

## Kód Arduina

```
#include <LiquidCrystal.h>
#include "Wire.h"
#include <Keypad.h>

#define DS3231_I2C_ADDRESS 0x68

byte decToBcd(byte val) {
    return ((val / 10 * 16) + (val % 10));
}

byte bcdToDec(byte val) {
    return ((val / 16 * 10) + (val % 16));
}

const int rs = 30, en = 31, d4 = 32, d5 = 33, d6 = 34, d7 = 35;
const byte numChars = 32;
char receivedChars[numChars];
char tempChars[numChars];
boolean newData = false;
unsigned long dutycycle = 85;
const byte ROWS = 4;
const byte COLS = 4;
byte rowPins[ROWS] = {50,51,52,53};
byte colPins[COLS] = {46,47,48,49};
const byte pin=23;
char mistnost= "N";
```

```
char messageFromESP[numChars] = {0};
```

```
int integerFromESP = 0;
```

```
float floatFromESP = 0.0;
```

```
float tempreq= 22.5;
```

```
char hexaKeys[ROWS][COLS] = {
```

```
  {'1', '2', '3', 'A'},
```

```
  {'4', '5', '6', 'B'},
```

```
  {'7', '8', '9', 'C'},
```

```
  {'*', '0', '#', 'D'}
```

```
};
```

```
Keypad customKeypad = Keypad(makeKeymap(hexaKeys), rowPins, colPins, ROWS, COLS);
```

```
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
```

```
void setup() {
```

```
  // set up the LCD's number of columns and rows:
```

```
  lcd.begin(16, 2);
```

```
  // Print a message to the LCD.
```

```
  lcd.print("hello, world!");
```

```
  Wire.begin();
```

```
  Serial.begin(115200);
```

```
  pinMode(23, OUTPUT);
```

```
}
```

```
void setDS3231time(byte second, byte minute, byte hour, byte dayOfWeek, byte dayOfMonth, byte month, byte year) {
```

```

Wire.beginTransmission(DS3231_I2C_ADDRESS);

Wire.write(0);          // set next input to start at the seconds register

Wire.write(decToBcd(second)); // set seconds
Wire.write(decToBcd(minute)); // set minutes
Wire.write(decToBcd(hour));   // set hours
Wire.write(decToBcd(dayOfWeek)); // set day of week (1=Sunday, 7=Saturday)
Wire.write(decToBcd(dayOfMonth)); // set date (1 to 31)
Wire.write(decToBcd(month));   // set month
Wire.write(decToBcd(year));    // set year (0 to 99)

Wire.endTransmission();

}

void readDS3231time(byte *second, byte *minute, byte *hour, byte *dayOfWeek, byte *dayOfMonth,
byte *month, byte *year) {

Wire.beginTransmission(DS3231_I2C_ADDRESS);

Wire.write(0); // set DS3231 register pointer to 00h

Wire.endTransmission();

Wire.requestFrom(DS3231_I2C_ADDRESS, 7);

*second = bcdToDec(Wire.read() & 0x7f);

*minute = bcdToDec(Wire.read());

*hour = bcdToDec(Wire.read() & 0x3f);

*dayOfWeek = bcdToDec(Wire.read());

*dayOfMonth = bcdToDec(Wire.read());

*month = bcdToDec(Wire.read());

*year = bcdToDec(Wire.read());

}

```

```
void recvWithStartEndMarkers() {
    static boolean recvInProgress = false;
    static byte ndx = 0;
    char startMarker = '<';
    char endMarker = '>';
    char rc;

    while (Serial.available() > 0 && newData == false) {
        rc = Serial.read();

        if (recvInProgress == true) {
            if (rc != endMarker) {
                receivedChars[ndx] = rc;
                ndx++;
                if (ndx >= numChars) {
                    ndx = numChars - 1;
                }
            }
        }
        else {
            receivedChars[ndx] = '\0'; // terminate the string
            recvInProgress = false;
            ndx = 0;
        }
    }
}
```

```
        newData = true;
    }
}

else if (rc == startMarker) {
    recvInProgress = true;
}
}
}
```

```
void parseData() { // split the data into its parts
```

```
    char * strtokIndx; // this is used by strtok() as an index
```

```
    strtokIndx = strtok(tempChars, ","); // get the first part - the string
```

```
    strcpy(messageFromESP, strtokIndx); // copy it to messageFromPC
```

```
    strtokIndx = strtok(NULL, ","); // this continues where the previous call left off
```

```
    integerFromESP = atoi(strtokIndx); // convert this part to an integer
```

```
    strtokIndx = strtok(NULL, ",");
```

```
    floatFromESP = atof(strtokIndx);
```

```
}
```

```
void showParsedData() {
```

```
    Serial.print("Message ");
```

```
    Serial.println(messageFromESP);
```

```
    Serial.print("Integer ");
```

```
    Serial.println(integerFromESP);
```

```
Serial.print("Float ");  
Serial.println(floatFromESP);  
}
```

```
void SlowPWM(byte pin, unsigned long opened, unsigned long T) {
```

```
    static unsigned long then = millis();
```

```
    if(opened>100){opened = 100;}
```

```
    if ((millis()-then) >= T-(T*opened/100)) {
```

```
        digitalWrite(pin, false);
```

```
    }
```

```
    if ((millis()-then) >= T) {
```

```
        digitalWrite(pin, true);
```

```
        then = millis();
```

```
    }
```

```
}
```

```
void duty(float temp) {
```

```
    static unsigned long now = millis();
```

```
    static unsigned long start = millis();
```

```
    const unsigned long period = 3600000;
```

```
    if ((now-start) >= period) {
```

```
        if (tempreq=0){
```

```
            dutycycle=0;
```

```
        }
```

```
        if (temp>tempreq){
```

```
    dutycycle=dutycycle-5;
}
if (temp<tempreq){
    dutycycle=dutycycle+5;
}
start=now;
Serial.println(dutycycle);
}
}
```

```
void loop() {
    char customKey = customKeypad.getKey();
    if (customKey){
        if (customKey == '0')
        {
            tempreq = 0;
        }
        if (customKey == '1')
        {
            tempreq = 22.5;
        }
        if (customKey == 'A')
        {
            mistnost = 'A';
        }
        Serial.println(customKey);
        lcd.clear();
        lcd.print("Pozadavek ");
        lcd.print(tempreq);
    }
}
```

```
lcd.setCursor(0,1);  
lcd.print("Aktualne ");  
lcd.print(floatFromESP);  
lcd.setCursor(15,1);  
lcd.print(mistnost);  
}
```

```
recvWithStartEndMarkers();  
if (newData == true) {  
  strcpy(tempChars, receivedChars);  
  parseData();  
  showParsedData();  
  newData = false;  
}
```

```
SlowPWM(23, dutycycle, 36000);  
duty(floatFromESP);  
}
```



## Kód pro příjem teploty, zobrazení na stránce

```
#include <espnw.h>
#include <ESP8266WiFi.h>
#include "ESPAsyncWebServer.h"
#include "ESPAsyncTCP.h"
#include <Arduino_JSON.h>

const char* ssid = "*****";
const char* password = "*****";

typedef struct struct_message {
    int id;
    float temp;
    float hum;
    unsigned int readingId;
} struct_message;

struct_message incomingReadings;

JSONVar board;

AsyncWebServer server(80);
AsyncEventSource events("/events");

void OnDataRecv(uint8_t * mac_addr, uint8_t *incomingData, uint8_t len) {

    char macStr[18];
```

```

memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));

board["id"] = incomingReadings.id;
board["temperature"] = incomingReadings.temp;
board["humidity"] = incomingReadings.hum;
board["readingId"] = String(incomingReadings.readingId);
String jsonString = JSON.stringify(board);
events.send(jsonString.c_str(), "new_readings", millis());

Serial.printf("<Hello, %u, %4.2f>\n", incomingReadings.id, incomingReadings.temp);
}

const char index_html[] PROGMEM = R"rawliteral(
<!DOCTYPE HTML><html>
<head>
  <title>ESP-NOW DASHBOARD</title>
  <meta name="viewport" content="width=device-width, initial-scale=1">
  <link rel="stylesheet" href="https://use.fontawesome.com/releases/v5.7.2/css/all.css"
integrity="sha384-fnmOCqbTlWIlj8LyTjo7mOUStjsKC4pOpQbqyi7RrhN7udi9RwhKkMHpvLbHG9Sr"
crossorigin="anonymous">
  <link rel="icon" href="data:,">
  <style>
    html {font-family: Arial; display: inline-block; text-align: center;}
    h1 { font-size: 2rem;}
    body { margin: 0;}
    .topnav { overflow: hidden; background-color: #2f4468; color: white; font-size: 1.7rem; }
    .content { padding: 20px; }
    .card { background-color: white; box-shadow: 2px 2px 12px 1px rgba(140,140,140,.5); }
    .cards { max-width: 700px; margin: 0 auto; display: grid; grid-gap: 2rem; grid-template-columns:
repeat(auto-fit, minmax(320px, 1fr)); }

```

```

.reading { font-size: 2.8rem; }
.timestamp { color: #bebebe; font-size: 1rem; }
.card-title{ font-size: 1.2rem; font-weight : bold; }
.card.temperature { color: #B10F2E; }
.card.humidity { color: #50B8B4; }
</style>
</head>
<body>
<div class="topnav">
  <h1>ESP-NOW DASHBOARD</h1>
</div>
<div class="content">
  <div class="cards">
    <div class="card temperature">
      <p class="card-title"><i class="fas fa-thermometer-half"></i> BOARD #1 -
TEMPERATURE</p><p><span class="reading"><span id="t1"></span> &deg;C</span></p><p
class="timestamp">Last Reading: <span id="rt1"></span></p>
    </div>
    <div class="card humidity">
      <p class="card-title"><i class="fas fa-tint"></i> BOARD #1 - HUMIDITY</p><p><span
class="reading"><span id="h1"></span> &percent;</span></p><p class="timestamp">Last Reading:
<span id="rh1"></span></p>
    </div>
    <div class="card temperature">
      <p class="card-title"><i class="fas fa-thermometer-half"></i> BOARD #2 -
TEMPERATURE</p><p><span class="reading"><span id="t2"></span> &deg;C</span></p><p
class="timestamp">Last Reading: <span id="rt2"></span></p>
    </div>
    <div class="card humidity">
      <p class="card-title"><i class="fas fa-tint"></i> BOARD #2 - HUMIDITY</p><p><span
class="reading"><span id="h2"></span> &percent;</span></p><p class="timestamp">Last Reading:
<span id="rh2"></span></p>

```

```
</div>
```

```
</div>
```

```
</div>
```

```
<script>
```

```
function getDateime() {
```

```
    var currentdate = new Date();
```

```
    var datetime = currentdate.getDate() + "/"
```

```
    + (currentdate.getMonth()+1) + "/"
```

```
    + currentdate.getFullYear() + " at "
```

```
    + currentdate.getHours() + ":"
```

```
    + currentdate.getMinutes() + ":"
```

```
    + currentdate.getSeconds();
```

```
    return datetime;
```

```
}
```

```
if (!!window.EventSource) {
```

```
    var source = new EventSource('/events');
```

```
    source.addEventListener('open', function(e) {
```

```
        console.log("Events Connected");
```

```
    }, false);
```

```
    source.addEventListener('error', function(e) {
```

```
        if (e.target.readyState != EventSource.OPEN) {
```

```
            console.log("Events Disconnected");
```

```
        }
```

```
    }, false);
```

```
    source.addEventListener('message', function(e) {
```

```
        console.log("message", e.data);
```

```
    }, false);
```

```
source.addEventListener('new_readings', function(e) {
  console.log("new_readings", e.data);
  var obj = JSON.parse(e.data);
  document.getElementById("t"+obj.id).innerHTML = obj.temperature.toFixed(2);
  document.getElementById("h"+obj.id).innerHTML = obj.humidity.toFixed(2);
  document.getElementById("rt"+obj.id).innerHTML = getDateTIme();
  document.getElementById("rh"+obj.id).innerHTML = getDateTIme();
}, false);
}
</script>
</body>
</html>)>rawliteral";
```

```
void setup() {
  Serial.begin(115200);

  WiFi.mode(WIFI_AP_STA);

  WiFi.begin(ssid, password);
  while (WiFi.status() != WL_CONNECTED) {
    delay(1000);

  }
}
```

```
if (esp_now_init() != 0) {

  return;
```

```
}
```

```
esp_now_register_rcv_cb(OnDataRecv);
```

```
server.on("/", HTTP_GET, [](AsyncWebServerRequest *request){
```

```
    request->send_P(200, "text/html", index_html);
```

```
});
```

```
events.onConnect([](AsyncEventSourceClient *client){
```

```
    if(client->lastId()){
```

```
    }
```

```
    client->send("hello!", NULL, millis(), 10000);
```

```
});
```

```
server.addHandler(&events);
```

```
server.begin();
```

```
}
```

```
void loop() {
```

```
    static unsigned long lastEventTime = millis();
```

```
    static const unsigned long EVENT_INTERVAL_MS = 5000;
```

```
    if ((millis() - lastEventTime) > EVENT_INTERVAL_MS) {
```

```
        events.send("ping",NULL,millis());
```

```
        lastEventTime = millis();
```

```
    }
```

```
}
```

## Kód ESP pro čtení teploty, posílání do druhého ESP

```
#include <espnw.h>
#include <ESP8266WiFi.h>
#include <DHT.h>
#define DHTTYPE DHT22
#define DHTPIN 2

// Set your Board ID (ESP32 Sender #1 = BOARD_ID 1, ESP32 Sender #2 = BOARD_ID 2, etc)
#define BOARD_ID 2
DHT dht(DHTPIN, DHTTYPE, 22);

uint8_t broadcastAddress[] = {0xE8, 0xDB, 0x84, 0x99, 0x91, 0x6E};

typedef struct struct_message {
    int id;
    float temp;
    float hum;
    int readingId;
} struct_message;

//Create a struct_message called myData
struct_message myData;

unsigned long previousMillis = 0;
const long interval = 10000;

unsigned int readingId = 0;
constexpr char WIFI_SSID[] = "*****";
```

```
int32_t getWiFiChannel(const char *ssid) {  
    if (int32_t n = WiFi.scanNetworks()) {  
        for (uint8_t i=0; i<n; i++) {  
            if (!strcmp(ssid, WiFi.SSID(i).c_str())) {  
                return WiFi.channel(i);  
            }  
        }  
    }  
    return 0;  
}
```

```
float readTemperature() {  
    float t = dht.readTemperature();  
    return t;  
}
```

```
float readHumidity() {  
    float h = dht.readHumidity();  
    return h;  
}
```

```
void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {  
    Serial.print("Last Packet Send Status: ");  
    if (sendStatus == 0){  
        Serial.println("Delivery success");  
    }  
    else{
```



```
    Serial.println("Delivery fail");
}
}

void setup() {
    //Init Serial Monitor
    Serial.begin(115200);
    dht.begin();

    WiFi.mode(WIFI_STA);

    int32_t channel = getWiFiChannel(WIFI_SSID);

    WiFi.printDiag(Serial); // Uncomment to verify channel number before
    wifi_promiscuous_enable(1);
    wifi_set_channel(channel);
    wifi_promiscuous_enable(0);
    WiFi.printDiag(Serial); // Uncomment to verify channel change after

    // Init ESP-NOW
    if (esp_now_init() != 0) {
        Serial.println("Error initializing ESP-NOW");
        return;
    }

    // Once ESPNow is successfully Init, we will register for Send CB to
    // get the status of Trasnmitted packet
    esp_now_set_self_role(ESP_NOW_ROLE_CONTROLLER);
```

```
esp_now_register_send_cb(OnDataSent);

esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_SLAVE, 1, NULL, 0);
}

void loop() {
  unsigned long currentMillis = millis();
  if (currentMillis - previousMillis >= interval) {
    previousMillis = currentMillis;
    myData.id = BOARD_ID;
    myData.temp = readTemperature();
    myData.hum = readHumidity();
    myData.readingId = readingId++;

    esp_now_send(broadcastAddress, (uint8_t *) &myData, sizeof(myData));

    Serial.print("loop");
  }
}
```