

Skript systému pro rozpoznání řeči a identifikace nesprávného zpětného potvrzení

```
import csv
import re
import threading
import queue

import speech_recognition as sr
import whisper
from pynput import keyboard

audio_data_queue = queue.Queue()

r = sr.Recognizer()
active_source = None

pressed = False

def on_press(key):
    global pressed
    if not pressed and key == keyboard.Key.f1: # only if key is not held
        print('Key %s pressed' % key)
        pressed = True # key is held
        active_source.CHUNK = 0

def on_release(key):
    global pressed
    if key == keyboard.Key.f1:
```

```
print('Key %s released' %key)
pressed = False # key is released
```

```
def listen_to_audio():
```

```
    # initialize the recognition
    microphone_1 = sr.Microphone
    microphone_2 = sr.Microphone
```

```
with microphone_1(device_index=0) as source_1, microphone_2(device_index=0) as source_2:
```

```
    print("Adjusting for ambient noise...")
    r.adjust_for_ambient_noise(source_1)
    r.pause_threshold = 2
    r.dynamic_energy_ratio = 4
    print("Adjusted.")
```

```
    global active_source
    active_source = source_1
    idx = 0
```

```
while True:
```

```
    print(f"[{idx}] [Source {1 if active_source == source_1 else 2}] You can speak now:")
    audio_data = r.record(active_source)
    active_source.CHUNK = 1024
    audio_data.get_raw_data()
    audio_data_queue.put(audio_data)
```

```
    active_source = source_2 if active_source == source_1 else source_1
```

```
    idx += 1
```

```
def convert_to_text():
    idx = 0
    prev_text = None

    while True:
        audio_data = audio_data_queue.get(timeout=60)

        print(f"Recognizing {idx}. recording...")
        text = r.recognize_whisper(audio_data)

        if len(text) < 10:
            continue
        if text == "thank you.":
            continue

        print(text)
        with open("TextKeeper.csv", "a+", encoding="UTF8", newline="\n") as file:
            writer = csv.writer(file)
            writer.writerow([str(idx)])
            writer.writerow(text)

        idx += 1

    if idx % 2 == 0:
        numbers = re.findall(r'\d+', text)
        prev_numbers = re.findall(r'\d+', prev_text)
```

```
not_numbers = ".join(re.findall(r'^\d+', text, re.IGNORECASE))
prev_not_numbers = ".join(re.findall(r'^\d+', prev_text, re.IGNORECASE))
```

```
Text_compare = not_numbers == prev_not_numbers
numbers_compare = numbers == prev_numbers
```

```
print(numbers_compare)
print(Text_compare)
```

```
with open("TextKeeper.csv", "a+", encoding="UTF8", newline="\n") as file:
    writer = csv.writer(file)
    writer.writerow([str(numbers_compare)])
    writer.writerow([str(Text_compare)])
```

```
else:
    prev_text = text
```

```
def main():
```

```
    model = whisper.load_model("base.en")
```

```
    # Initialize keyboard listener in order to be able to switch input sources.
```

```
    # It's just a thread listening for keyboard strokes.
```

```
    listener = keyboard.Listener(on_press=on_press, on_release=on_release)
```

```
    listener.start()
```

```
    # Background thread converting audio to text. It waits for the audio data to
```

```
    # appear in a shared queue.
```

```
    thread = threading.Thread(target=convert_to_text, args=())
```

```
thread.start()
```

```
# Main thread, which listens to audio and puts it into a shared queue.
```

```
listen_to_audio()
```

```
# Wait for both background threads to finish.
```

```
listener.stop()
```

```
thread.join(timeout=10)
```

```
if __name__ == "__main__":
```

```
    main()
```