTTt (2);
908                 avgTTbA (3)=avgTTb (1);
909                 avgTTbB (3)=avgTTb (2);
910     scenario (3,1)=3;
911     elseif scenario (3,2)==2
912         DelayA2 (3,:)=movmean (DL (1,:),window);
913         DelayB2 (3,:)=movmean (DL (2,:),window);
914         prov = TT (1,:);
915         pr = size (find (prov~=0));
916         if pr (2)>=2
917             prov =
918             interp1 (find (prov~=0),prov (prov~=0),1:length (prov),'nearest','extrap');
919             TTA2 (3,:)=movmean (prov>window);
920             prov = TT (2,:);
921             pr = size (find (prov~=0));
922             if pr (2)>=2
923                 prov =
924                 interp1 (find (prov~=0),prov (prov~=0),1:length (prov),'nearest','extrap');
925                 end
926                 TTB2 (3,:)=movmean (prov>window);

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925         QA2(3,:) = movmean(Q(1,:), window);
926         QB2(3,:) = movmean(Q(2,:), window);
927         maxQA2(3) = max(Q(1));
928         maxQB2(3) = max(Q(2));
929         avgQA2(3) = avg(Q(1));
930         avgQB2(3) = avg(Q(2));
931         maxDelayA2(3) = maxDelay(1);
932         maxDelayB2(3) = maxDelay(2);
933         avgDelayA2(3) = avgDelay(1);
934         avgDelayB2(3) = avgDelay(2);
935         maxTTA2(3) = maxTT(1);
936         maxTTB2(3) = maxTT(2);
937         avgTTA2(3) = avgTT(1);
938         avgTTB2(3) = avgTT(2);
939         avgDelaypA2(3) = avgDelayp(1);
940         avgDelaypB2(3) = avgDelayp(2);
941         avgDelaytA2(3) = avgDelayt(1);
942         avgDelaytB2(3) = avgDelayt(2);
943         avgDelaybA2(3) = avgDelayb(1);
944         avgDelaybB2(3) = avgDelayb(2);
945         avgTTpA2(3) = avgTTp(1);
946         avgTTpB2(3) = avgTTp(2);
947         avgTTtA2(3) = avgTTt(1);
948         avgTTtB2(3) = avgTTt(2);
949         avgTTbA2(3) = avgTTb(1);
950         avgTTbB2(3) = avgTTb(2);
951     scenario(3,2) = 3;
952 end
953 end
954 %Delays
955 figure('Name', 'Delays');
956 subplot(2,2,1); plot(x, DelayA(1,:), 'r')
957 hold on
958 subplot(2,2,1); plot(x, DelayA(2,:), 'g')
959 hold on
960 subplot(2,2,1); plot(x, DelayA(3,:), 'b')
961 title('Delay Ustecka-Podmokelska'), xlabel('sample period'),
962 ylabel('seconds'), xlim([period_meas period_time])
963 if sum(sum(DelayA)) > 0
964     ylim([0 max(max(DelayA))])
965 end
966 subplot(2,2,2); plot(x, DelayA2(1,:), 'r')
967 hold on
968 subplot(2,2,2); plot(x, DelayA2(2,:), 'g')
969 hold on
970 subplot(2,2,2); plot(x, DelayA2(3,:), 'b')
971 title('Delay Ustecka-Podmokelska with traffic increased'), xlabel('sample
972 period'), ylabel('seconds'), xlim([period_meas period_time])
973 if sum(sum(DelayA2)) > 0
974     ylim([0 max(max(DelayA2))])
975 end
976 subplot(2,2,3); plot(x, DelayB(1,:), 'r')
977 hold on
978 subplot(2,2,3); plot(x, DelayB(2,:), 'g')
979 hold on
980 subplot(2,2,3); plot(x, DelayB(3,:), 'b')
981 title('Delay Podmokelska-Ustecka'), xlabel('sample period'),
982 ylabel('seconds'), xlim([period_meas period_time])
983 if sum(sum(DelayB)) > 0
984     ylim([0 max(max(DelayB))])
985 end
986 subplot(2,2,4); plot(x, DelayB2(1,:), 'r')
987 hold on
988 subplot(2,2,4); plot(x, DelayB2(2,:), 'g')
989 hold on
990 subplot(2,2,4); plot(x, DelayB2(3,:), 'b')
991 title('Delay Podmokelska-Ustecka with traffic increased'), xlabel('sample
992 period'), ylabel('seconds'), xlim([period_meas period_time])
993 if sum(sum(DelayB2)) > 0
994     ylim([0 max(max(DelayB2))])
995 end
996 legend('Cycle = 60s', 'Cycle = 70s', '60-70 with dynamic', 'Location', 'Best')
997 %Queues
998 figure('Name', 'Queues')
999 subplot(2,2,1); plot(x, QA(1,:), 'r')
1000 hold on
1001 subplot(2,2,1); plot(x, QA(2,:), 'g')

```

```

998 hold on
999 subplot(2,2,1); plot(x,QA(3,:), 'b')
1000 title('Queue Ustecka-Podmokelska'), xlabel('sample period'),
ylabel('meters'), xlim([period_meas period_time])
1001 if sum(sum(QA))>0
1002     ylim([0 max(max(QA))])
1003 end
1004 subplot(2,2,2); plot(x,QA2(1,:), 'r')
1005 hold on
1006 subplot(2,2,2); plot(x,QA2(2,:), 'g')
1007 hold on
1008 subplot(2,2,2); plot(x,QA2(3,:), 'b')
1009 title('Queue Ustecka-Podmokelska with traffic increased'), xlabel('sample
period'), ylabel('meters'), xlim([period_meas period_time])
1010 if sum(sum(QA2))>0
1011     ylim([0 max(max(QA2))])
1012 end
1013 subplot(2,2,3); plot(x,QB(1,:), 'r')
1014 hold on
1015 subplot(2,2,3); plot(x,QB(2,:), 'g')
1016 hold on
1017 subplot(2,2,3); plot(x,QB(3,:), 'b')
1018 title('Queue Podmokelska-Ustecka'), xlabel('sample period'),
ylabel('meters'), xlim([period_meas period_time])
1019 if sum(sum(QB))>0
1020     ylim([0 max(max(QB))])
1021 end
1022 subplot(2,2,4); plot(x,QB2(1,:), 'r')
1023 hold on
1024 subplot(2,2,4); plot(x,QB2(2,:), 'g')
1025 hold on
1026 subplot(2,2,4); plot(x,QB2(3,:), 'b')
1027 title('Queue Podmokelska-Ustecka with traffic increased'), xlabel('sample
period'), ylabel('meters'), xlim([period_meas period_time])
1028 if sum(sum(QB2))>0
1029     ylim([0 max(max(QB2))])
1030 end
1031 legend('Cycle = 60s', 'Cycle = 70s', '60-70 with dynamic', 'Location', 'Best')
1032 figure('Name', 'Travel times');
1033 subplot(2,2,1); plot(x,TTA(1,:), 'r')
1034 hold on
1035 subplot(2,2,1); plot(x,TTA(2,:), 'g')
1036 hold on
1037 subplot(2,2,1); plot(x,TTA(3,:), 'b')
1038 title('Travel time Ustecka-Podmokelska'), xlabel('sample period'),
ylabel('seconds'), xlim([period_meas period_time])
1039 if sum(sum(TTA))>0
1040     ylim([0 max(max(TTA))])
1041 end
1042 subplot(2,2,2); plot(x,TTA2(1,:), 'r')
1043 hold on
1044 subplot(2,2,2); plot(x,TTA2(2,:), 'g')
1045 hold on
1046 subplot(2,2,2); plot(x,TTA2(3,:), 'b')
1047 title('Travel time Ustecka-Podmokelska with traffic increased'),
xlabel('sample period'), ylabel('seconds'), xlim([period_meas period_time])
1048 if sum(sum(TTA2))>0
1049     ylim([0 max(max(TTA2))])
1050 end
1051 subplot(2,2,3); plot(x,TTB(1,:), 'r')
1052 hold on
1053 subplot(2,2,3); plot(x,TTB(2,:), 'g')
1054 hold on
1055 subplot(2,2,3); plot(x,TTB(3,:), 'b')
1056 title('Travel time Podmokelska-Ustecka'), xlabel('sample period'),
ylabel('seconds'), xlim([period_meas period_time])
1057 if sum(sum(TTB))>0
1058     ylim([0 max(max(TTB))])
1059 end
1060 subplot(2,2,4); plot(x,TTB2(1,:), 'r')
1061 hold on
1062 subplot(2,2,4); plot(x,TTB2(2,:), 'g')
1063 hold on
1064 subplot(2,2,4); plot(x,TTB2(3,:), 'b')
1065 title('Travel time Podmokelska-Ustecka with traffic increased'),
xlabel('sample period'), ylabel('seconds'), xlim([period_meas period_time])
1066 if sum(sum(TTB2))>0

```

```

1067     ylim([0 max(max(TTB2))])
1068 end
1069 legend('Cycle = 60s', 'Cycle = 70s', '60-70 with dynamic', 'Location','Best')
1070 disp('All done! See results in figures and tables above:');
1071 %Tables
1072 TTust_podm = [avgTTpA(1), avgTTtA(1), avgTTbA(1), avgTTA(1), maxTTA(1);
1073             avgTTpA2(1), avgTTtA2(1), avgTTbA2(1), avgTTA2(1), maxTTA2(1);
1074             avgTTpA(2), avgTTtA(2), avgTTbA(2), avgTTA(2), maxTTA(2);
1075             avgTTpA2(2), avgTTtA2(2), avgTTbA2(2), avgTTA2(2), maxTTA2(2);
1076             avgTTpA(3), avgTTtA(3), avgTTbA(3), avgTTA(3), maxTTA(3);
1077             avgTTpA2(3), avgTTtA2(3), avgTTbA2(3), avgTTA2(3), maxTTA2(3)];
1078 TTpodm_ust = [avgTTpB(1), avgTTtB(1), avgTTbB(1), avgTTB(1), maxTTB(1);
1079             avgTTpB2(1), avgTTtB2(1), avgTTbB2(1), avgTTB2(1), maxTTB2(1);
1080             avgTTpB(2), avgTTtB(2), avgTTbB(2), avgTTB(2), maxTTB(2);
1081             avgTTpB2(2), avgTTtB2(2), avgTTbB2(2), avgTTB2(2), maxTTB2(2);
1082             avgTTpB(3), avgTTtB(3), avgTTbB(3), avgTTB(3), maxTTB(3);
1083             avgTTpB2(3), avgTTtB2(3), avgTTbB2(3), avgTTB2(3), maxTTB2(3)];
1084 Delust_podm =
1085 [avgDelaypA(1), avgDelaytA(1), avgDelaybA(1), avgDelayA(1), maxDelayA(1);
1086
1087 avgDelaypA2(1), avgDelaytA2(1), avgDelaybA2(1), avgDelayA2(1), maxDelayA2(1);
1088
1089 avgDelaypA(2), avgDelaytA(2), avgDelaybA(2), avgDelayA(2), maxDelayA(2);
1090
1091 avgDelaypA2(2), avgDelaytA2(2), avgDelaybA2(2), avgDelayA2(2), maxDelayA2(2);
1092
1093 avgDelaypA(3), avgDelaytA(3), avgDelaybA(3), avgDelayA(3), maxDelayA(3);
1094
1095 avgDelaypA2(3), avgDelaytA2(3), avgDelaybA2(3), avgDelayA2(3), maxDelayA2(3)];
1096 Delpodm_ust =
1097 [avgDelaypB(1), avgDelaytB(1), avgDelaybB(1), avgDelayB(1), maxDelayB(1);
1098
1099 avgDelaypB2(1), avgDelaytB2(1), avgDelaybB2(1), avgDelayB2(1), maxDelayB2(1);
1100
1101 avgDelaypB(2), avgDelaytB(2), avgDelaybB(2), avgDelayB(2), maxDelayB(2);
1102
1103 avgDelaypB2(2), avgDelaytB2(2), avgDelaybB2(2), avgDelayB2(2), maxDelayB2(2);
1104
1105 avgDelaypB(3), avgDelaytB(3), avgDelaybB(3), avgDelayB(3), maxDelayB(3);
1106
1107 avgDelaypB2(3), avgDelaytB2(3), avgDelaybB2(3), avgDelayB2(3), maxDelayB2(3)];
1108 Qust_podm = [avgQA(1), maxQA(1);
1109             avgQA2(1), maxQA2(1);
1110             avgQA(2), maxQA(2);
1111             avgQA2(2), maxQA2(2);
1112             avgQA(3), maxQA(3);
1113             avgQA2(3), maxQA2(3)];
1114 Qpodm_ust = [avgQB(1), maxQB(1);
1115             avgQB2(1), maxQB2(1);
1116             avgQB(2), maxQB(2);
1117             avgQB2(2), maxQB2(2);
1118             avgQB(3), maxQB(3);
1119             avgQB2(3), maxQB2(3)];
1120 Scen = {'60s', 'increase', '70s', 'increase', '60-70s', 'increase'};
1121 disp('Travel time Ustecka-Podmokelska [s]');
1122 T1=table;
1123 T1.Scenario = Scen';
1124 T1.personal_veh = TTust_podm(:,1);
1125 T1.trucks = TTust_podm(:,2);
1126 T1.buses = TTust_podm(:,3);
1127 T1.all = TTust_podm(:,4);
1128 T1.max_all = TTust_podm(:,5)
1129 disp('Travel time Podmokelska-Ustecka [s]:')
1130 T2=table;
1131 T2.Scenario = Scen';
1132 T2.personal_veh = TTpodm_ust(:,1);
1133 T2.trucks = TTpodm_ust(:,2);
1134 T2.buses = TTpodm_ust(:,3);
1135 T2.all = TTpodm_ust(:,4);
1136 T2.max_all = TTpodm_ust(:,5)
1137 disp('Delay Ustecka-Podmokelska [s]:')
1138 T3=table;
1139 T3.Scenario = Scen';
1140 T3.personal_veh = Delust_podm(:,1);
1141 T3.trucks = Delust_podm(:,2);
1142 T3.buses = Delust_podm(:,3);
1143 T3.all = Delust_podm(:,4);

```

```

1132 T3.max_all = Delust_podm(:,5)
1133 disp('Delay Podmokelska-Ustecka [s]:')
1134 T4=table;
1135 T4.Scenario = Scen';
1136 T4.personal_veh = Delpodm_ust(:,1);
1137 T4.trucks = Delpodm_ust(:,2);
1138 T4.buses = Delpodm_ust(:,3);
1139 T4.all = Delpodm_ust(:,4);
1140 T4.max_all = Delpodm_ust(:,5)
1141 disp('Queue Ustecka-Podmokelska [m]:')
1142 T5=table;
1143 T5.Scenario = Scen';
1144 T5.all = Qust_podm(:,1);
1145 T5.max_all = Qust_podm(:,2)
1146 disp('Queue Podmokelska-Ustecka [m]:')
1147 T6=table;
1148 T6.Scenario = Scen';
1149 T6.all = Qpodm_ust(:,1);
1150 T6.max_all = Qpodm_ust(:,2)

```

Autonomous vehicles

In the last table (Table 12), there is a source code for the autonomous vehicle chapter (*autonomous.m*).

Table 12: Source code for Autonomous Vehicles

```

1 %autonomous vehicles
2 clear all;
3 close all;
4 Vissim = actxserver('Vissim.Vissim.700'); % Start Vissim
5 Vissim.LoadNet
6 sim=Vissim.simulation;
7 vnet=Vissim.Net;
8 SC_number = 1;
9 SignalController = vnet.SignalControllers.ItemByKey(SC_number);
10 SG(1)=SignalController.SGs.ItemByKey(1);
11 SG(2)=SignalController.SGs.ItemByKey(2);
12 SH_1=vnet.SignalHeads.ItemByKey(1);
13 SH_lpos=get(SH_1, 'AttValue', 'Pos');
14 dets=SignalController.Detectors;
15 det_all=dets.GetAll;
16 det_1=det_all{1};
17 det_2=det_all{2};
18 det_lpos=get(det_1, 'AttValue', 'Pos');
19 v_veh = 58;
20 s = SH_lpos - det_lpos - 10;
21 v = v_veh/3.6;
22 t = floor(s/v)-1;
23 period_time=3600;
24 sim.set('AttValue', 'SimPeriod', period_time);
25 sim.get('AttValue', 'SimPeriod')
26 step_time=10;
27 sim.set('AttValue', 'SimRes', step_time);
28 max_cores=4;
29 sim.set('AttValue', 'NumCores', max_cores);
30 vehins=vnet.VehicleInputs;
31 load vehs.txt
32 veh_id = 1;
33 vehin(1)=vehins.ItemByKey(1);
34 Veh_composition_number = 2;
35 Rel_Flows =
36 vnet.VehicleCompositions.ItemByKey(Veh_composition_number).VehCompRelFlows.GetAll;
37 set(Rel_Flows{1}, 'AttValue', 'VehType', 100);
38 set(Rel_Flows{1}, 'AttValue', 'DesSpeedDistr', 1047);
39 set(Rel_Flows{1}, 'AttValue', 'RelFlow', 1);
40 vehin(1).set('AttValue', 'VehComp(1)', 2);
41 vehin(1).set('AttValue', 'Volume(1)', vehs(1,veh_id));
42 pedins=vnet.PedestrianInputs;
43 pedin(1)=pedins.ItemByKey(1);
44 pedin(1).set('AttValue', 'Volume(1)', 1000);
45 pedin(2)=pedins.ItemByKey(2);

```

```

45 pedin(2).set('AttValue', 'Volume(1)', 1100);
46 verify = 1;
47 time = 0;
48 tsg1 = 17;
49 tsg1max = 45;
50 tsg2min = 2;
51 sg1_time = 0;
52 sg2_time = 0;
53 relative_time = 0;
54 t12 = 0;
55 t21 = 0;
56 stage = 2;
57 demand = 0;
58 transition = 3;
59 shift = t - (transition+1);
60 wait = 0;
61 for i=0:(period_time*step_time)
62 sim.RunSingleStep;
63 if rem(i/step_time, verify)==0
64     time=time+1;
65     if stage == 1
66         detect=det_1.get('AttValue', 'Detection');
67         if detect == 1
68             relative_time = 0;
69         end
70         if (relative_time >= (t-1))
71             stage = 12;
72             t12 = 0;
73             sg1_time = 0;
74             relative_time = 0;
75             demand = 0;
76         elseif (sg1_time > tsg1max)
77             stage = 12;
78             t12 = 0;
79             sg1_time = 0;
80             relative_time = 0;
81             demand = 0;
82         else
83             SG(1).set('AttValue', 'State', 3);
84             SG(2).set('AttValue', 'State', 1);
85             sg1_time = sg1_time+1;
86             relative_time = relative_time + 1;
87         end
88     end
89     if stage == 2
90         detect=det_1.get('AttValue', 'Detection');
91         detect2=det_2.get('AttValue', 'Detection');
92         if (detect == 1) || (demand == 1) || (detect2 == 1)
93             if t >= tsg2min
94                 if (wait >= shift) && (sg2_time > tsg2min)
95                     stage = 21;
96                     sg2_time = 0;
97                     t21 = 0;
98                     wait = 0;
99                 else
100                     SG(1).set('AttValue', 'State', 1);
101                     SG(2).set('AttValue', 'State', 3);
102                     sg2_time = sg2_time+1;
103                     wait = wait + 1;
104                 end
105                 elseif (sg2_time >= tsg2min)
106                     stage = 21;
107                     sg2_time = 0;
108                     t21 = 0;
109                 else
110                     SG(1).set('AttValue', 'State', 1);
111                     SG(2).set('AttValue', 'State', 3);
112                     sg2_time = sg2_time+1;
113                 end
114                 demand = 1;
115             else
116                 SG(1).set('AttValue', 'State', 1);
117                 SG(2).set('AttValue', 'State', 3);
118                 sg2_time = sg2_time+1;
119             end
120         end
121     if stage == 12

```

```

122     if (t12 == 0) || (t12 == 1)
123         SG(1).set('AttValue', 'State', 4);
124         SG(2).set('AttValue', 'State', 1);
125     end
126     if t12 == 2
127         SG(1).set('AttValue', 'State', 1);
128         SG(2).set('AttValue', 'State', 1);
129         stage = 2;
130         sg2_time = 0;
131     end
132     t12 = t12 + 1;
133 end
134 if stage == 21
135     if t21 < transition
136         SG(1).set('AttValue', 'State', 1);
137         SG(2).set('AttValue', 'State', 1);
138     end
139     if t21 == transition
140         SG(1).set('AttValue', 'State', 2);
141         SG(2).set('AttValue', 'State', 1);
142         stage = 1;
143         sg1_time = 0;
144         demand = 0;
145     end
146     t21 = t21 + 1;
147 end
148 vehin(1).set('AttValue', 'Volume(1)', vehs(1,veh_id));
149     if veh_id < length(vehs)
150         veh_id = veh_id + 1;
151     end
152 end
153 end

```